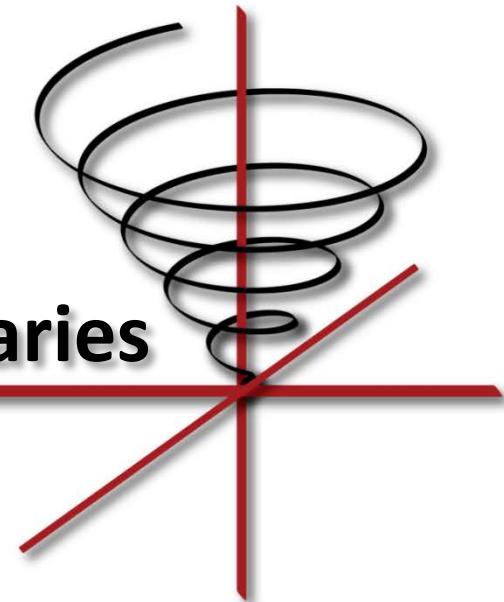


# Spiral: Automatic Generation of Industry Strength Performance Libraries



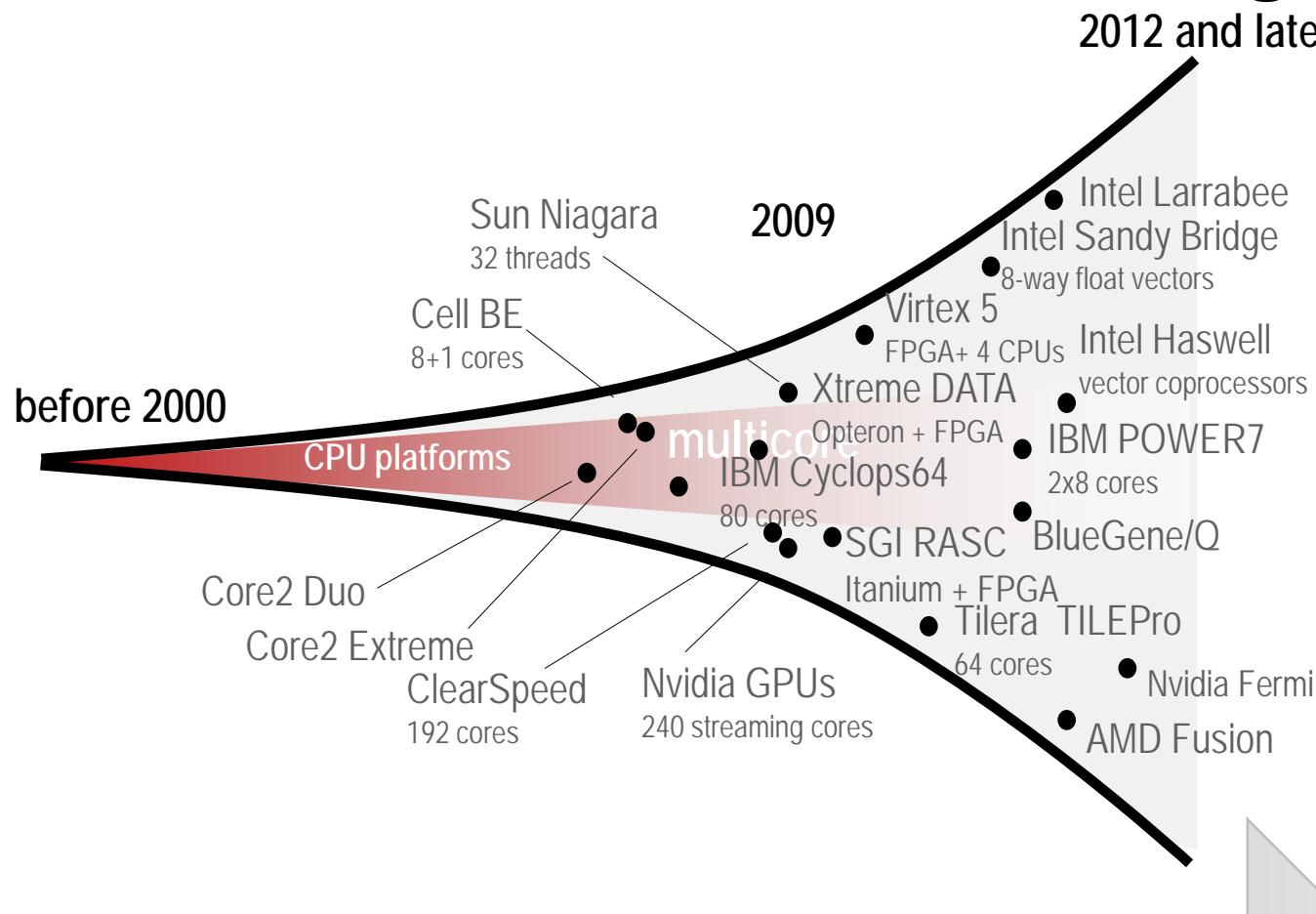
Franz Franchetti

Carnegie Mellon University  
[www.ece.cmu.edu/~franzf](http://www.ece.cmu.edu/~franzf)

CTO and Co-Founder, SpiralGen  
[www.spiralgen.com](http://www.spiralgen.com)

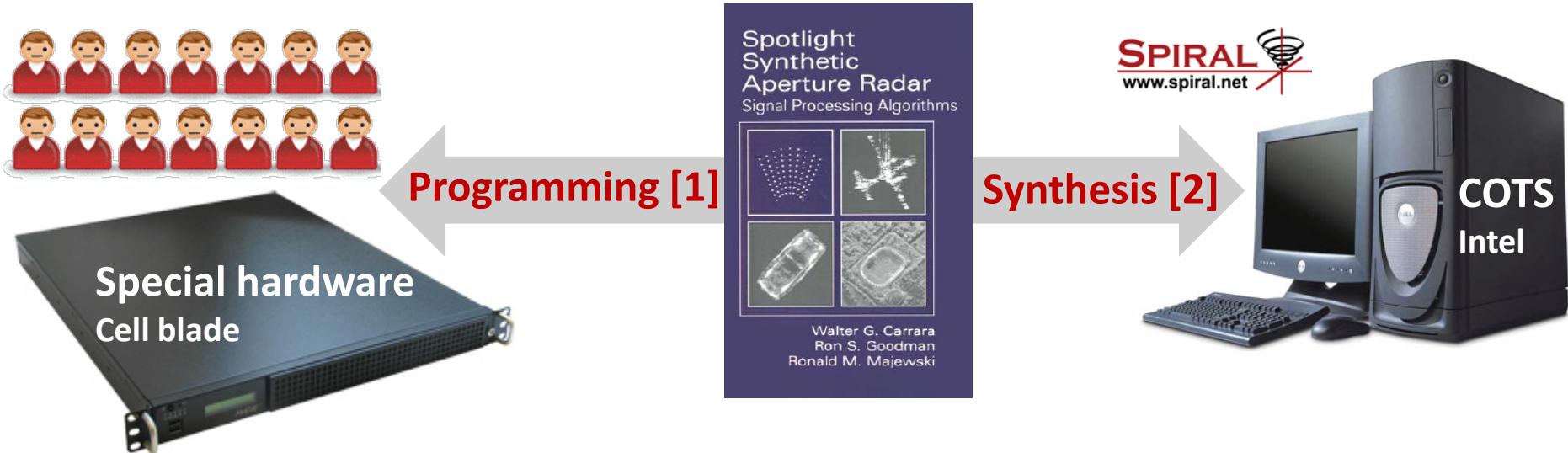
This work was supported by  
DARPA DESA program, NSF, ONR, Mercury Inc., Intel, and Nvidia

