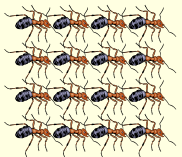


The Angstrom Project: The Angstrom Project: Building 1000-Core Computer Systems

Anant Agarwal
CSAIL, MIT

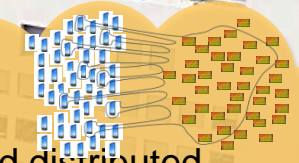




MIT's largest laboratory with ~1000 members

Systems:

- Parallel and distributed systems
- Wireless protocols and coding
- Mobile and mesh networks
- Relational databases
- Security & recovery
- Medical Telepresence



Stata Center



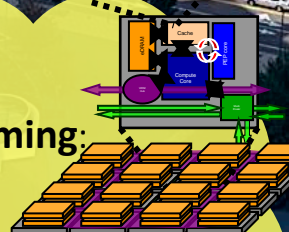
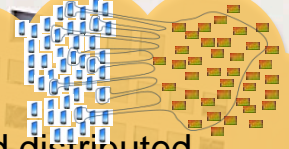
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Architecture & Programming:

- Manycore architectures
- Organic or self-aware computing
- Languages for scalable computing
- Reconfigurable HW, Rapid Prototyping
- Provably Reliable Software
- Program analysis

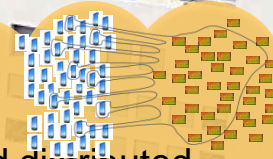




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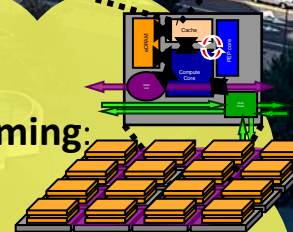
Theory:

- Theory of distributed systems
- Cryptography & Information Security
- Mechanism Design
- Quantum Information Science
- Computational Biology



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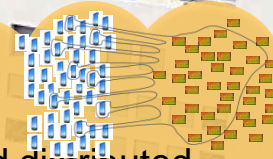




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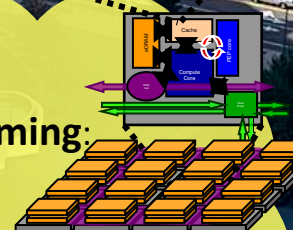
Human/Computer Interactions:

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- Graphics, Vision, Image processing
- Natural language understanding
- Gesture-based interfaces
- Web automation
- Crowd sourcing



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MIT's largest laboratory with ~1000 members

AI & Robotics:

- Intelligence Initiati
- Medical decision making
- Machine Learning
- Autonomous vehicles
- Robot locomotion & control



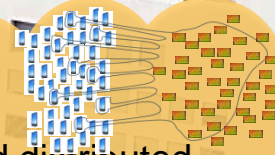
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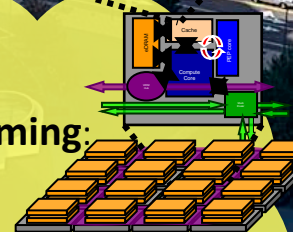
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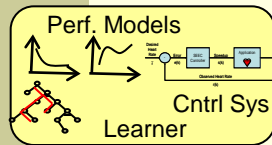
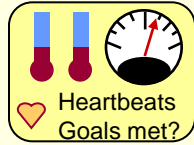
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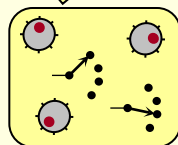
Project Angstrom:

Building 1000-Core Processor Systems

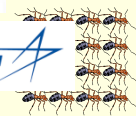
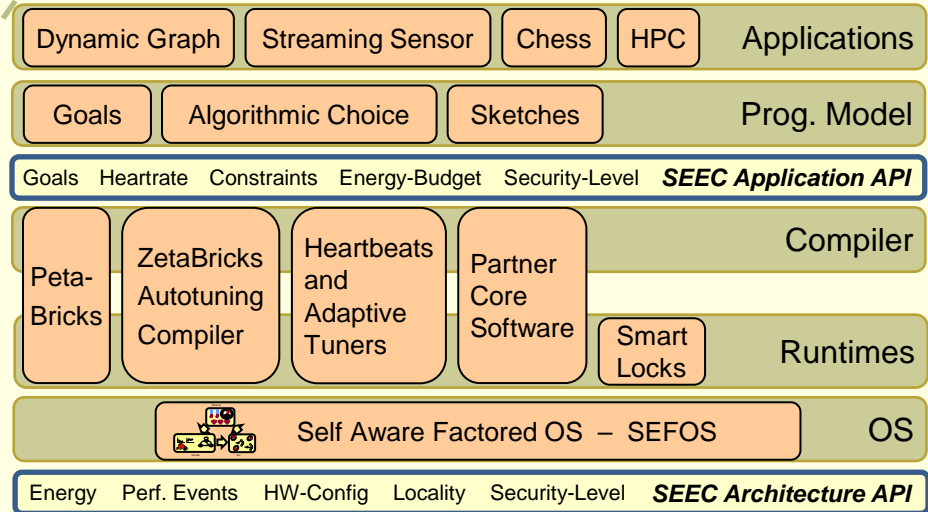
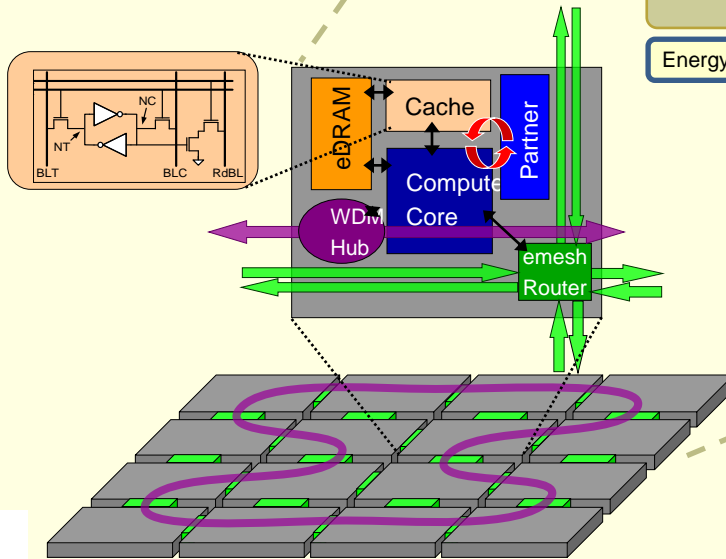
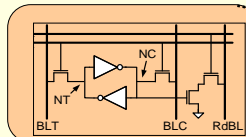
Observe



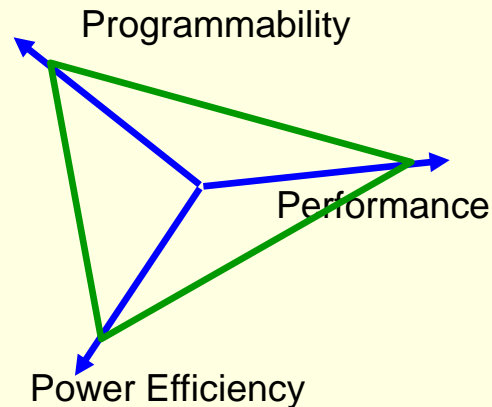
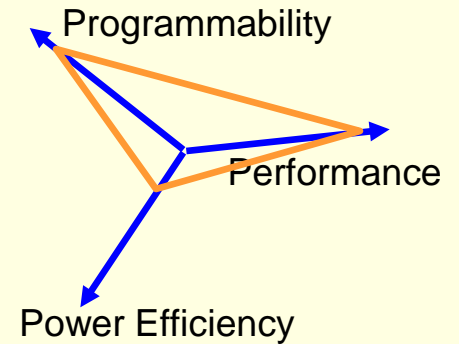
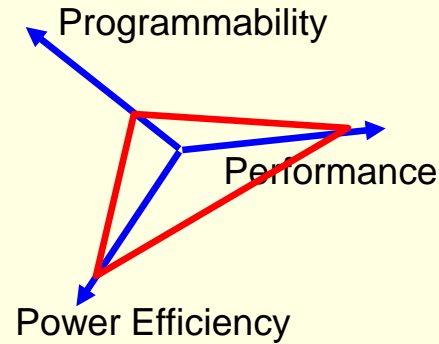
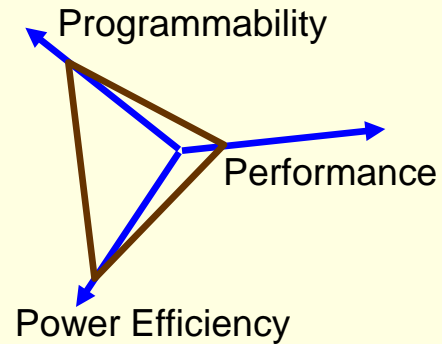
Decide



Act



Challenges to Exascale Computing: The 3 P's



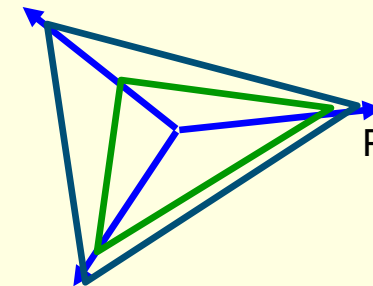
Easy to get two of three, hard to get all three



