

Benchmarking Publish/Subscribe Middleware for Radar Applications

Andrew S. Rhoades, Glenn Schrader, Paul Poulin

September 2007

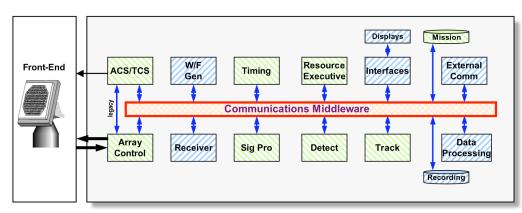
MIT Lincoln Laboratory

This work is sponsored by the Department of the Air Force under Air Force contract FA8721-05-C-0002. Opinions, interpretations, conclusions and recommendations are those of the authors and are not necessarily endorsed by the United States Government.

HPEC ASR 9/2007

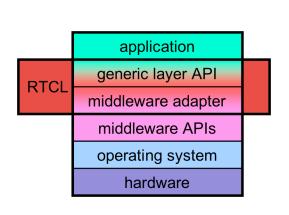


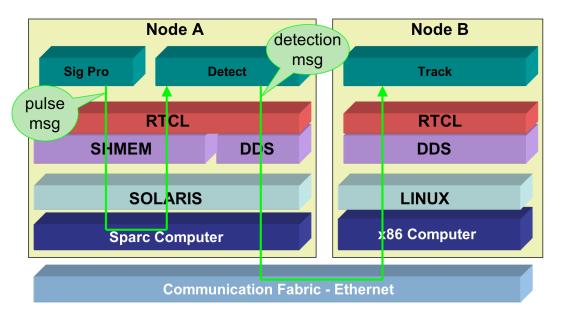
- Future MIT/LL radar systems need:
 - portability -- across hardware architecture, OS, etc.
 - upgradeability -- for technology refresh, adding capability, etc.
 - expandability -- for adapting to evolving mission requirements, re-purposing systems, etc.
- Leads to modular designs:
 - using standardized communications middlewares
 - using different middlewares for different applications
 - where single middleware may not be adequate for all communications requirements within a system





- MIT/LL is developing a thin abstraction layer for communications middleware (called RTCL)
 - provides consistent communications API, not tied to any specific middleware
 - uses publish/subscribe semantics, DDS flavor
 - built on top of other communications middlewares
 - zero copy; low overhead (adds estimated 5 usec)







Benchmarking Infrastructure

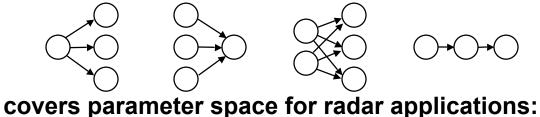
- Benchmarking Application
 - configured at runtime, instance is publisher and/or subscriber according to configuration files
 - measures latency + transmit time for each message
 - outputs histogram data of latency timings
- Initial Characterization Tests

Linux, Solaris, VxWorks

testbed hardware:

RTI DDS, LL shmem, PVL conduits

 sets of benchmarking application instances in fundamental communication patterns



msg rates 5+ kHz, sizes 32+ kb, 10+ instances



- 8 x86 Linux, 2 Sun Solaris, 2 VME VxWorks, IRIG boards

MIT Lincoln Laboratory



Sample Results