# The Future is Parallel and Heterogeneous



*Programmability?*  
*Performance portability?*  
*Rapid prototyping?*

# Spiral: Computer Writes Best SAR Code



## Result

Same performance, 1/10<sup>th</sup> human effort, non-expert user

## Key ideas

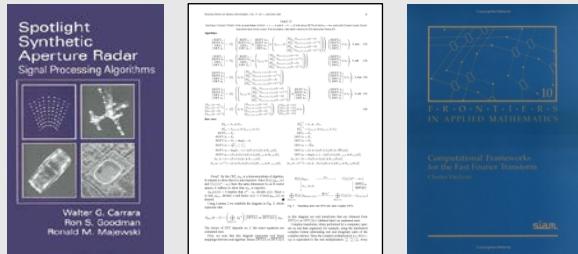
restrict domain, use mathematics, program synthesis

[1] Rudin, J., **Implementation of Polar Format SAR Image Formation on the IBM Cell Broadband Engine**, in Proceedings High Performance Embedded Computing (HPEC), 2007. *Best Paper Award*.

[2] D. McFarlin, F. Franchetti, M. Püschel, and J. M. F. Moura: **High Performance Synthetic Aperture Radar Image Formation On Commodity Multicore Architectures**. in Proceedings SPIE, 2009.

# What is Spiral?

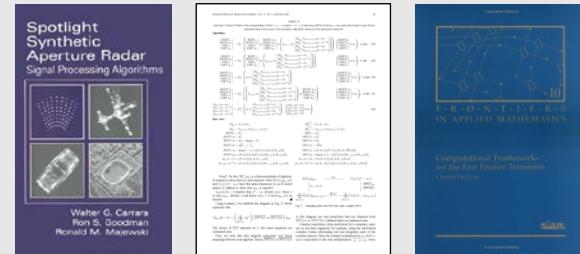
*Traditionally*



High performance library  
optimized for given platform

*Comparable  
performance*

*Spiral Approach*

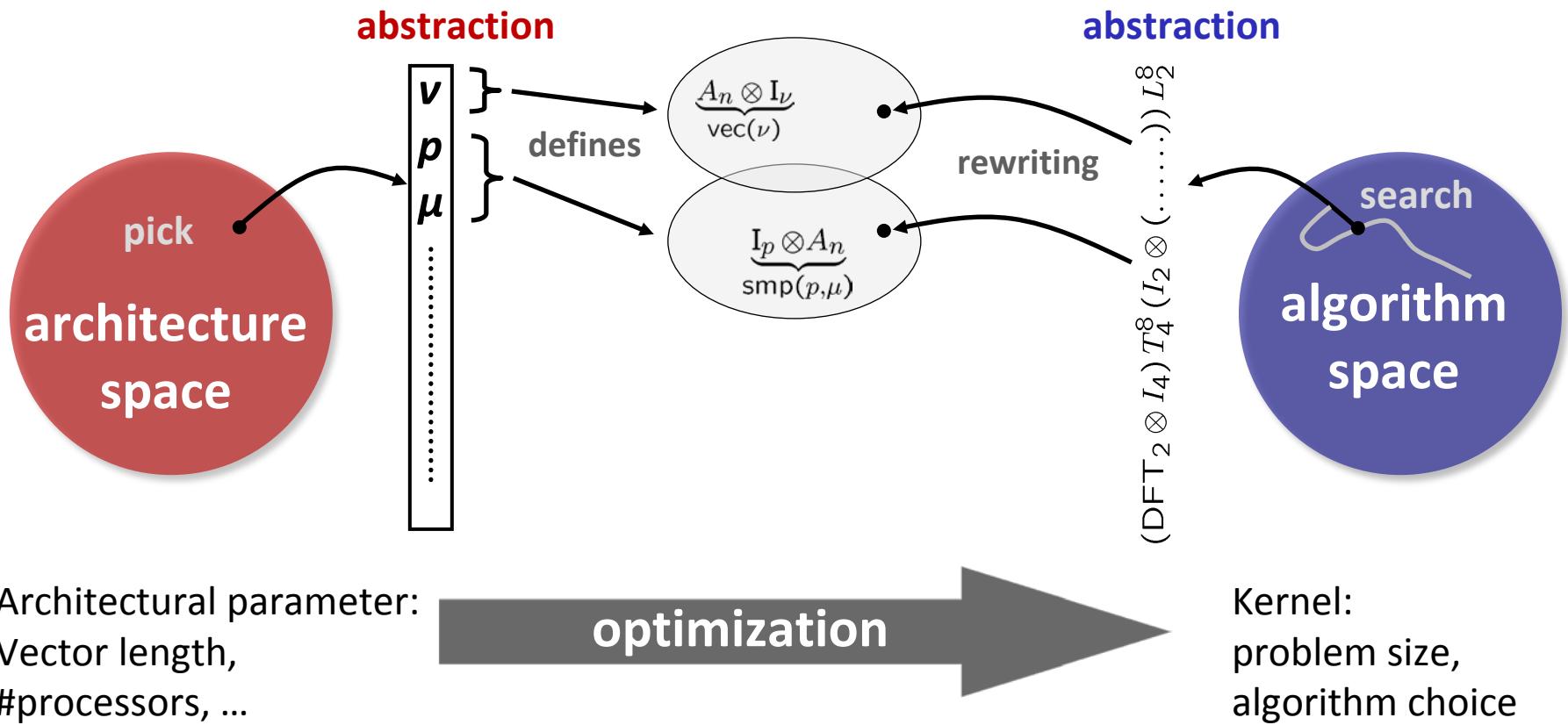


*Spiral*

High performance library  
optimized for given platform

# Spiral's Domain-Specific Program Synthesis

**Model:** common abstraction  
 = spaces of matching formulas



# Related Work

## Synthesis from Domain Math

- **Spiral**  
Signal and image processing, SDR
- **Tensor Contraction Engine**  
Quantum Chemistry Code Synthesizer
- **FLAME**  
Numerical linear algebra (LAPACK)

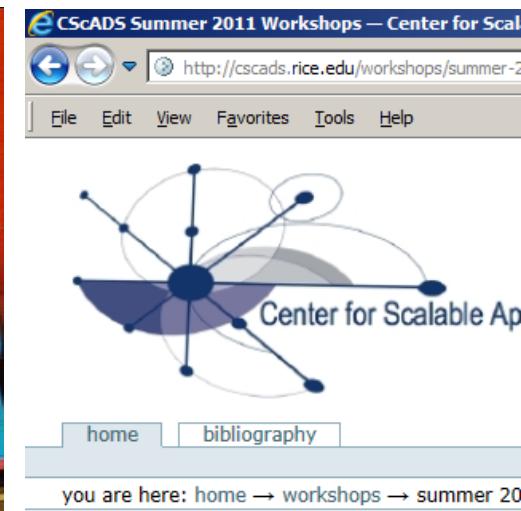
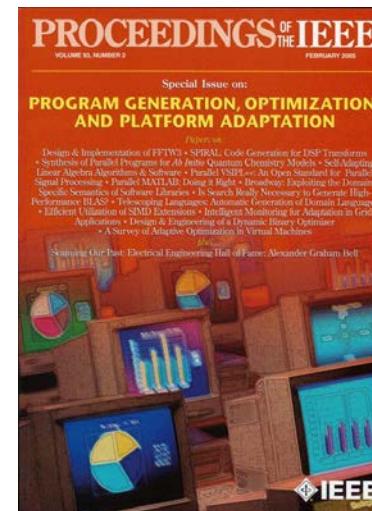
## Autotuning Numerical Libraries