How to Get All Three

2. SEEC technology

Programmability



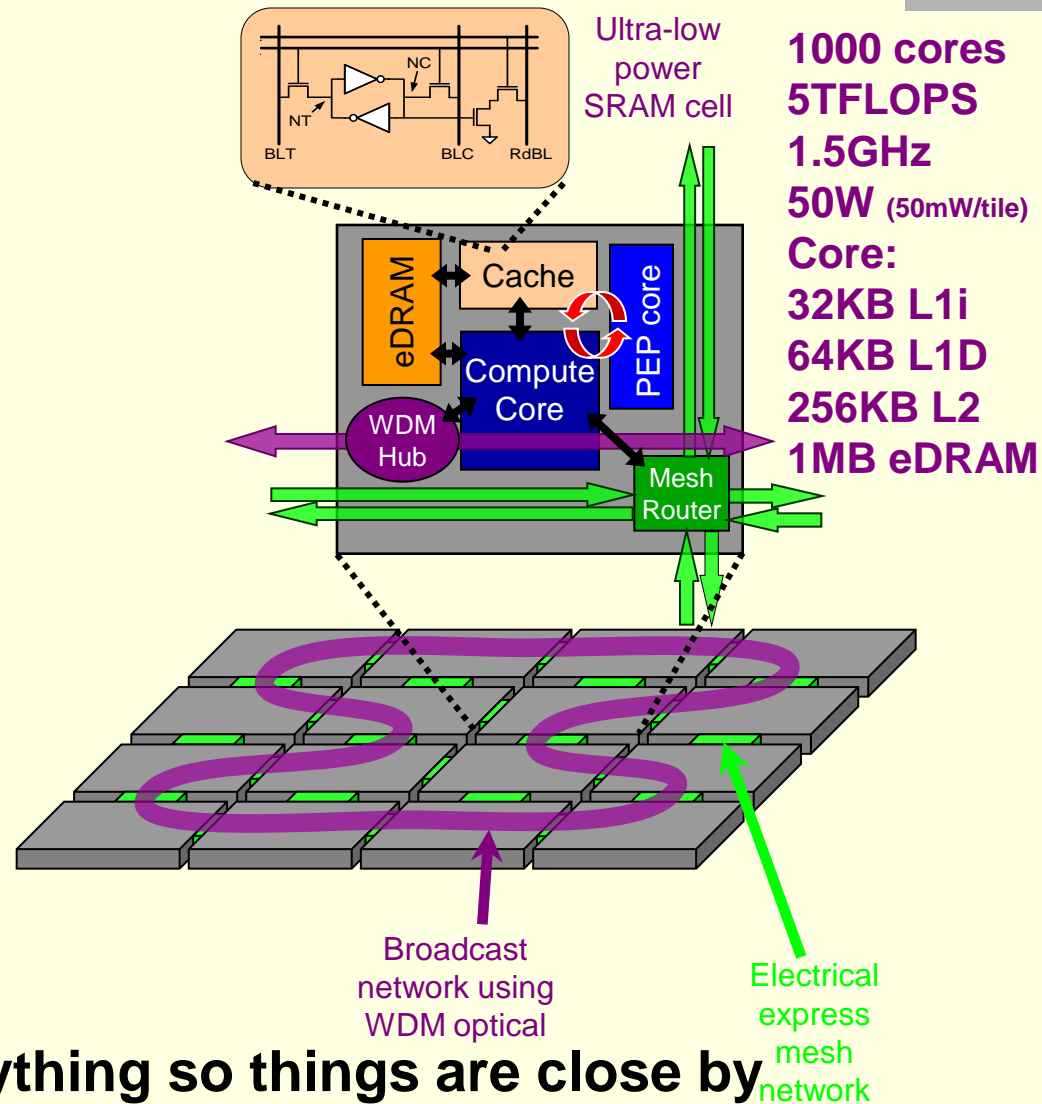
Performance and scalability

Power Efficiency

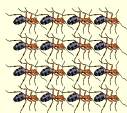
1. Fully distributed tiled architecture



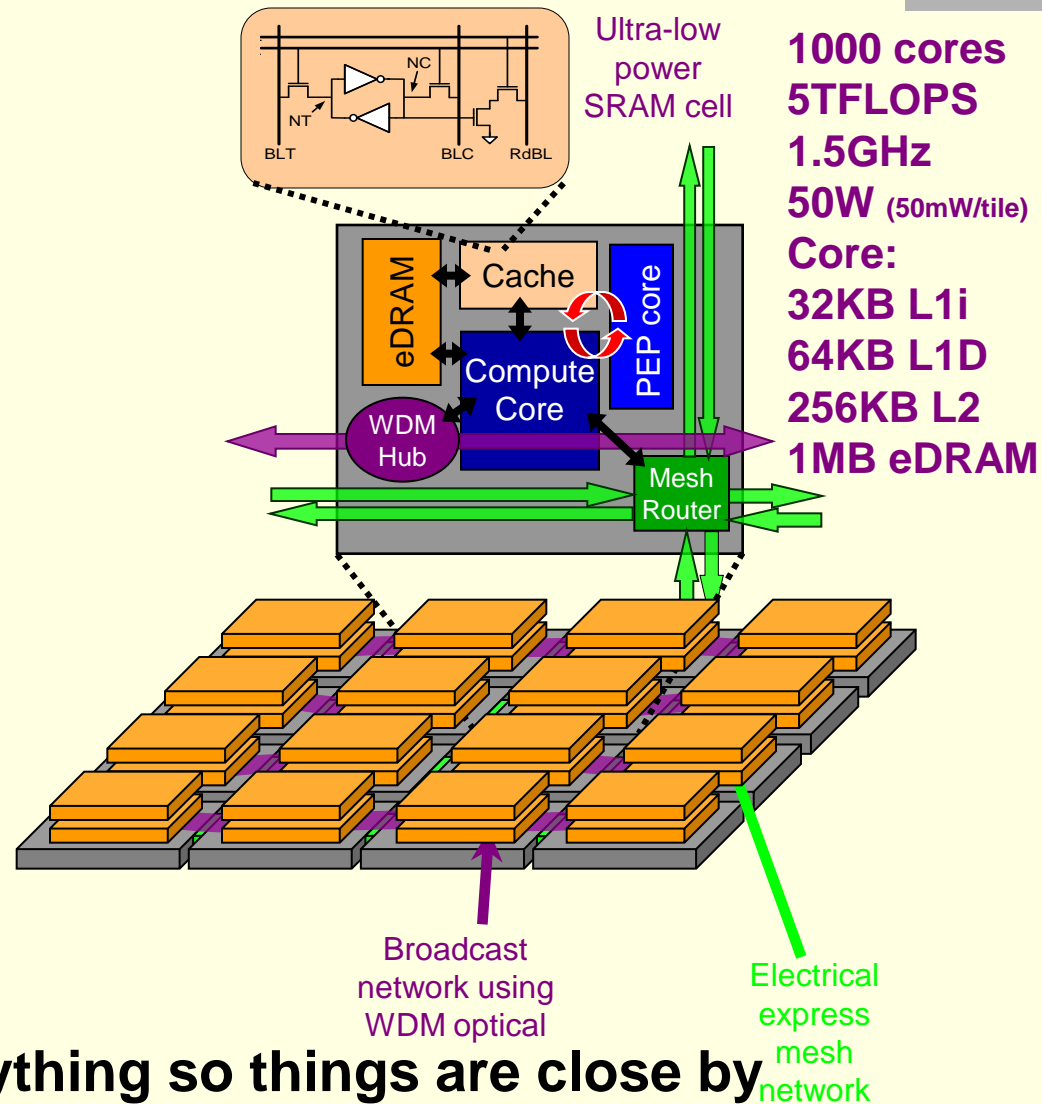
1. Fully Factored Angstrom Chip Design – Yields Energy Efficiency and Scalability



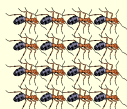
Distribute everything so things are close by
No large central structures



1. Fully Factored Angstrom Chip Design – Yields Energy Efficiency and Scalability



Distribute everything so things are close by
No large central structures



What Core to Use

10W/core to 50mW per core!

