Case Study: Real-Time Demonstration of a Knowledge-Aided STAP Algorithm Using PVL

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- Background
- Knowledge-Aided Signal Processing
- Real-time Implementation
- Summary and Future Work

Background

- As part of the DARPA Knowledge-Aided Sensor Signal Processing and Expert Reasoning (KASSPER) program ISL has developed an advanced implementation of space-time adaptive processing (STAP) termed 'colored loading'
- Colored Loading incorporates a priori knowledge sources to improve clutter mitigate performance in airborne GMTI radar systems
- Goal: Demonstrate that the ISL-developed Colored Loading techniques can be implemented in real-time and still achieve the performance gains previously demonstrated in off line processing
 - Set up Software Development Environment
 - Build MIT Lincoln Laboratory version of STAP
 - Analyze current STAP implementation
 - Parallelize MATLAB based linear Colored Loading Algorithms
 - Integrate converted Colored Loading Algorithm into KASSPER
 - Validate results/Evaluate Performance



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Space-Time Adaptive Processing



- Ground clutter response for airborne radars is spread in Doppler due to ownship motion
- Requires a 2D null in angle-Doppler space
- STAP uses an estimate of the observed clutter angle-Doppler response to form precise nulls for clutter cancellation
- STAP offers signal-to-clutter gains on the order of 40-50 dB
- Enabling technology for airborne radars → difficult to implement in the real world → KASSPER is addressing this problem

Site-specific Clutter Modeling (prior knowledge)



Colored Loading

• The prior knowledge covariance model is incorporated using a generalization of traditional diagonal loading

- The loading factors are chosen to a given desired level of performance
- The subscript *m* indicates that the loading matrix is different for each Doppler bin
- Diagonal loading will generally remain constant over time
 → colored loading will change as the platform moves
- The formulation shown here is in the covariance domain

Data Domain Implementation

- STAP is typically implemented in the 'data domain'
 - Weights are computed directly from the data without computing an estimated covariance matrix
 - More numerically stable than covariance domain implementations
- Diagonal loading is accomplished by augmenting the data matrix $\mathbf{X}_a = [\mathbf{X} \quad \sqrt{\beta}\mathbf{I}] \Rightarrow \mathbf{R}_{s,L} = \mathbf{X}_a \mathbf{X}_a^H = \mathbf{R}_s + \beta \mathbf{I}$
- Typically, the *colored* loading matrix Q_m is Hermitian and positive-definite so that its Cholesky decomposition exists

$$\mathbf{Q}_m = \beta_{\mathrm{d}} \mathbf{R}_{c,m} + \beta_{\mathrm{L}} \mathbf{I} = \mathbf{Q}_m^{1/2} \mathbf{Q}_m^{1/2} = \mathbf{C}_m^H \mathbf{C}_m \qquad \begin{array}{c} \mathbf{C}_m \text{ is upper triangular} \\ \text{triangular} \end{array}$$

 Efficient implementation achieved in the data domain by augmenting data matrix and using QR decomposition

$$\mathbf{X}_{a} = [\mathbf{X}_{m} \quad \sqrt{K}\mathbf{C}^{H}] \rightarrow (1/K)\mathbf{X}_{a}\mathbf{X}_{a}^{H} = \mathbf{R}_{s} + \mathbf{Q}_{m}$$

• Once the matrix C is computed, the STAP implementation is identical to existing STAP w/ diagonal loading

Implementation Issues

- The information used in the colored loading matrix will often come from databases such as DTED, DFAD, SAR maps, etc.
 - Large volumes of data \rightarrow frequent updates as platform moves
 - Traditionally this information has not be available in the radar beamformer

• A different loading matrix is required for each Doppler bin

- High fidelity forms of the clutter covariance model can be computationally complex
- Bandwidth requirements

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Architecture



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Bandwidth Requirements

• Assumptions:

- One complex D x D loading/augmentation matrix is required per Doppler bin per CPI
 - » In covariance domain matrix is Hermitian symmetric
 - » In data domain matrix is all zeros below main diagonal
 - » Only need to send upper (or lower) triangular part of the matrix
- 128 Doppler bins
- 100 ms CPI length
- -2 staggers, 3 beams (D = 6)
- Double precision real and imaginary data
- Bandwidth required to communicate augmentation matrices

$$BW = \frac{(128 \text{bits})(128)(D(D+1)/2)}{100 \text{ms}} = 3.4 \text{Mbps}$$

 May want to only apply this technique to a small number of Doppler bins

STAP Algorithm Partitioning Example



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STAP Application Top Level Diagram + Colored Loading



Architecture Changes



Colored Loading Flow Diagram



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Summary and Future Work

• Timing Tests/Bandwidth Validation

• MIT Cluster Implementation

• VSIPL++ Implementation



of processors

Lessons Learned



Questions?

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Data Passing via Conduits