- **ATLAS**  
BLAS generator
- **FFTW**  
kernel generator
- **Vendor math libraries**  
Code generation scripts

## Compiler-Based Autotuning

- **Polyhedral framework**  
IBM XL, Pluto, CHiLL
- **Transformation prescription**  
CHiLL, POET
- **Profile guided optimization**  
Intel C, IBM XL

## Autotuning Primer



# Organization

- Spiral overview
- Validation and Verification
- Results
- Concluding remarks

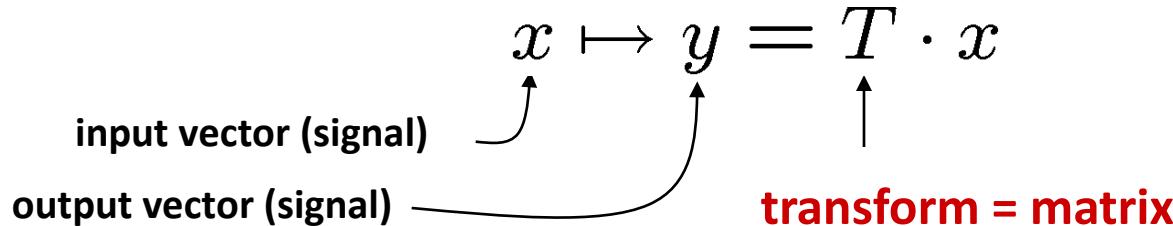
M. Püschel, F. Franchetti, Y. Voronenko: **Spiral**. Encyclopedia of Parallel Computing, D. A. Padua (Editor), 2011.

Markus Püschel, José M. F. Moura, Jeremy Johnson, David Padua, Manuela Veloso, Bryan Singer, Jianxin Xiong, Franz Franchetti, Aca Gacic, Yevgen Voronenko, Kang Chen, Robert W. Johnson, and Nick Rizzolo:  
**SPIRAL: Code Generation for DSP Transforms**. Special issue, Proceedings of the IEEE 93(2), 2005.

# Spiral's Origin: Linear Transforms

- **Transform = Matrix-vector multiplication**

Example: Discrete Fourier transform (DFT)



- **Fast algorithm = sparse matrix factorization = SPL formula**

Example: Cooley-Tukey FFT algorithm

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix} = \begin{bmatrix} 1 & \cdot & 1 & \cdot \\ \cdot & 1 & \cdot & 1 \\ 1 & \cdot & -1 & \cdot \\ \cdot & 1 & \cdot & -1 \end{bmatrix} \begin{bmatrix} 1 & \cdot & \cdot & \cdot \\ \cdot & 1 & \cdot & \cdot \\ \cdot & \cdot & 1 & \cdot \\ \cdot & \cdot & \cdot & j \end{bmatrix} \begin{bmatrix} 1 & 1 & \cdot & \cdot \\ 1 & -1 & \cdot & \cdot \\ \cdot & \cdot & 1 & 1 \\ \cdot & \cdot & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & \cdot & \cdot & \cdot \\ \cdot & \cdot & 1 & \cdot \\ \cdot & 1 & \cdot & \cdot \\ \cdot & \cdot & \cdot & 1 \end{bmatrix}$$

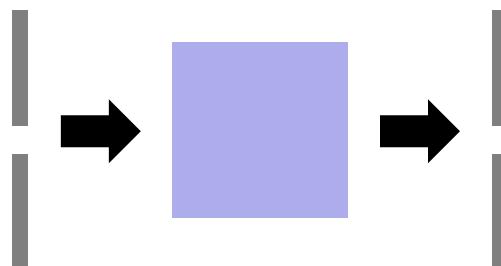
$$\text{DFT}_4 = (\text{DFT}_2 \otimes \text{I}_2) \mathcal{T}_2^4 (\text{I}_2 \otimes \text{DFT}_2) \mathcal{L}_2^4$$

# Beyond Transforms: General Operators

- **Transform =**  
**linear operator with one vector input and one vector output**



- **Key ideas:**
  - Generalize to (possibly nonlinear) operators with several inputs and several outputs
  - Generalize SPL (including tensor product) to OL (operator language)
  - Generalize rewriting systems for parallelizations



# Expressing Kernels as Operator Formulas

## Linear Transforms

$$\begin{aligned}
 \text{DFT}_n &\rightarrow (\text{DFT}_k \otimes \text{I}_m) \text{T}_m^n (\text{I}_k \otimes \text{DFT}_m) \text{L}_k^n, \quad n = km \\
 \text{DFT}_n &\rightarrow P_n (\text{DFT}_k \otimes \text{DFT}_m) Q_n, \quad n = km, \quad \gcd(k, m) = 1 \\
 \text{DFT}_p &\rightarrow R_p^T (\text{I}_1 \oplus \text{DFT}_{p-1}) D_p (\text{I}_1 \oplus \text{DFT}_{p-1}) R_p, \quad p \text{ prime} \\
 \text{DCT-3}_n &\rightarrow (\text{I}_m \oplus \text{J}_m) \text{L}_m^n (\text{DCT-3}_m(1/4) \oplus \text{DCT-3}_m(3/4)) \\
 &\quad \cdot (\mathcal{F}_2 \otimes \text{I}_m) \begin{bmatrix} \text{I}_m & 0 \oplus -\text{J}_{m-1} \\ 0 & \frac{1}{\sqrt{2}}(\text{I}_1 \oplus 2\text{I}_m) \end{bmatrix}, \quad n = 2m \\
 \text{DCT-4}_n &\rightarrow S_n \text{DCT-2}_n \text{diag}_{0 \leq k < n} (1/(2 \cos((2k+1)\pi/4n))) \\
 \text{IMDCT}_{2m} &\rightarrow (\text{J}_m \oplus \text{I}_m \oplus \text{I}_m \oplus \text{J}_m) \left( \left( \begin{bmatrix} 1 \\ -1 \end{bmatrix} \otimes \text{I}_m \right) \oplus \left( \begin{bmatrix} -1 \\ -1 \end{bmatrix} \otimes \text{I}_m \right) \right) \text{J}_{2m} \text{DCT-4}_{2m} \\
 \text{WHT}_{2^k} &\rightarrow \prod_{i=1}^t (\text{I}_{2^{k_1+\dots+k_{i-1}}} \otimes \text{WHT}_{2^{k_i}} \otimes \text{I}_{2^{k_{i+1}+\dots+k_t}}), \quad k = k_1 + \dots + k_t \\
 \text{DFT}_2 &\rightarrow \mathcal{F}_2 \\
 \text{DCT-2}_2 &\rightarrow \text{diag}(1, 1/\sqrt{2}) \mathcal{F}_2 \\
 \text{DCT-4}_2 &\rightarrow \text{J}_2 \mathcal{R}_{13\pi/8}
 \end{aligned}$$