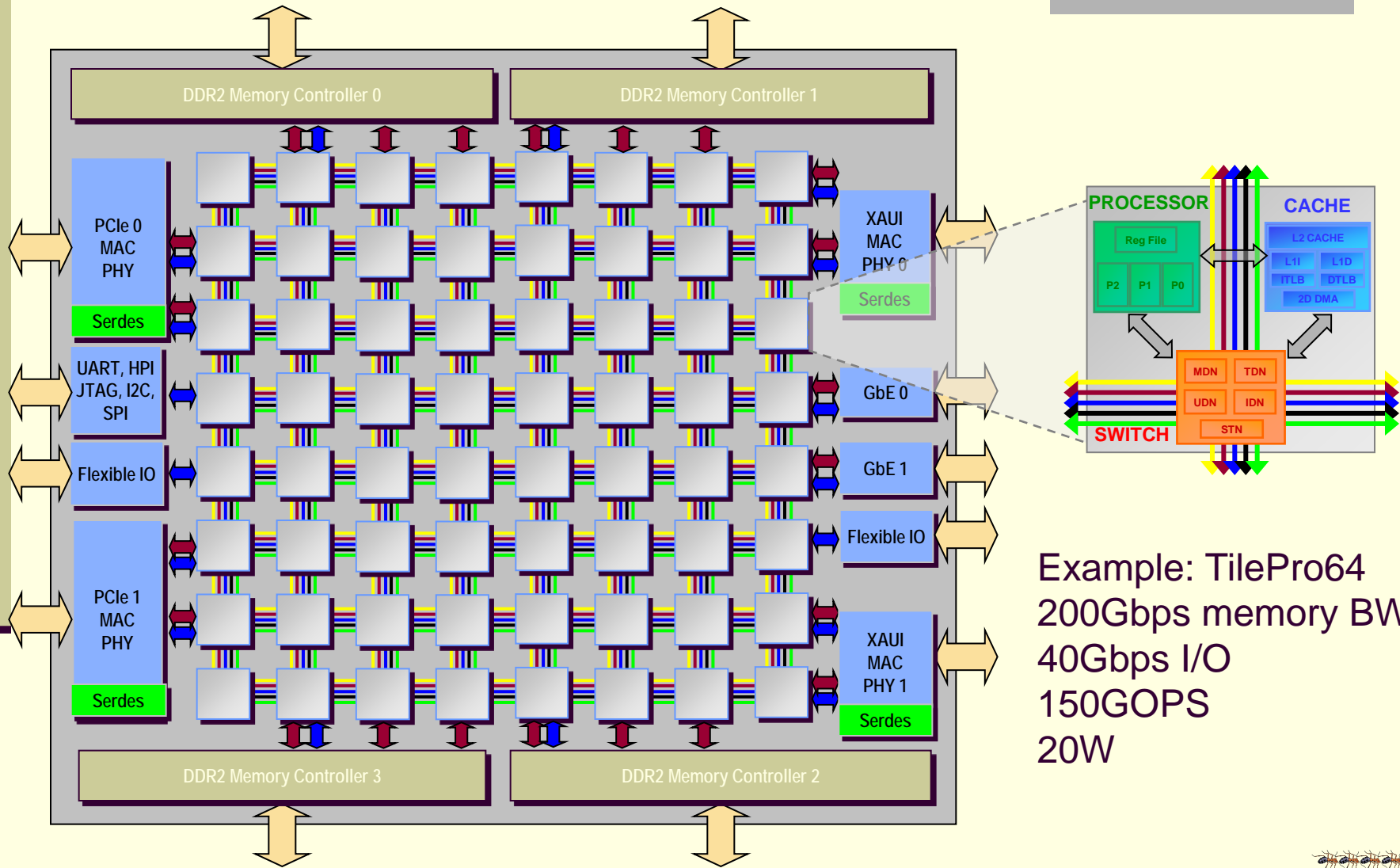
You don't

Start with embedded tile core

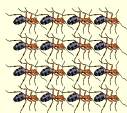
Go from 300mW to 50mW



Tiled Approach is Power Efficient and Scalable



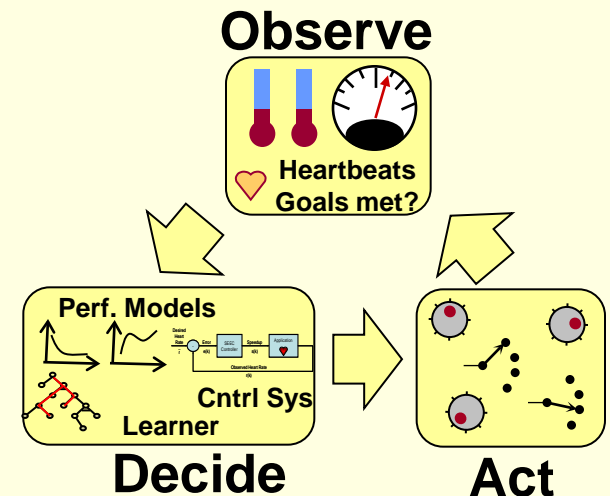
Example: TilePro64
200Gbps memory BW
40Gbps I/O
150GOPS
20W



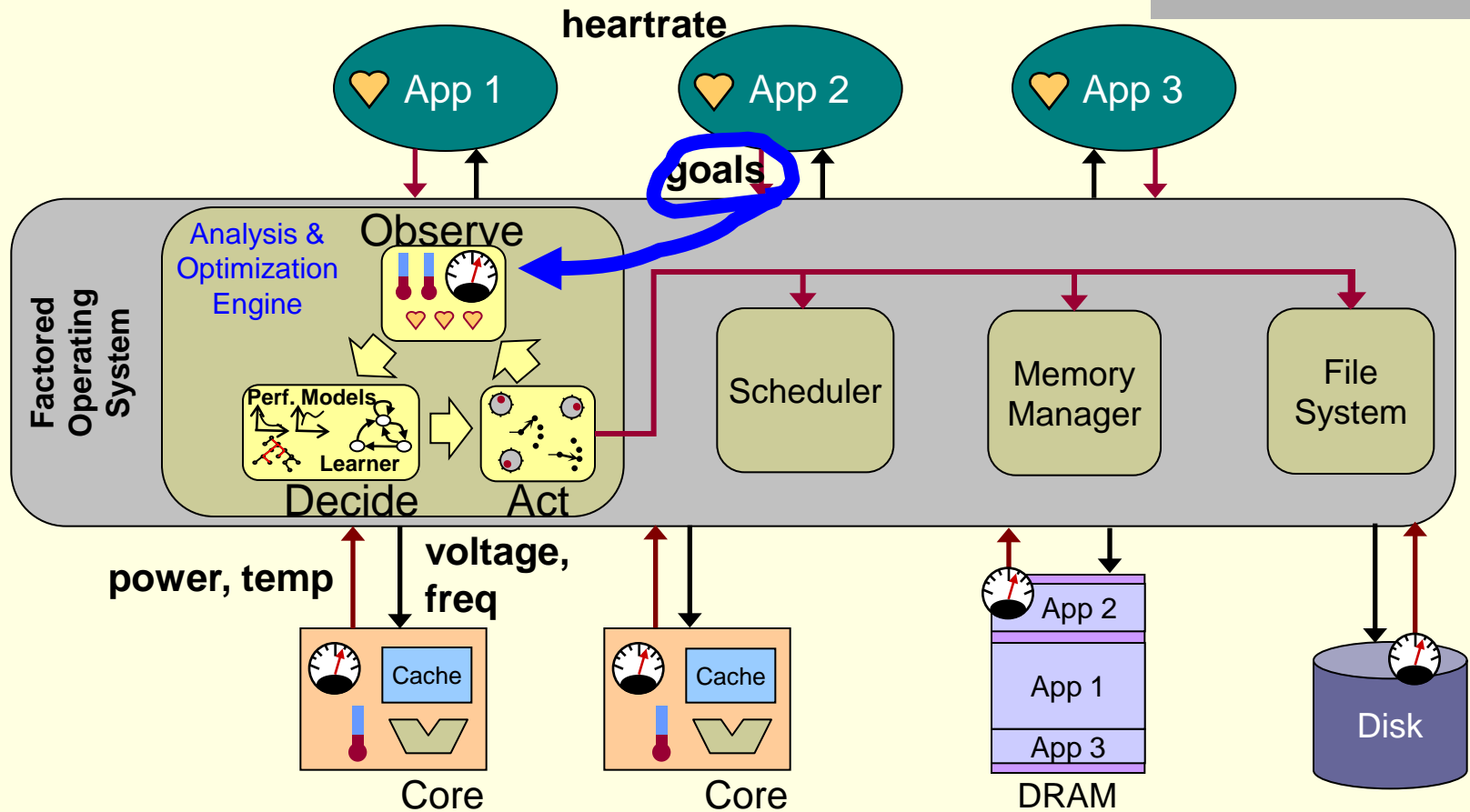
2. SEEC: A New Computational Model

Self-Aware Execution (SEEC) – a computing paradigm in which systems observe their runtime behavior, learn, and take actions to meet desired goals

- **User** indicates performance or energy goals and provides alternatives of how to do things
- **System** hardware and software manage everything else (e.g., locality, resilience), meeting goals by adapting to changing conditions



