



pMapper:

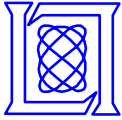
Automatic Mapping of Parallel MATLAB Programs*

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September 21th, 2005

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MIT Lincoln Laboratory



Acknowledgements

Daniel Jennings

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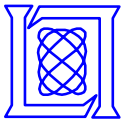
Jeff Lebak

Albert Reuther

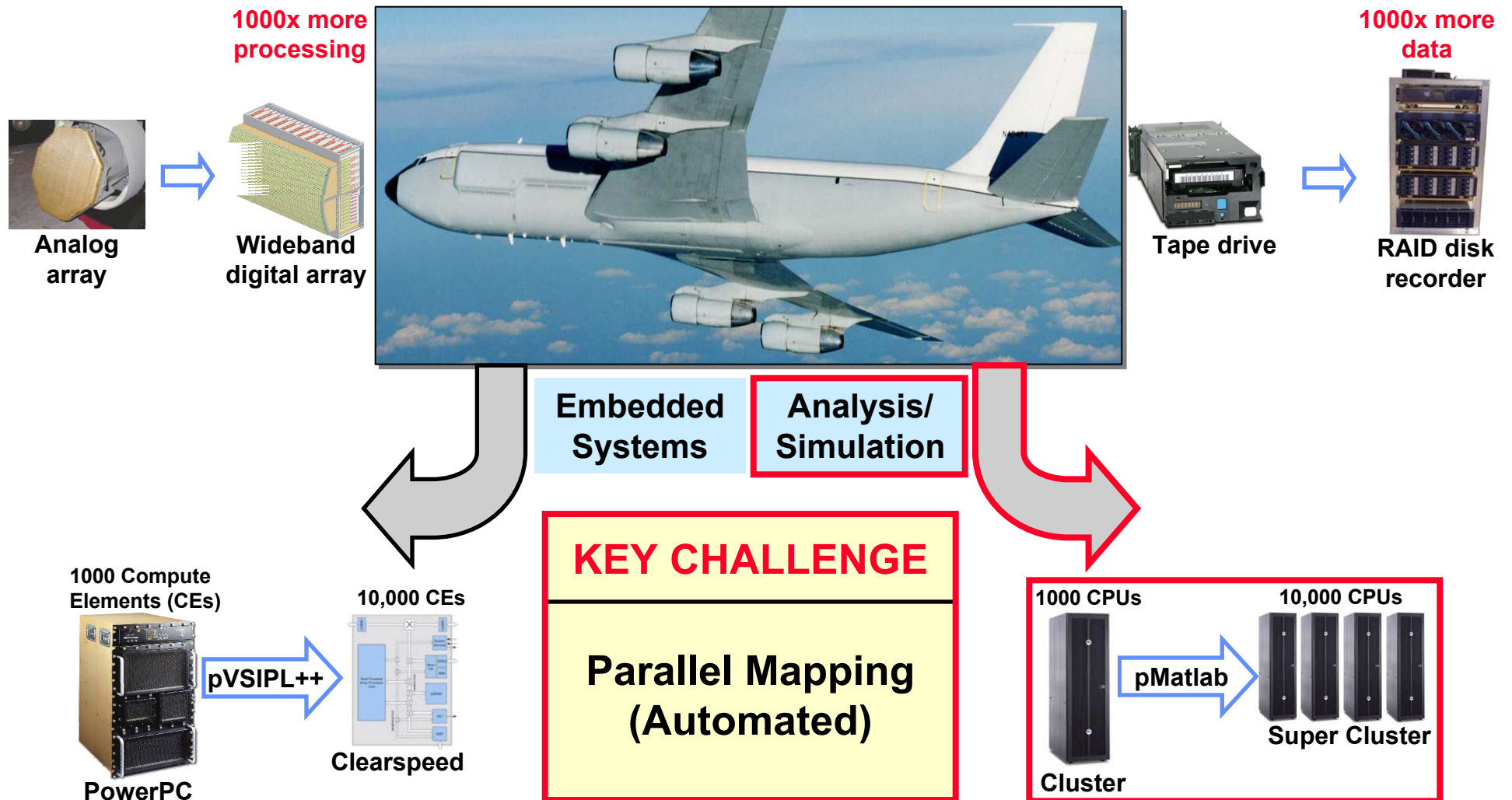


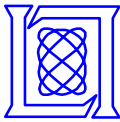
Outline

- **Introduction**
- Automated Parallel Mapping
- Preliminary Results
- Summary



Next Generation Sensor and Image Processing





Evolution of Parallel Programming

EASE OF PROGRAMMING

B(:, :) = fft(A)

```

my_rank=MPI_Comm_rank(comm);
if (my_rank==0) | (my_rank==1) | (my_rank==2) | (my_rank==3)
  A_local=rand(M,N/4);end
if (my_rank==4) | (my_rank==5) | (my_rank==6) | (my_rank==7)
  B_local=zeros(M/4,N);end
A_local=fft(A_local);
tag=0;if (my_rank==0)...MPI_Send(4,tag,comm,A_local(1:M/4,:));
elseif (my_rank==4)...B_local(:,1:N/4) = MPI_Recv(0,tag,comm);end
tag = tag+1;if (my_rank==0)...MPI_Send(5,tag,comm,A_local(M/4+1:2M/4,:));
elseif (my_rank==5)...B_local(:,1:N/4) = MPI_Recv(0,tag,comm);end
tag=tag+1;if (my_rank==0)...MPI_Send(6,tag,comm,A_local(2M/4+1:3M/4,:));
elseif (my_rank==6)...B_local(:,1:N/4) = MPI_Recv(0,tag,comm);end
tag=tag+1;if (my_rank==0)...MPI_Send(7,tag,comm,A_local(3M/4+1:4M,:));
elseif (my_rank==7)...B_local(:,1:N/4) = MPI_Recv(0,tag,comm);end
tag=tag+1;if (my_rank==1)...MPI_Send(4,tag,comm,A_local(1:M/4,:));
elseif (my_rank==5)...B_local(:,N/4+1:2N/4) = MPI_Recv(1,tag,comm);end