## Matrix-Matrix Multiplication



$$\text{MMM}_{1,1,1} \rightarrow (\cdot)_1$$

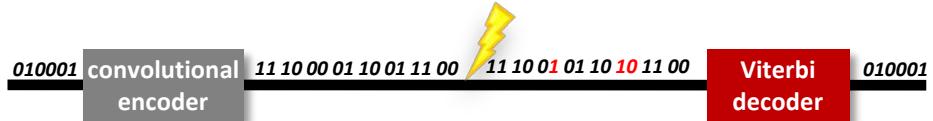
$$\text{MMM}_{m,n,k} \rightarrow (\otimes)_{m/m_b \times 1} \otimes \text{MMM}_{m_b,n,k}$$

$$\text{MMM}_{m,n,k} \rightarrow \text{MMM}_{m,nb,k} \otimes (\otimes)_{1 \times n/nb}$$

$$\begin{aligned}
 \text{MMM}_{m,n,k} &\rightarrow ((\sum_{k/k_b} \circ (\cdot)_{k/k_b}) \otimes \text{MMM}_{m,n,k_b}) \circ \\
 &\quad ((L_{k/k_b}^{mk/k_b} \otimes I_{k_b}) \times I_{kn})
 \end{aligned}$$

$$\begin{aligned}
 \text{MMM}_{m,n,k} &\rightarrow (L_m^{mn/n_b} \otimes I_{n_b}) \circ \\
 &\quad ((\otimes)_{1 \times n/n_b} \otimes \text{MMM}_{m,n_b,k}) \circ \\
 &\quad (I_{km} \times (L_{n/n_b}^{kn/n_b} \otimes I_{n_b}))
 \end{aligned}$$

## Software Defined Radio

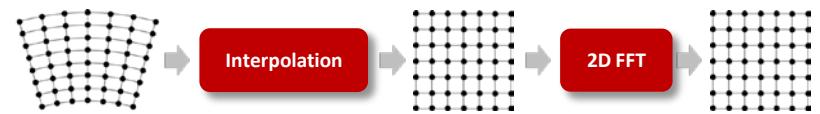


$$F_{K,F} \rightarrow \prod_{i=1}^F \left( (I_{2^{K-2}} \otimes_j B_{F-i,j}) L_{2^{K-2}}^{2^{K-1}} \right)$$

$$\underline{\mathbf{F}}_{K,F} \nu \rightarrow \prod_{i=1}^F \left( \left( I_{2^{K-2}/\nu} \otimes_{j_1} \bar{\mathcal{L}}_\nu^{2\nu} \bar{B}_{F-i,j_1}^\nu \right) (L_{2^{K-2}/\nu}^{2^{K-1}/\nu} \bar{\otimes} \text{I}_\nu) \right)$$

$$B_{i,j} : \begin{cases} \pi_U = \min_{d_U} (\pi_A + \beta_{A \rightarrow U}, \pi_B + \beta_{B \rightarrow U}) \\ \pi_V = \min_{d_V} (\pi_A + \beta_{A \rightarrow V}, \pi_B + \beta_{B \rightarrow V}) \end{cases}$$

## Synthetic Aperture Radar (SAR)



$$\text{SAR}_{k \times m \rightarrow n \times n} \rightarrow \text{DFT}_{n \times n} \circ \text{Interp}_{k \times m \rightarrow n \times n}$$

$$\text{DFT}_{n \times n} \rightarrow (\text{DFT}_n \otimes \text{I}_n) \circ (\text{I}_n \otimes \text{DFT}_n)$$

$$\text{Interp}_{k \times m \rightarrow n \times n} \rightarrow (\text{Interp}_{k \rightarrow n} \otimes_i \text{I}_n) \circ (\text{I}_k \otimes_i \text{Interp}_{m \rightarrow n})$$

$$\text{Interp}_{r \rightarrow s} \rightarrow \left( \bigoplus_{i=0}^{n-2} \text{InterpSeg}_k \right) \oplus \text{InterpSegPruned}_{k,\ell}$$

$$\text{InterpSeg}_k \rightarrow G_f^{u \cdot n \rightarrow k} \circ \text{iPrunedDFT}_{n \rightarrow u \cdot n} \circ \left( \frac{1}{n} \right) \circ \text{DFT}_n$$

# One Approach for all Types of Parallelism

- **Multithreading (Multicore)**
- **Vector SIMD (SSE, VMX/Altivec,...)**
- **Message Passing (Clusters, MPP)**
- **Streaming/multibuffering (Cell)**
- **Graphics Processors (GPUs)**
- **Gate-level parallelism (FPGA)**
- **HW/SW partitioning (CPU + FPGA)**

$$\mathbf{I}_p \otimes_{\parallel} A_{\mu n}, \quad \mathbf{L}_m^{mn} \bar{\otimes} \mathbf{I}_{\mu}$$

$$A \bar{\otimes} \mathbf{I}_{\nu} \quad \underbrace{\mathbf{L}_2^{2\nu}}_{\text{isa}}, \quad \underbrace{\mathbf{L}_{\nu}^{2\nu}}_{\text{isa}}, \quad \underbrace{\mathbf{L}_{\nu}^{\nu^2}}_{\text{isa}}$$

$$\mathbf{I}_p \otimes_{\parallel} A_n, \quad \underbrace{\mathbf{L}_p^{p^2} \bar{\otimes} \mathbf{I}_{n/p^2}}_{\text{all-to-all}}$$

$$\mathbf{I}_n \otimes_2 A_{\mu n}, \quad \mathbf{L}_m^{mn} \bar{\otimes} \mathbf{I}_{\mu}$$

$$\prod_{i=0}^{n-1} A_i, \quad A_n \bar{\otimes} \mathbf{I}_w, \quad P_n \otimes Q_w$$

$$\prod_{i=0}^{n-1} {}^{\text{ir}} A, \quad \mathbf{I}_s \tilde{\otimes} A, \quad \underbrace{\mathbf{L}_n^m}_{\text{bram}}$$

$$\underbrace{A_1}_{\text{fpga}}, \quad \underbrace{A_2}_{\text{fpga}}, \quad \underbrace{A_3}_{\text{fpga}}, \quad \underbrace{A_4}_{\text{fpga}}$$

# Autotuning in Constraint Solution Space

Intel MIC



## Base cases

$$\begin{aligned} I_4 \otimes_{\parallel} A_{16n} \\ L_m^{mn} \bar{\otimes} I_{16} \\ A \hat{\otimes} I_4 \\ \underbrace{L_2^8}_{\text{SSE}}, \underbrace{L_4^8}_{\text{SSE}}, \underbrace{L_4^{16}}_{\text{SSE}}, \underbrace{L_2^4 \otimes I_2}_{\text{SSE}} \end{aligned}$$