2. SEEC – Self Aware Computational Model

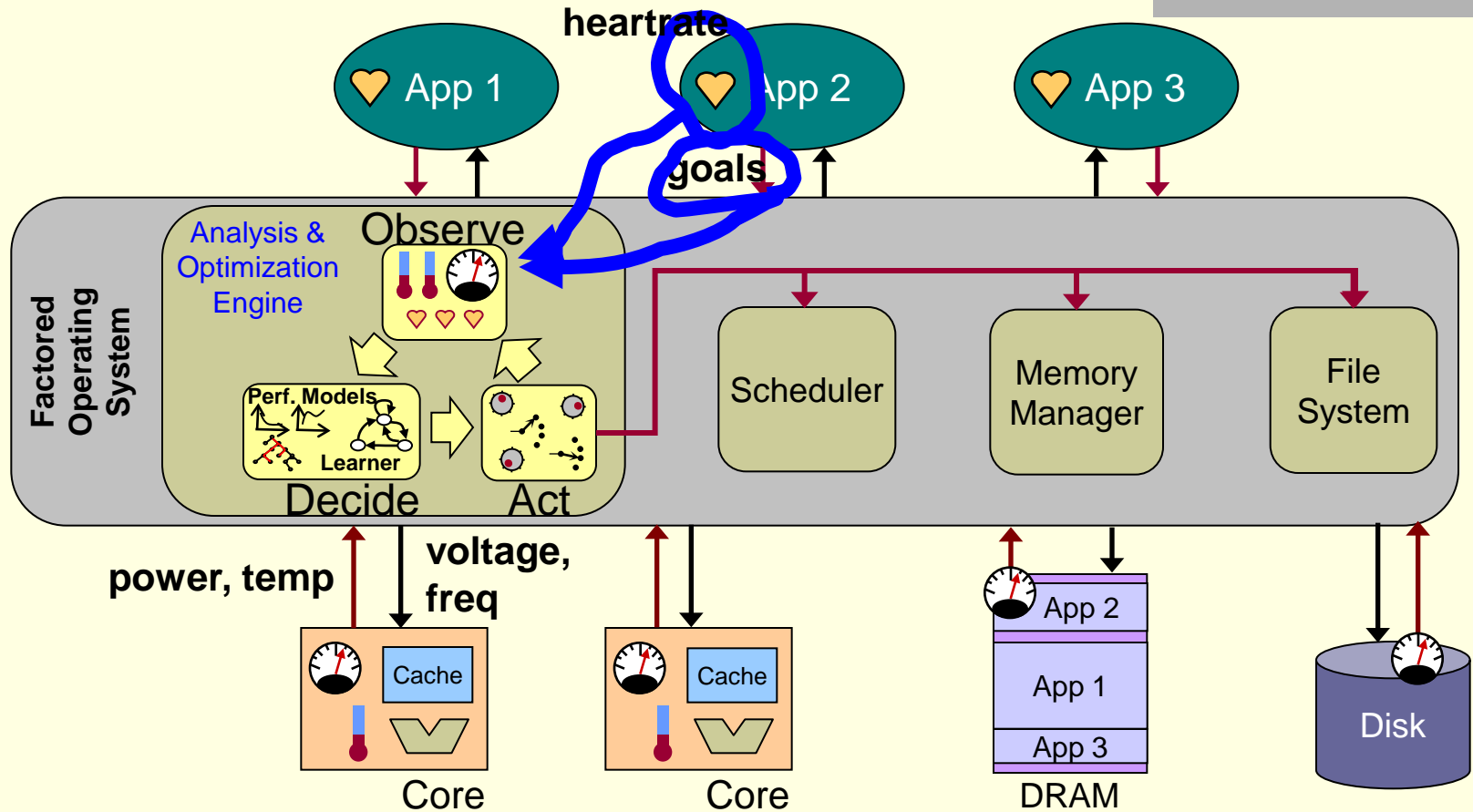


Computers should become more like humans

www.youtube.com/user/HeartbeatsAPI



2. SEEC – Self Aware Computational Model

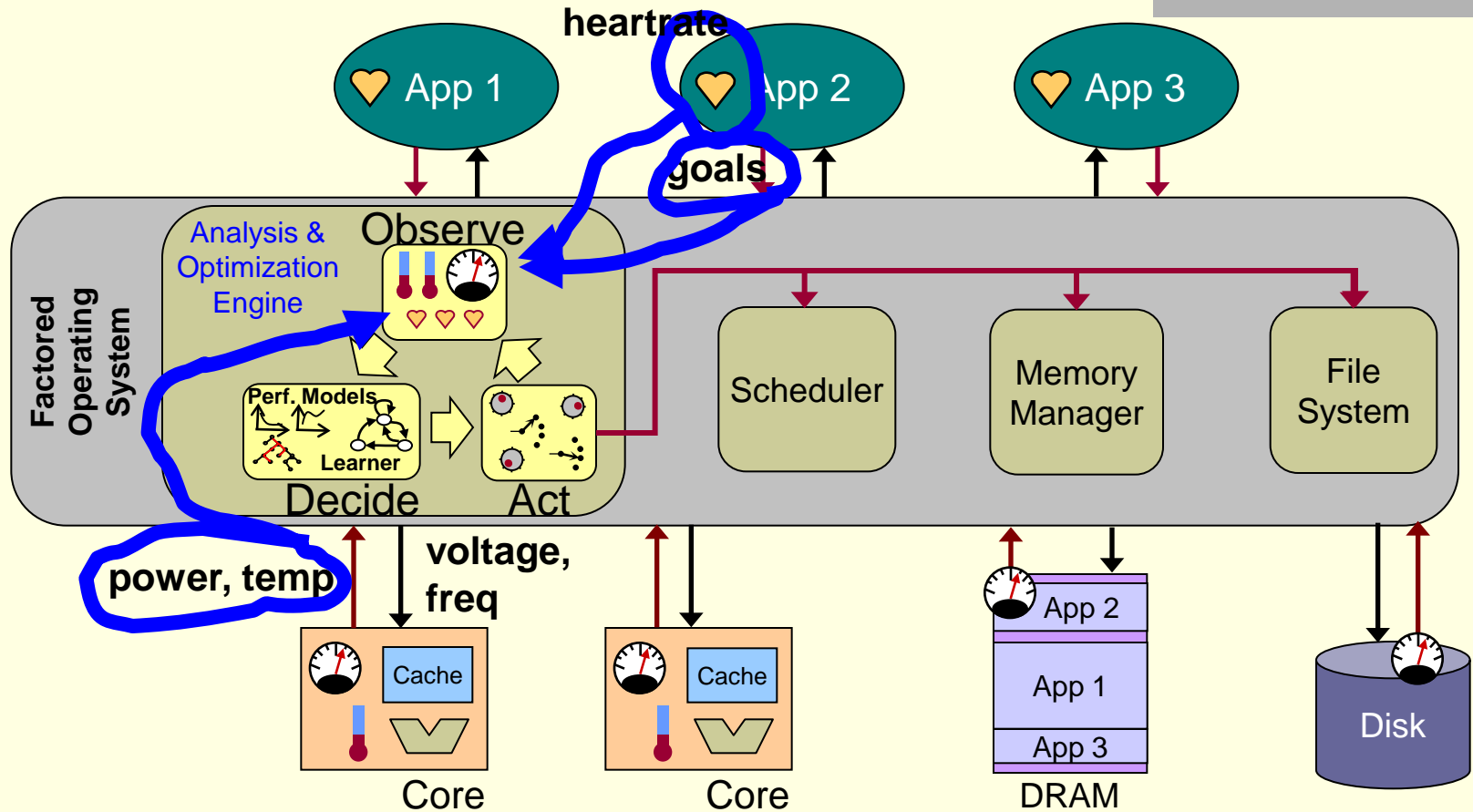


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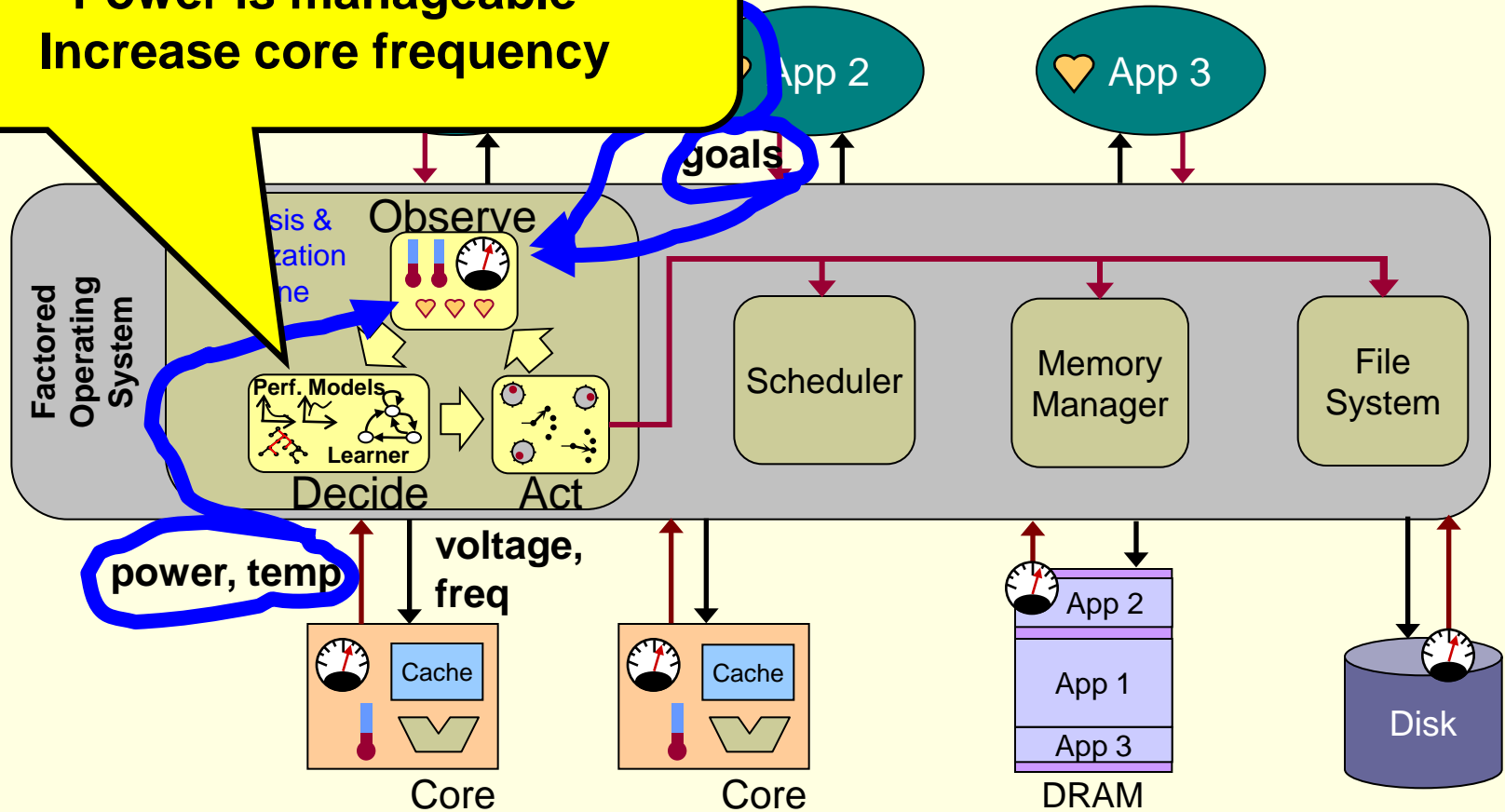
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2 SEEC Self-Aware Computational Model