tag=tag+1;if (my_rank==1)...MPI_Send(5,tag,comm,A_local(M/4+1:2M/4,:));
elseif (my_rank==6)...B_local(:,N/4+1:2N/4) = MPI_Recv(1,tag,comm);end
tag=tag+1;if (my_rank==1)...MPI_Send(6,tag,comm,A_local(2M/4+1:3M/4,:));
elseif (my_rank==7)...B_local(:,N/4+1:2N/4) = MPI_Recv(1,tag,comm);end
tag=tag+1;if (my_rank==2)...MPI_Send(7,tag,comm,A_local(3M/4+1:4M,:));
elseif (my_rank==7)...B_local(:,N/4+1:2N/4) = MPI_Recv(2,tag,comm);end
tag=tag+1;if (my_rank==2)...MPI_Send(4,tag,comm,A_local(1:M/4,:));
elseif (my_rank==4)...B_local(:,2M/4+1:3M/4) = MPI_Recv(2,tag,comm);end
tag=tag+1;if (my_rank==2)...MPI_Send(5,tag,comm,A_local(M/4+1:2M/4,:));
elseif (my_rank==5)...B_local(:,2M/4+1:3M/4) = MPI_Recv(2,tag,comm);end
tag=tag+1;if (my_rank==2)...MPI_Send(6,tag,comm,A_local(2M/4+1:3M/4,:));
elseif (my_rank==6)...B_local(:,2M/4+1:3M/4) = MPI_Recv(2,tag,comm);end
tag=tag+1;if (my_rank==2)...MPI_Send(7,tag,comm,A_local(3M/4+1:4M,:));
elseif (my_rank==7)...B_local(:,2M/4+1:3M/4) = MPI_Recv(2,tag,comm);end
tag=tag+1;if (my_rank==3)...MPI_Send(4,tag,comm,A_local(1:M/4,:));
elseif (my_rank==4)...B_local(:,3M/4+1:N) = MPI_Recv(3,tag,comm);end
tag=tag+1;if (my_rank==3)...MPI_Send(5,tag,comm,A_local(M/4+1:2M/4,:));
elseif (my_rank==5)...B_local(:,3M/4+1:N) = MPI_Recv(3,tag,comm);end
tag=tag+1;if (my_rank==3)...MPI_Send(6,tag,comm,A_local(2M/4+1:3M/4,:));
elseif (my_rank==6)...B_local(:,3M/4+1:N) = MPI_Recv(3,tag,comm);end
tag=tag+1;if (my_rank==3)...MPI_Send(7,tag,comm,A_local(3M/4+1:4M,:));
elseif (my_rank==7)...B_local(:,3M/4+1:N) = MPI_Recv(3,tag,comm);end