## Transformation rules

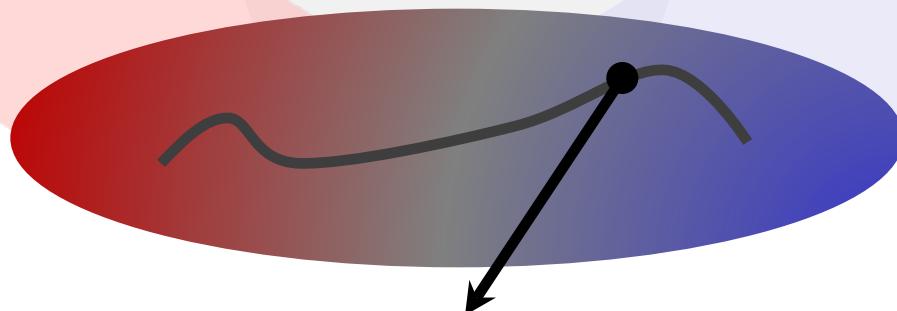
$$\begin{aligned} \frac{AB}{\text{smp}(p,\mu)} &\rightarrow \frac{A}{\text{smp}(p,\mu)} \frac{B}{\text{smp}(p,\mu)} \\ \underbrace{L_m^{mn}}_{\text{smp}(p,\mu)} &\rightarrow \begin{cases} \left( I_p \otimes L_{m/p}^{mn/p} \right) \left( L_p^{pn} \otimes I_{m/p} \right) \\ \frac{\text{smp}(p,\mu)}{\text{smp}(p,\mu)} \\ \left( L_m^{pn} \otimes I_{n/p} \right) \left( I_p \otimes L_m^{mn/p} \right) \\ \frac{\text{smp}(p,\mu)}{\text{smp}(p,\mu)} \end{cases} \\ \underbrace{I_m \otimes A_n}_{\text{smp}(p,\mu)} &\rightarrow I_p \otimes_{\parallel} \left( I_{m/p} \otimes A_n \right) \\ \dots \end{aligned}$$

DFT<sub>256</sub>



## Breakdown rules

$$\begin{aligned} \text{DFT}_n &\rightarrow (\text{DFT}_k \otimes I_m) T_m^n \\ &\quad \cdot (I_k \otimes \text{DFT}_m) L_k^n \\ \text{DFT}_n &\rightarrow P_n (\text{DFT}_k \otimes \text{DFT}_m) Q_n \\ \text{DFT}_p &\rightarrow R_p^T (I_1 \oplus \text{DFT}_{p-1}) D_p \\ &\quad \cdot (I_1 \oplus \text{DFT}_{p-1}) R_p \\ \text{DFT}_2 &\rightarrow \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{aligned}$$



$$\left( (L_m^{mp} \otimes I_{n/p\mu}) \bar{\otimes} I_\mu \right) \left( I_p \otimes_{\parallel} (\text{DFT}_m \otimes I_{n/p}) \right) \left( (L_p^{mp} \otimes I_{n/p\mu}) \bar{\otimes} I_\mu \right) \left( \bigoplus_{i=0}^{p-1} \parallel T_n^{mn,i} \right) \left( I_p \otimes_{\parallel} (I_{m/p} \otimes \text{DFT}_n) \right) \left( I_p \otimes_{\parallel} L_{m/p}^{mn/p} \right) \left( (L_p^{pn} \otimes I_{m/p\mu}) \bar{\otimes} I_\mu \right)$$

# Translating a Formula into Code

Constraint Solver Input:

$\underbrace{\text{DFT}_8}_{\text{double}}$



Output =

**OL Formula:**  $(\text{DFT}_2 \otimes I_4) T_4^8 \left( I_2 \otimes \left( (\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) L_2^4 \right) \right) L_2^8$



**$\Sigma$ -OL:**  $\sum_{j=0}^3 \left( S_j \text{DFT}_2 G_j \right) \sum_{k=0}^1 \left( \sum_{l=0}^1 \left( S_{k,l} \text{diag}(t_{k,l}) \text{DFT}_2 G_l \right) \sum_{m=0}^1 \left( S_m \text{diag}(t_m) \text{DFT}_2 G_{k,m} \right) \right)$



**C Code:**

```

void sub(double *y, double *x) {
    double f0, f1, f2, f3, f4, f7, f8, f10, f11;
    f0 = x[0] - x[3];
    f1 = x[0] + x[3];
    f2 = x[1] - x[2];
    f3 = x[1] + x[2];
    f4 = f1 - f3;
    y[0] = f1 + f3;
    y[2] = 0.7071067811865476 * f4;
    f7 = 0.9238795325112867 * f0;
    f8 = 0.3826834323650898 * f2;
    y[1] = f7 + f8;
    f10 = 0.3826834323650898 * f0;
    f11 = (-0.9238795325112867) * f2;
    y[3] = f10 + f11;
}

```

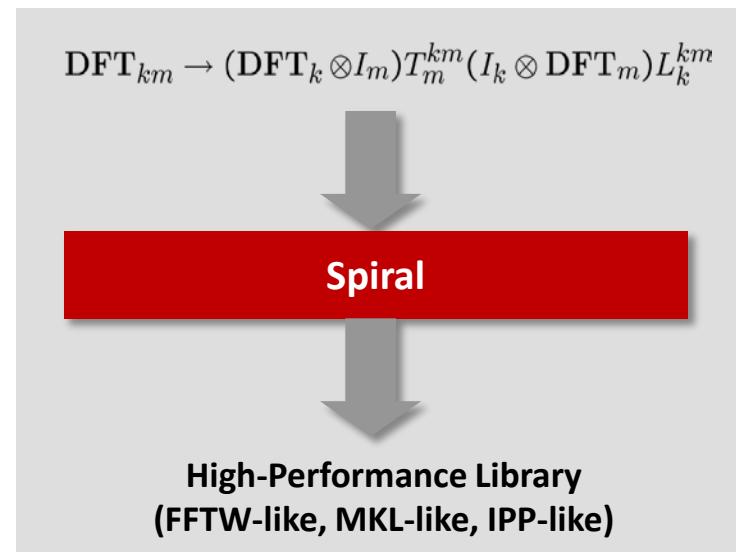
# Auto-Generation of Performance Library

## Input:

- **Transform:**  $\text{DFT}_n$
- **Algorithms:**  $\text{DFT}_{km} \rightarrow (\text{DFT}_k \otimes I_m) T_m^{km} (I_k \otimes \text{DFT}_m) L_k^{km}$   
 $\text{DFT}_2 \rightarrow \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
- **Vectorization:** 2-way SSE
- **Threading:** Yes

## Output:

- Optimized library (10,000 lines of C++)
- For general input size  
(**not** collection of fixed sizes)
- Vectorized
- Multithreaded
- With runtime adaptation mechanism
- Performance competitive with hand-written code



# Core Idea: Recursion Step Closure

- **Input:** transform T and a breakdown rules
- **Output:** problem specifications for recursive function and codelets
- **Algorithm:**

1. Apply the breakdown rule

$$\{ \text{DFT}_n \} \downarrow (\{ \text{DFT}_{n/k} \} \otimes I_k) T_k^n (I_{n/k} \otimes \{ \text{DFT}_k \}) L_{n/k}^n$$