Heart rate lower than user goal
Power is manageable
Increase core frequency



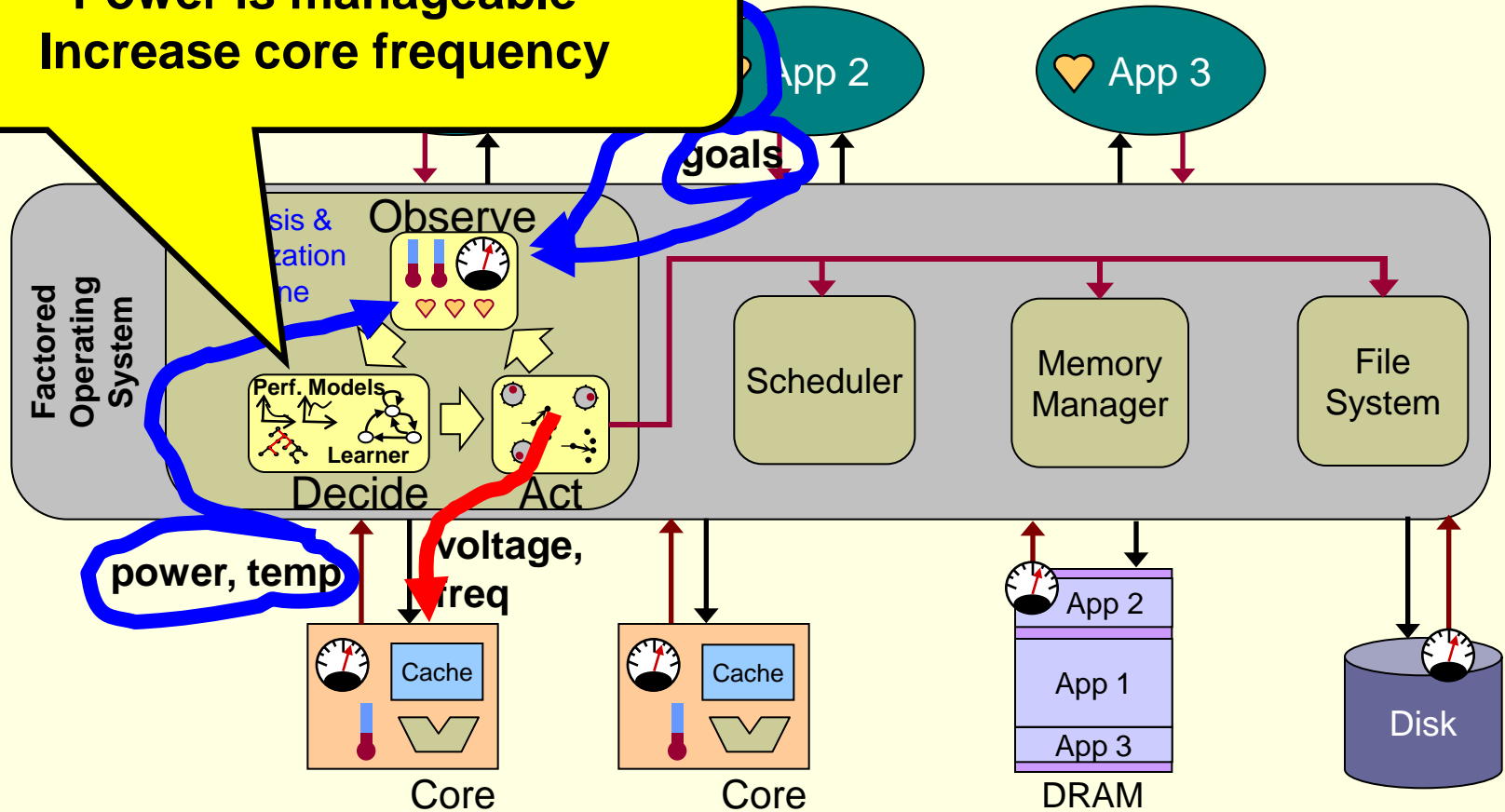
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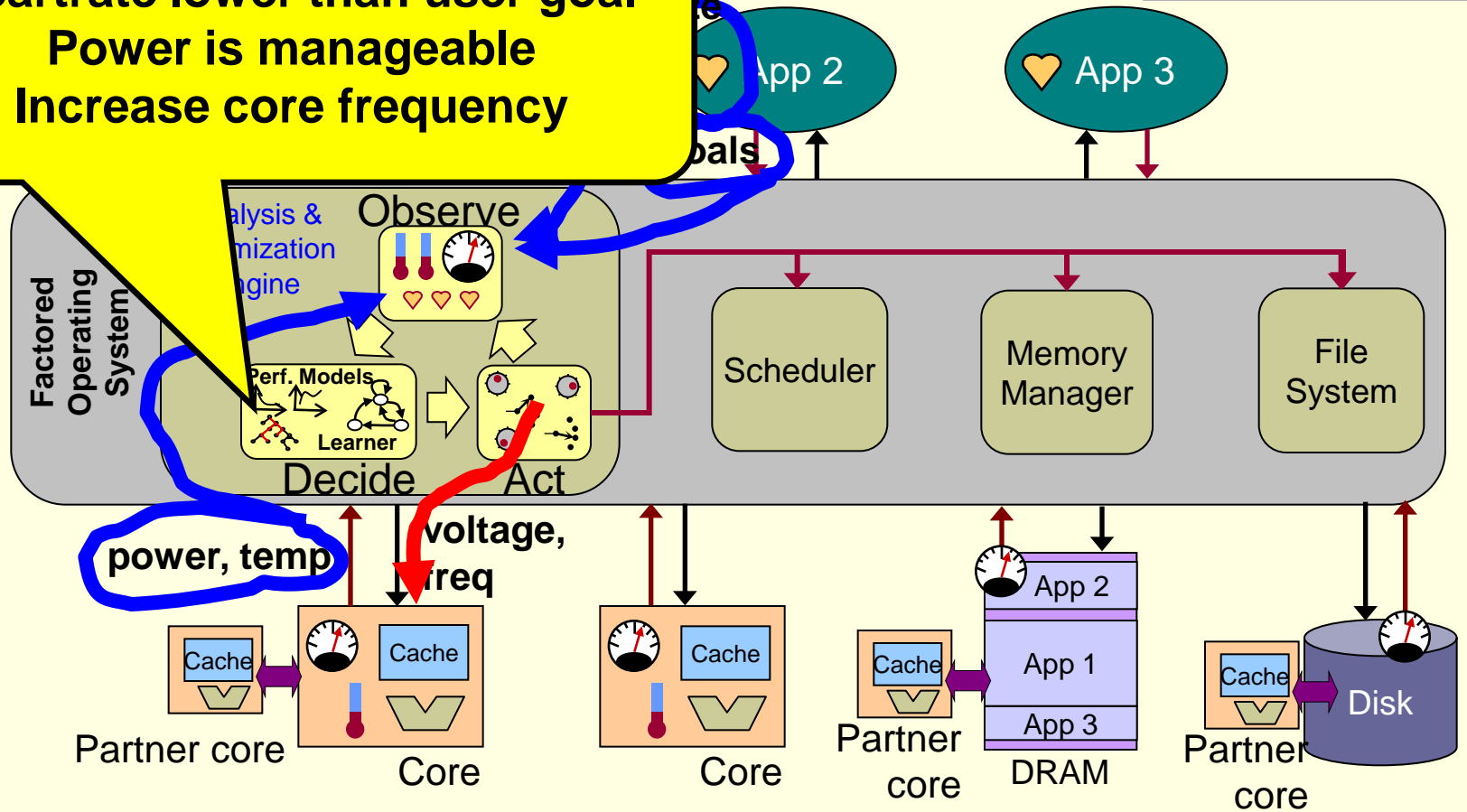
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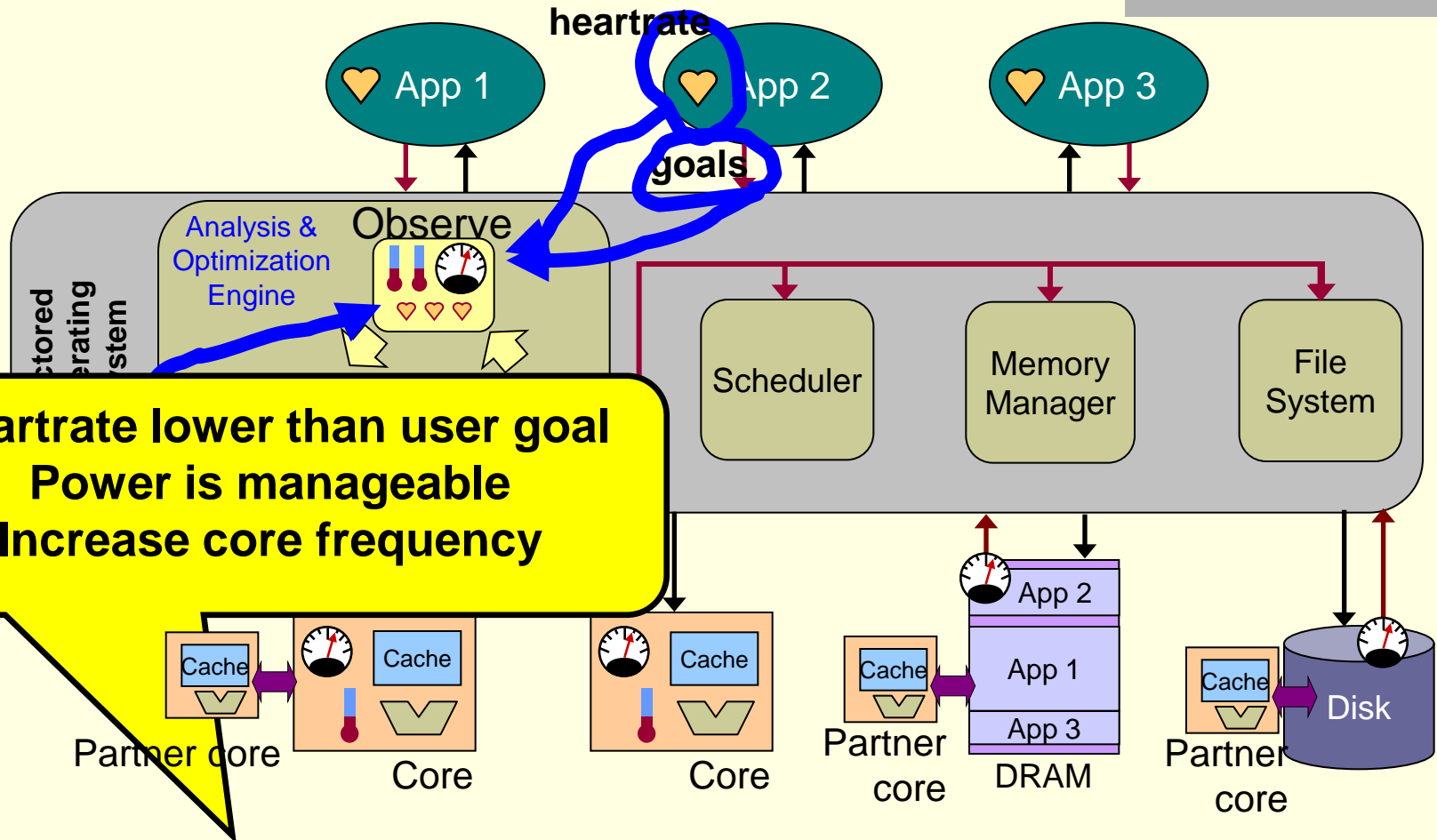