2. Convert to  $\Sigma$ -SPL

$$\left( \sum_{i=0}^{k-1} S_{h_{i,k}} \{ \text{DFT}_{n/k} \} G_{h_{i,k}} \right) \text{diag}(f) \left( \sum_{j=0}^{n/k-1} S_{h_{jk,1}} \{ \text{DFT}_k \} G_{h_{jk,1}} \right) \text{perm}(\ell_{n/k}^n)$$

3. Apply loop merging + index simplification rules.

$$\sum_{i=0}^{k-1} S_{h_{i,k}} \{ \text{DFT}_{n/k} \} \text{diag}(f \circ h_{i,k}) G_{h_{i,k}} \sum_{j=0}^{n/k-1} S_{h_{jk,1}} \{ \text{DFT}_k \} G_{h_{j,n/k}}$$

4. Extract recursion steps

$$\sum_{i=0}^{k-1} \left\{ S_{h_{i,k}} \text{DFT}_{n/k} \text{diag}(f \circ h_{i,k}) G_{h_{i,k}} \right\} \sum_{j=0}^{n/k-1} \left\{ S_{h_{jk,1}} \text{DFT}_k G_{h_{j,n/k}} \right\}$$

5. Repeat until closure is reached

# Spiral-Generated Code (Intel MIC/LRBni)

```

void dft64(float *Y, float *X) {
    __m512 U912, U913, U914, U915, U916, U917, U918, U919, U920, U921, U922, U923, U924, U925, ...;
    a2153 = ((__m512 *) X); s1107 = *(a2153);
    s1108 = *((a2153 + 4)); t1323 = _mm512_add_ps(s1107,s1108);
    ...
    U926 = _mm512_swizupconv_r32(_mm512_set_1to16_ps(0.70710678118654757),_MM_SWIZ_REG_CDAB);
    s1121 = _mm512_madd231_ps(_mm512_mul_ps(_mm512_mask_or_pi(
        _mm512_set_1to16_ps(0.70710678118654757),0xAAAA,a2154,U926),t1341),
        _mm512_mask_sub_ps(_mm512_set_1to16_ps(0.70710678118654757),0x5555,a2154,U926),
        _mm512_swizupconv_r32(t1341,_MM_SWIZ_REG_CDAB));
    U927 = _mm512_swizupconv_r32(_mm512_set_16to16_ps(0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757)),_MM_SWIZ_REG_CDAB);
    ...
    s1166 = _mm512_madd231_ps(_mm512_mul_ps(_mm512_mask_or_pi(_mm512_set_16to16_ps(
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757),
        0.70710678118654757, (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757)),
        0xAAAA,a2154,U951),t1362),
        _mm512_mask_sub_ps(_mm512_set_16to16_ps(0.70710678118654757,
        (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757), 0.70710678118654757,
        (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757), 0.70710678118654757,
        (-0.70710678118654757), 0.70710678118654757, (-0.70710678118654757)),0x5555,a2154,U951),
        _mm512_swizupconv_r32(t1362,_MM_SWIZ_REG_CDAB));
    ...
}

```

# Support For Library-Specific Interfaces

## Complex FFT

<u>name</u>	<u>data type</u>	<u>size</u>	<u>scaling</u>
IPPAPI(IppStatus, ippgDFTFwd_CToC_32fc, (const Ipp32fc *pSrc, Ipp32fc *pDst, int length, int flag) )			

## Walsh-Hadamard Transform

<u>log(size)</u>	<u>scaling</u>	<u>memory</u>
IPPAPI(IppStatus, ippgWHT_32f, (const Ipp32f *pSrc, Ipp32f *pDst, int order, int flag, Ipp8u *pBuf))		

<u>memory</u>
IPPAPI(IppStatus, ippgWHTGetBufferSize_32f, (int order, Ipp32u *pBufferSize) )

# Industry-Strength Code: Spiral and Intel IPP 6.0

# **Spiral-generated code in Intel's Library IPP**

- IPP = Intel's performance primitives, used by 1000s of companies
  - Generated: 3984 C functions (signal processing) = 1M lines of code
  - Full parallelism support
  - Computer-generated code: Faster than what was achievable by hand



Intel® Integrated Performance Primitives (Intel® IPP) 6.0

# Organization

- **Spiral overview**
- **Validation and Verification**
- **Results**
- **Concluding remarks**

# Symbolic Verification

- Transform = Matrix-vector multiplication  
matrix fully defines the operation

$$\text{DFT}_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix}$$

= ?

- Algorithm = Formula  
represents a matrix expression, can be evaluated to a matrix

$$(\text{DFT}_2 \otimes \text{I}_2) T_2^4 (\text{I}_2 \otimes \text{DFT}_2) L_2^4 = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & j \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Empirical Verification

- Run program on all basis vectors, compare to columns of transform matrix

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

= ?

DFT4([0,1,0,0])

- Compare program output on random vectors to output of a random implementation of same kernel

DFT4([0.1,1.77,2.28,-55.3])

= ?

DFT4\_rnd([0.1,1.77,2.28,-55.3]))

# Verification of the Generator

- Rule replaces left-hand side by right-hand side when preconditions match

$$\mathbf{I}_m \otimes A_n \rightarrow \mathbf{L}_m^{mn} (A_n \otimes \mathbf{I}_m) \mathbf{L}_n^{mn}$$

- Test rule by evaluating expressions before and after rule application and compare result

$$\mathbf{I}_2 \otimes \text{DFT}_2 = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix}$$

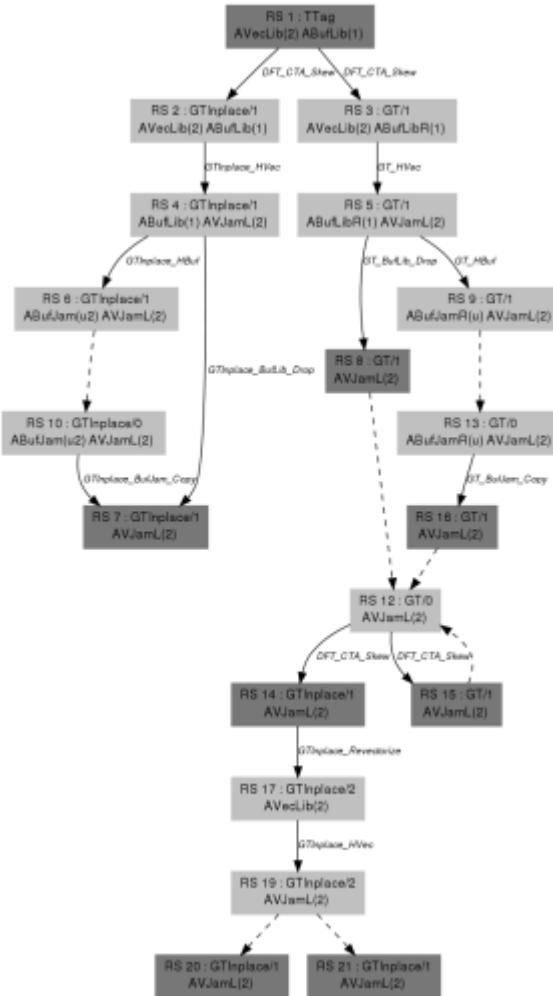
= ?

$$\mathbf{L}_2^4 (\text{DFT}_2 \otimes \mathbf{I}_2) \mathbf{L}_2^4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Verification of Autotuning Libraries