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2. SEEC – Self Aware Computational Model



Computers should become more like humans

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Why SEEC?

Programming is Becoming very Hard

mini-SAR frontend



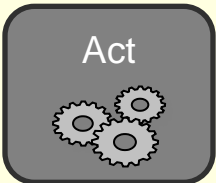


- Mini-SAR app has many configurations in existing or **future** machines
 - # threads/stage
 - Thread mapping → cores
 - Core frequencies and voltage
 - Memory controller mapping
 - Layout of threads and cores
 - Cache management
 - What if something breaks – I lose a core!
- Measured range of 0.07 - 0.7 pulses/sec/watt for various configurations (10X range) – 10X in energy efficiency on the table!
 - Programmer can easily make bad choices in configuration
 - Best configuration can also change with input
 - Communication and cache variability

SEEC technology achieved 90% of optimal with minimal programmer effort



Roles in the SEEC Model

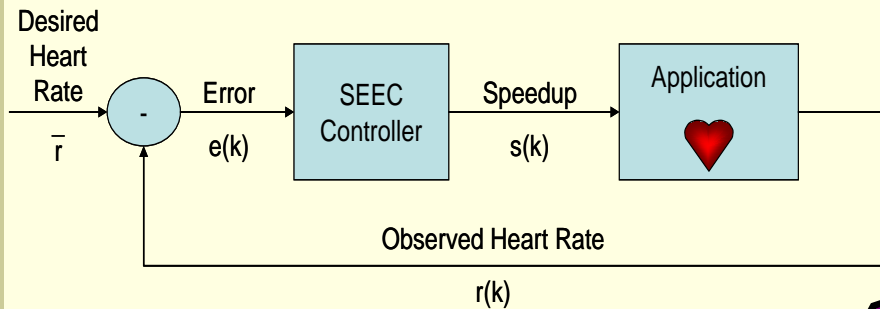
	Application Developer	Systems Developer	SEEC System Infrastructure
 <p>Observe</p>	Express application goals and progress (e.g. frames/ second)		Read goals and performance
 <p>Decide</p>			Determine how to adapt (e.g. How to speed up the application)
 <p>Act</p>		Provide a set of actions and a callback function (e.g. allocation of cores to process)	Initiate actions based on results of decision phase

The decision engine is key to enabling SEEC

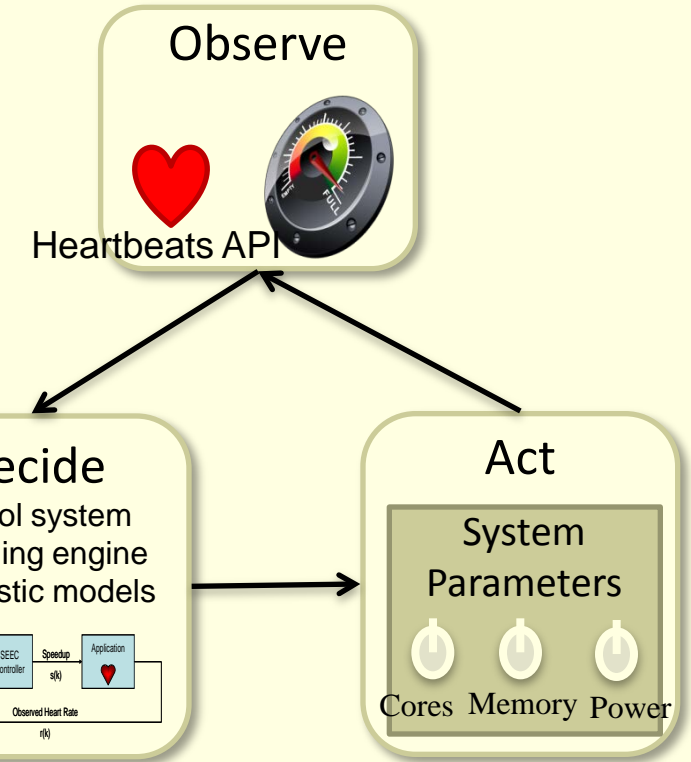
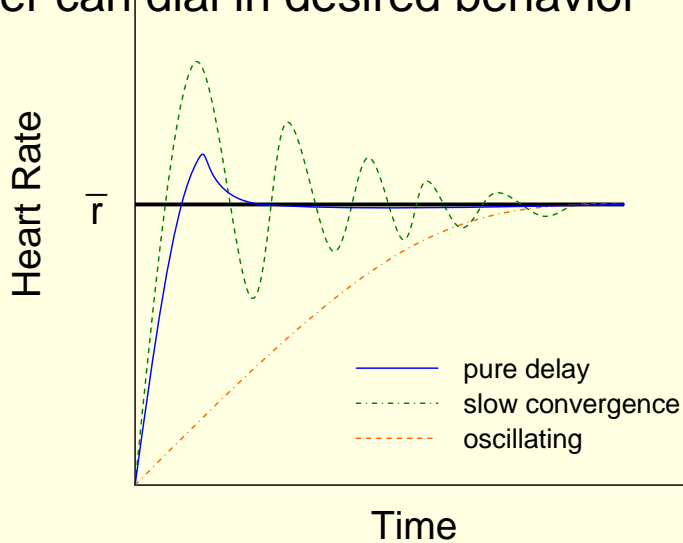


ODA Control Loop

A control theory for Sefos



User can dial in desired behavior



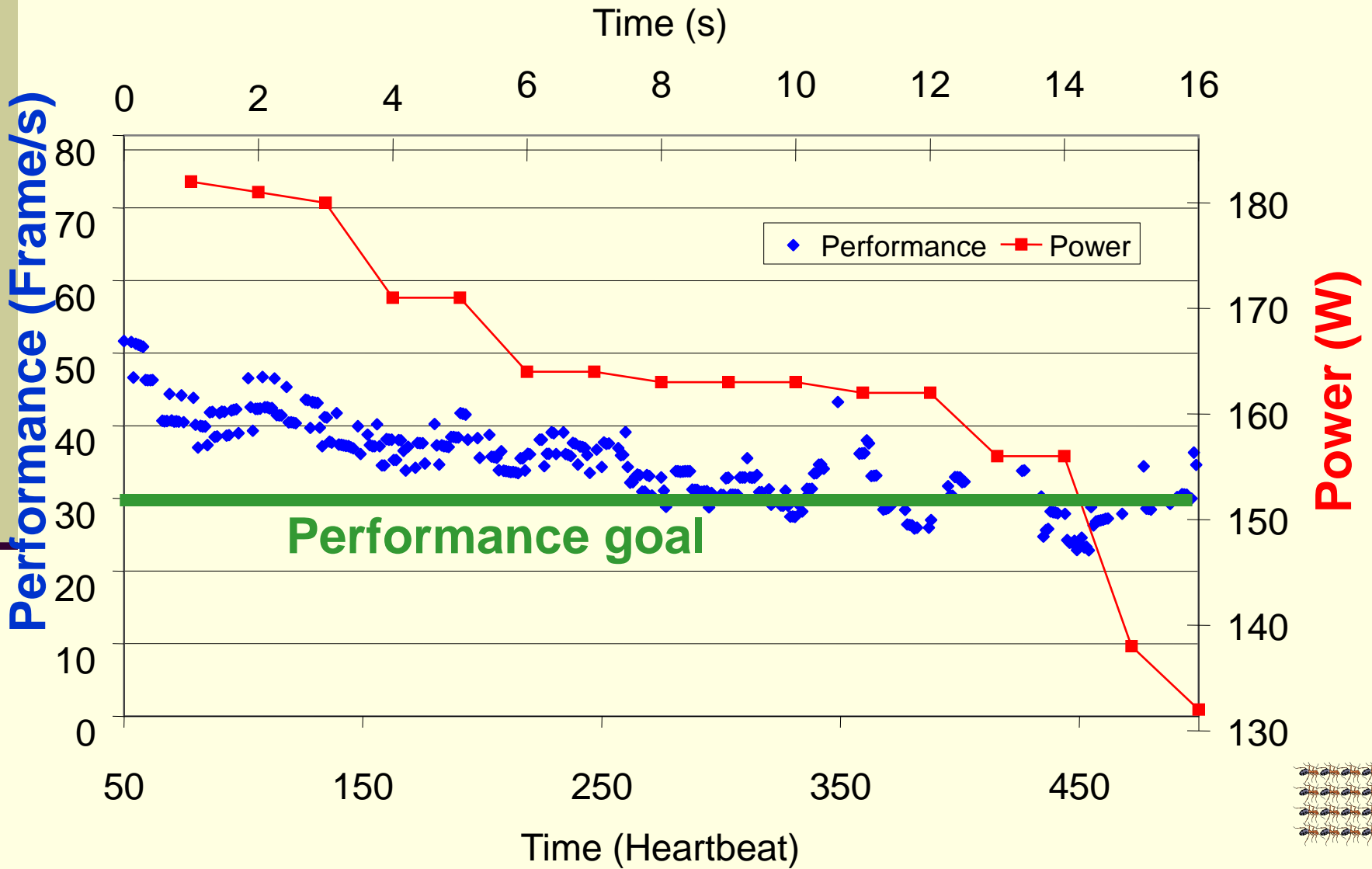
H.264 Video Encode: Procedural



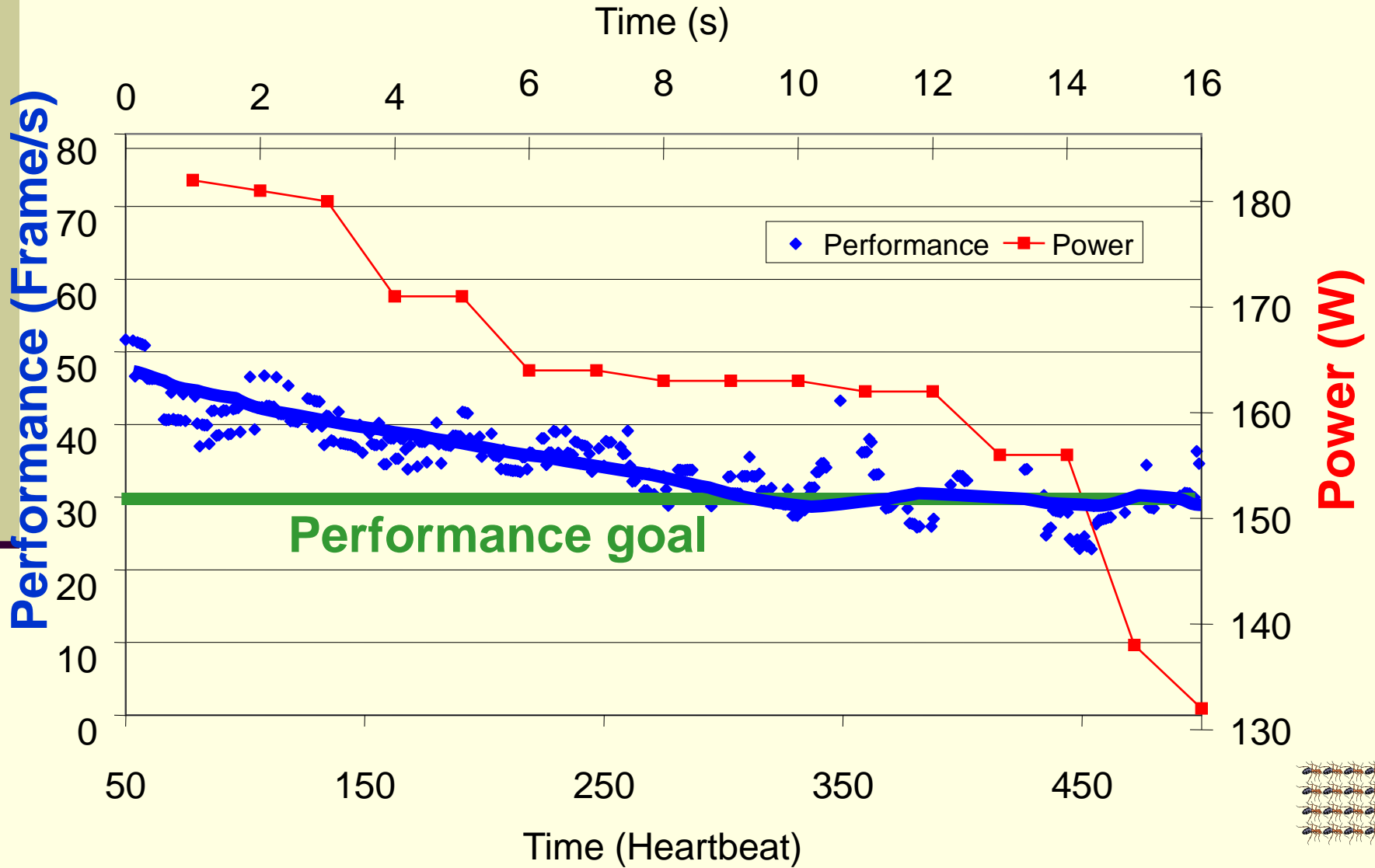
H.264 Video Encode: Self-Aware using Heartbeats plus Heuristic Approach