## Auto-generated FFTW-like library

- Need verifier for each function
- Auto-generated from specification
- Auto-generate test harness
- Drop-in replacement into existing infrastructure

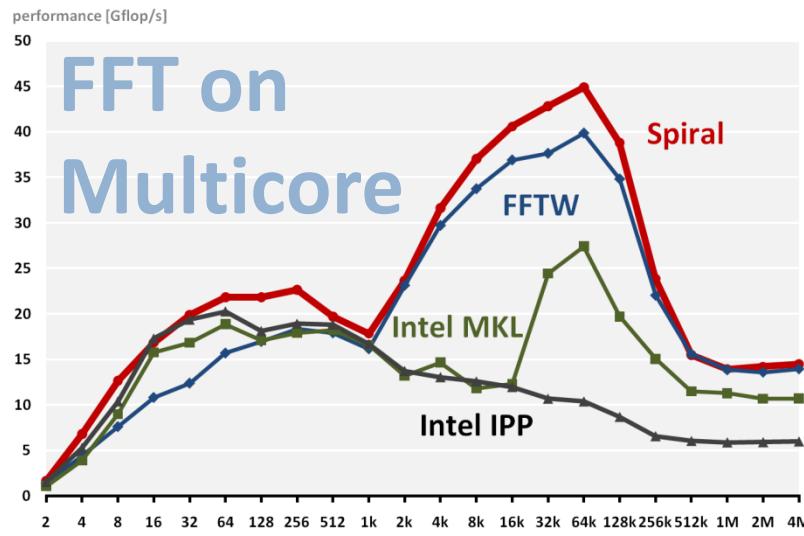


# Organization

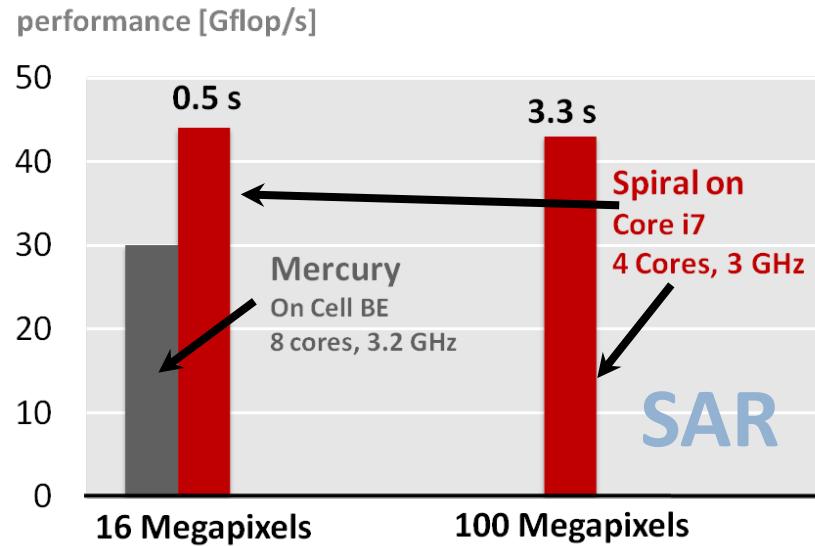
- Spiral overview
- Validation and Verification
- Results
- Concluding remarks

# Results: Spiral Outperforms Humans

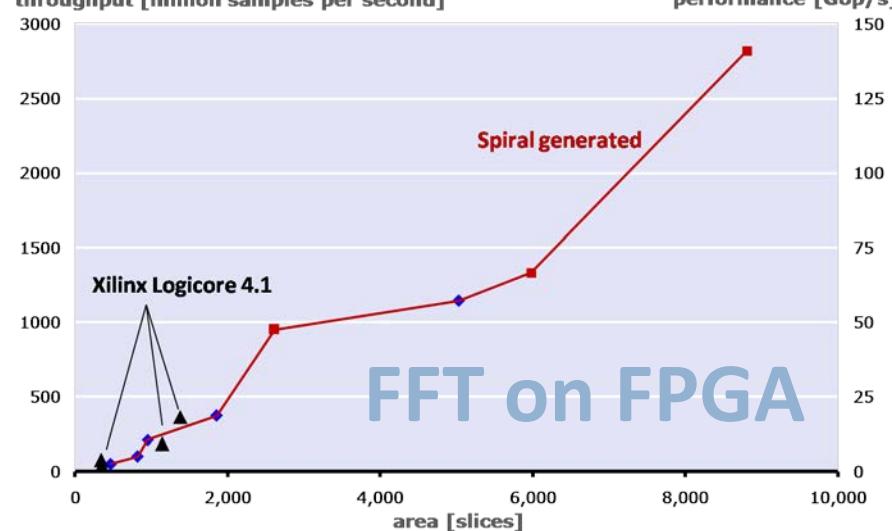
1D DFT on 3.3 GHz Sandy Bridge (4 Cores, AVX)