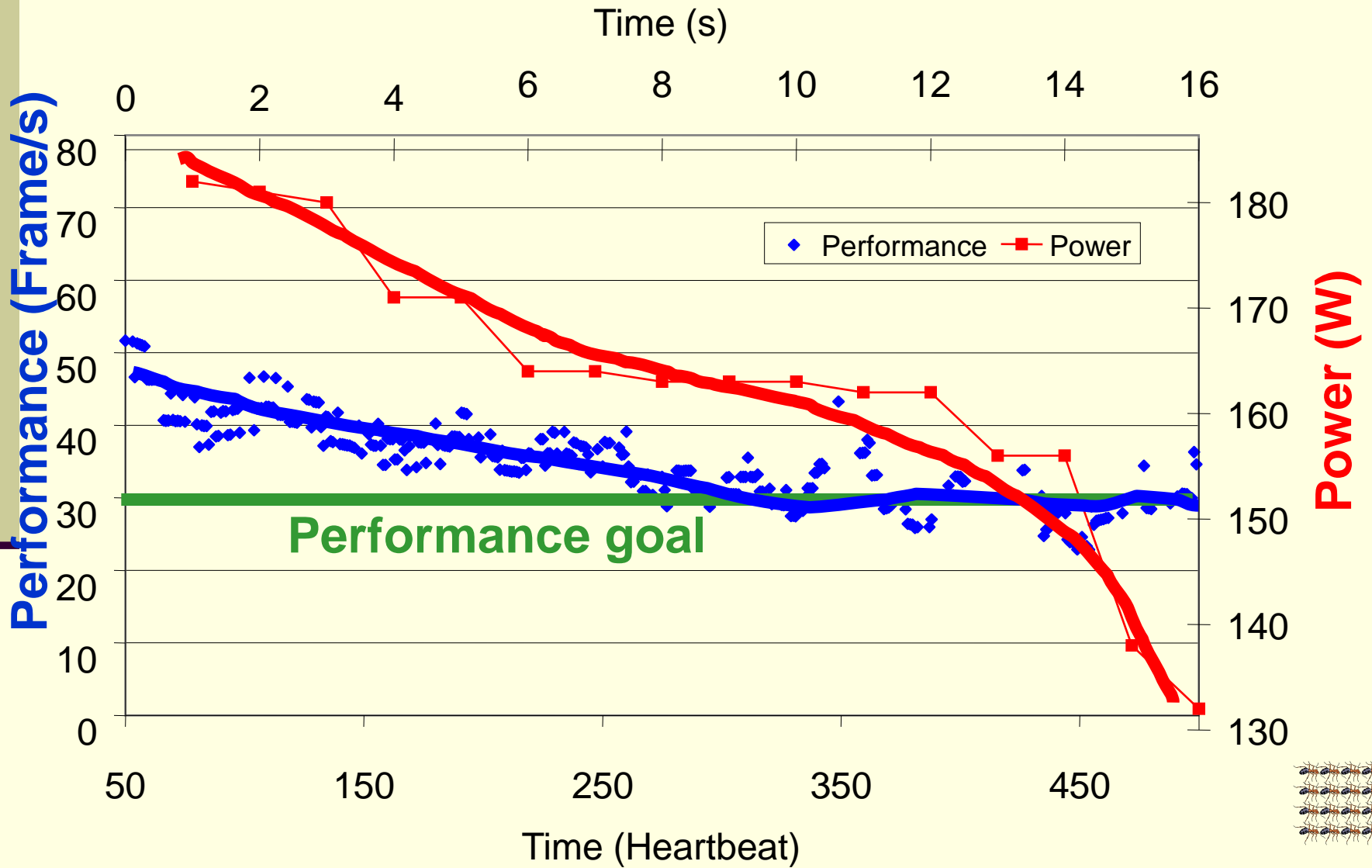
Minimizing Power in a Self-Aware System



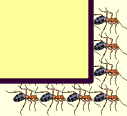
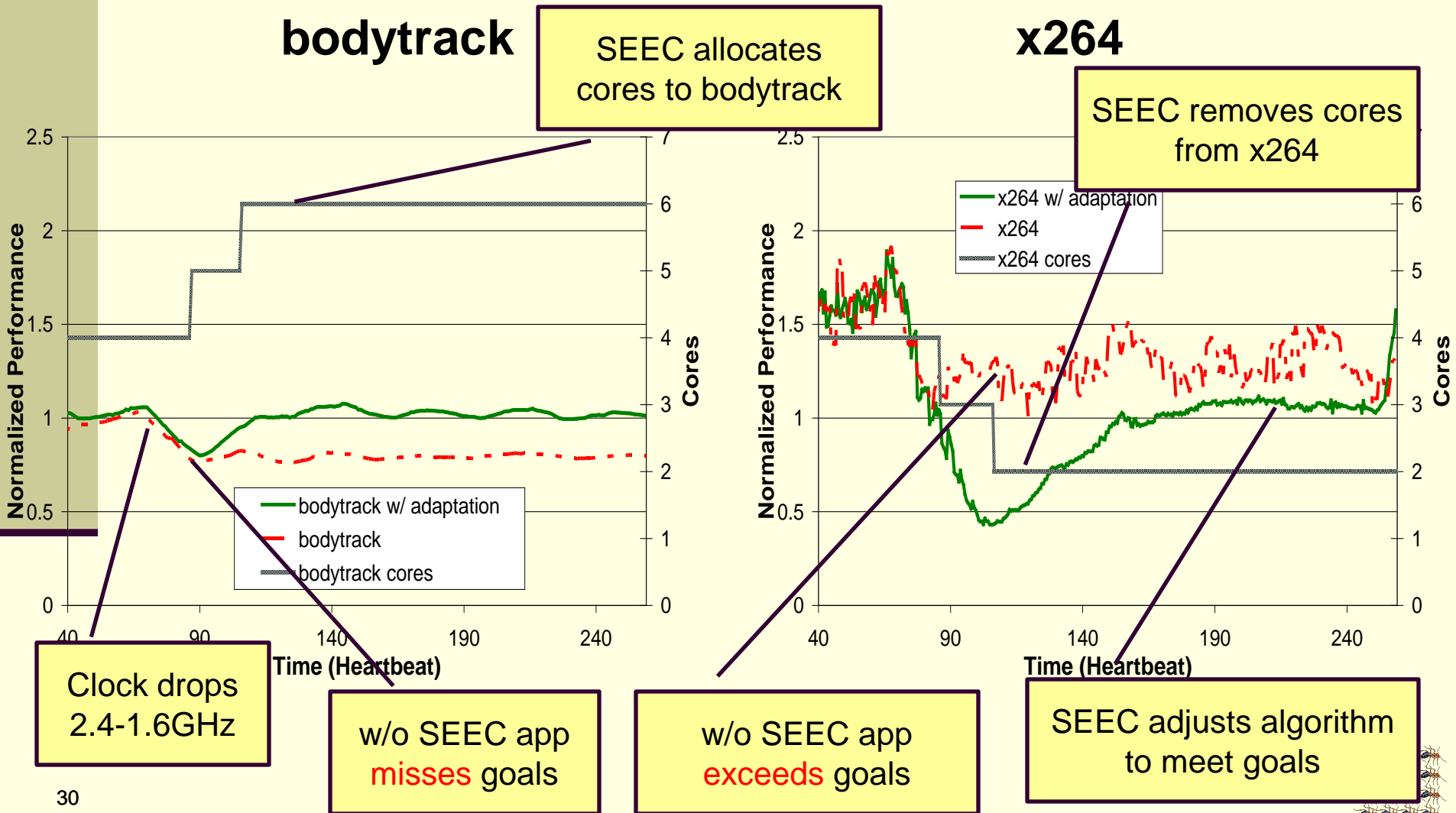
Minimizing Power in a Self-Aware System



Minimizing Power in a Self-Aware System



Multiple Applications

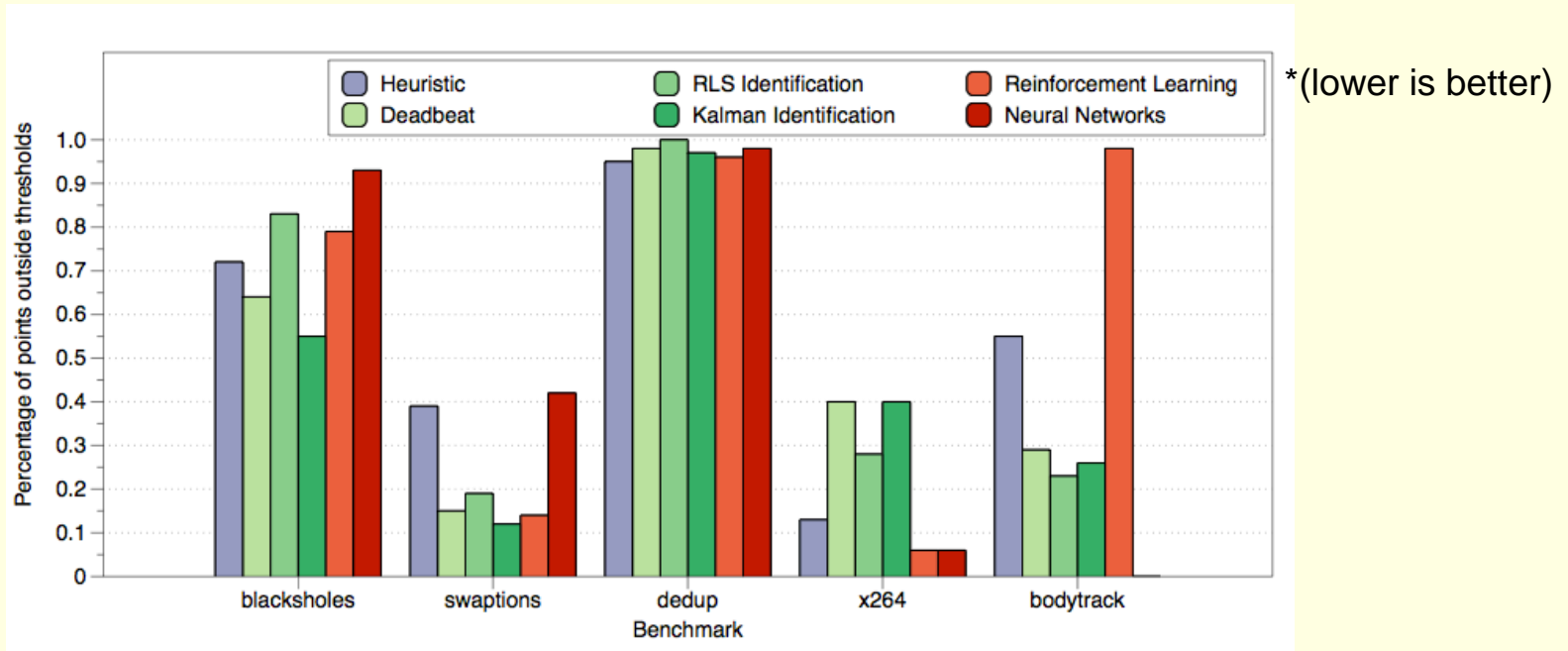


Decision Making Strategies



Decision Making Strategies

Comparison of Different Approaches



- WDP: measures the percentage of data points that are not in the desired performance interval



Summary

- Angstrom project is approaching the computing problem with two key ideas
 - Create a fully distributed architecture
 - Create a fundamentally new computational model – SEEC
- Angstrom approach has the potential to solve the power efficiency, performance and programmability challenges
- SEEC approach is showing promise as a new way of building computer systems