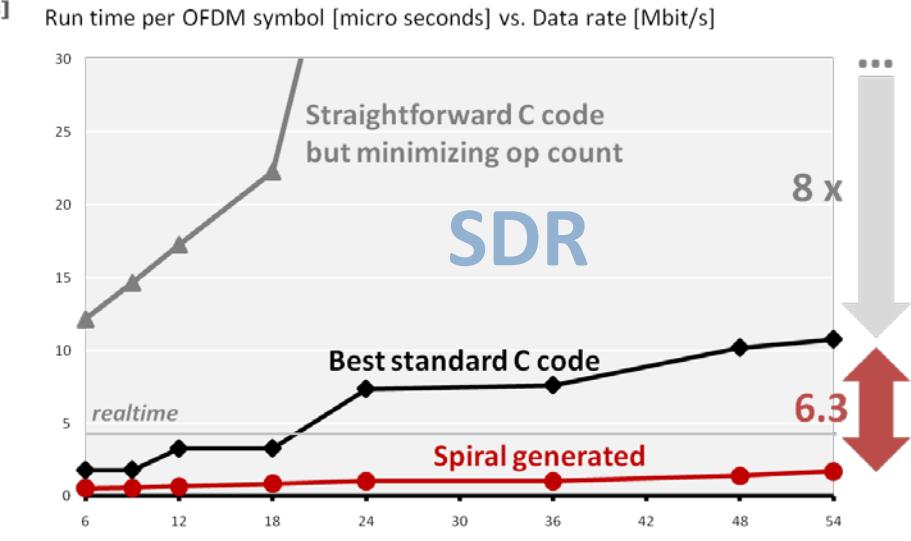
SAR Image Formation on Intel platforms



DFT 1024 (16 bit fixed point) on Xilinx Virtex-5 FPGA



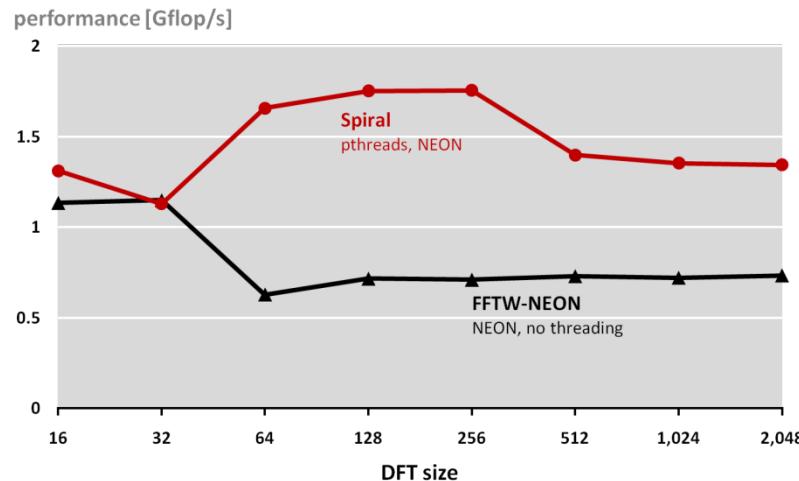
WiFi transmitter on Dualcore Intel Atom



# From Cell Phone To Supercomputer

## DFT on Samsung Galaxy S II

Dual-core 1.2 GHz Cortex-A9 with NEON ISA



## Samsung i9100 Galaxy S II

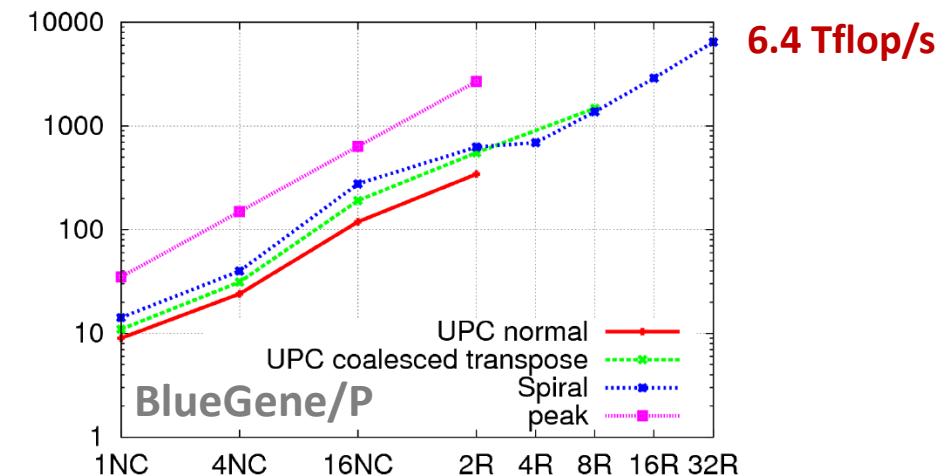
Dual-core ARM at 1.2GHz with NEON ISA

SIMD vectorization + multi-threading



## Global FFT (1D FFT, HPC Challenge)

performance [Gflop/s]



6.4 Tflop/s

## BlueGene/P at Argonne National Laboratory

128k cores (quad-core CPUs) at 850 MHz

SIMD vectorization + multi-threading + MPI

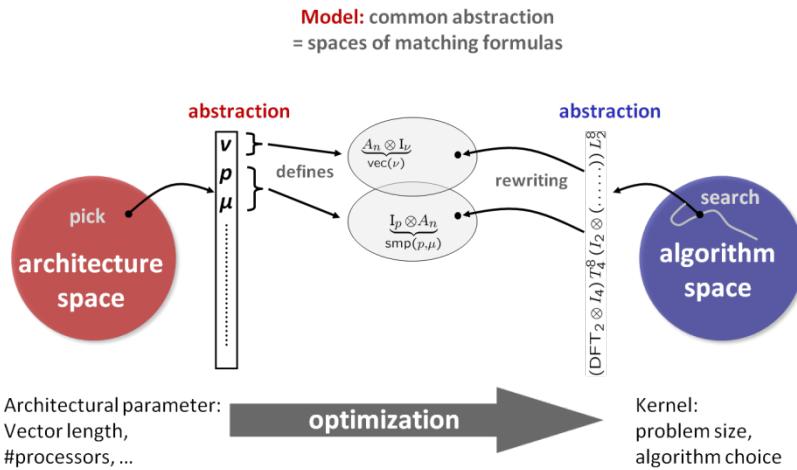


# Organization

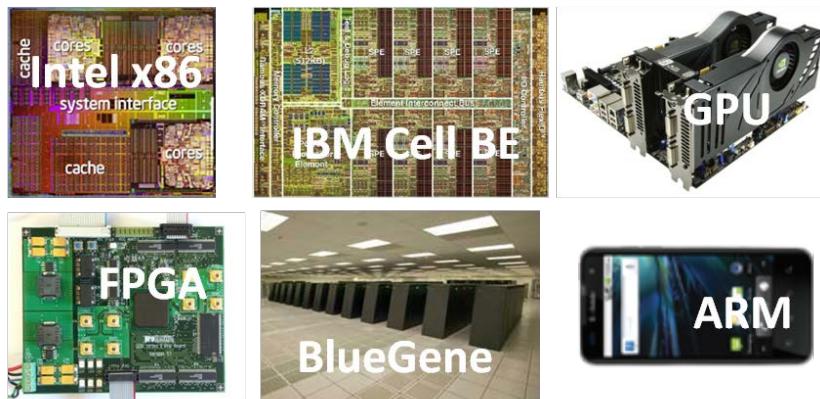
- Spiral overview
- Validation and Verification
- Results
- Concluding remarks

# Summary: Spiral in a Nutshell

## Joint Abstraction



## Target Machines



Academic @ CMU: [www.spiral.net](http://www.spiral.net)  
 Commercial: [www.spiralgen.com](http://www.spiralgen.com)

## Verification

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = ?$$

$$\text{DFT4}([0, 1, 0, 0]) = ?$$

## Application Domains

### Signal Processing

$$\text{DFT}_n \rightarrow (\text{DFT}_k \otimes \text{I}_m) \text{T}_m^n (\text{I}_k \otimes \text{DFT}_m) \text{L}_k^n,$$

### Matrix Algorithms

$$\begin{array}{|c|c|} \hline \text{ } & \text{ } \\ \hline \text{ } & \text{ } \\ \hline \end{array} = \begin{array}{|c|} \hline \text{ } \\ \hline \text{ } \\ \hline \end{array} \times \begin{array}{|c|c|} \hline \text{ } & \text{ } \\ \hline \text{ } & \text{ } \\ \hline \end{array}$$

### Software Defined Radio



### Image Formation (SAR)



# Acknowledgement

**James C. Hoe**  
**Jeremy Johnson**  
**José M. F. Moura**  
**David Padua**  
**Markus Püschel**  
**Volodymyr Arbatov**  
**Paolo D'Alberto**  
**Peter A. Milder**  
**Yevgen Voronenko**  
**Qian Yu**  
  
**Berkin Akin**  
**Christos Angelopoulos**  
**Srinivas Chellappa**  
**Frédéric de Mesmay**  
**Daniel S. McFarlin**  
**Marek R. Telgarsky**



## Special thanks to:

**Randi Rost, Scott Buck (Intel), Jon Greene (Mercury Inc.), Yuanwei Jin (UMES)**  
**Gheorghe Almasi, Jose E. Moreira, Jim Sexton (IBM), Saeed Maleki (UIUC)**  
**Francois Gygi (LLNL, UC Davis), Kim Yates (LLNL), Kalyan Kumaran (ANL)**

**More Information:**

**www.spiral.net**

**www.spiralgen.com**