```

MPI_Send
MPI_Recv

MatlabMPI

B(:, :) = fft(A)

```

mapA = map([1 4], {}, [0:3]);
mapB = map([4 1], {}, [4:7]);
A = rand(M,N,mapA);
B = zeros(M,N,mapB);
B(:, :) = fft(A);

```

pMatlab

map([2 2], {}, [0:3])

B(:, :) = fft(A)

```

A = rand(M,N,p);
B = zeros(M,N,p);
B(:, :) = fft(A);

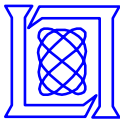
```

pMapper

<parallel tag>

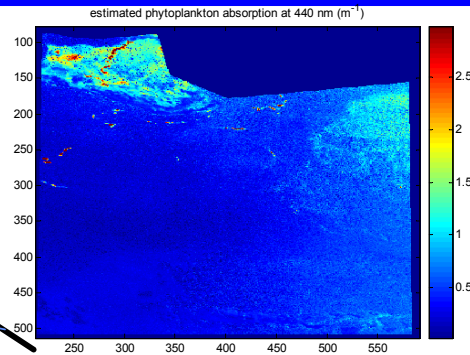
pMapper assumes the user is **not** a parallel programmer.

ABSTRACTION

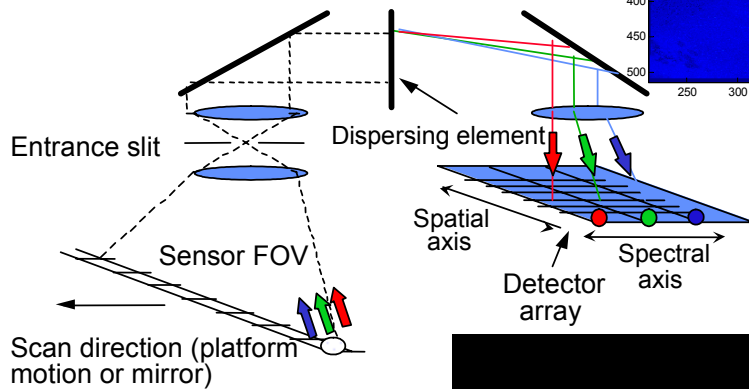


pMatlab Applications

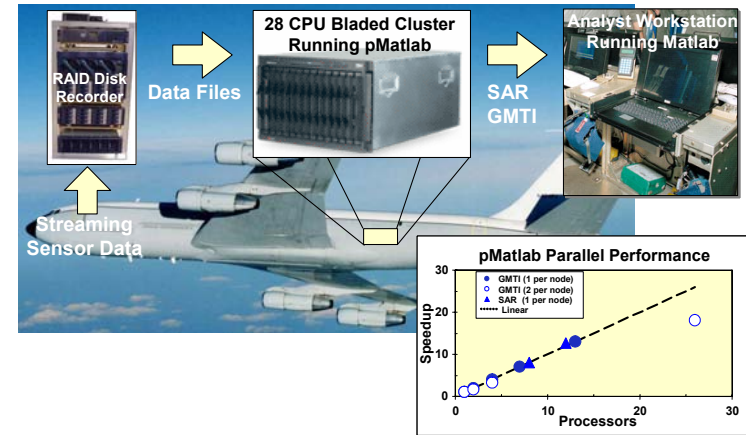
Hyperspectral imaging,
David Stein



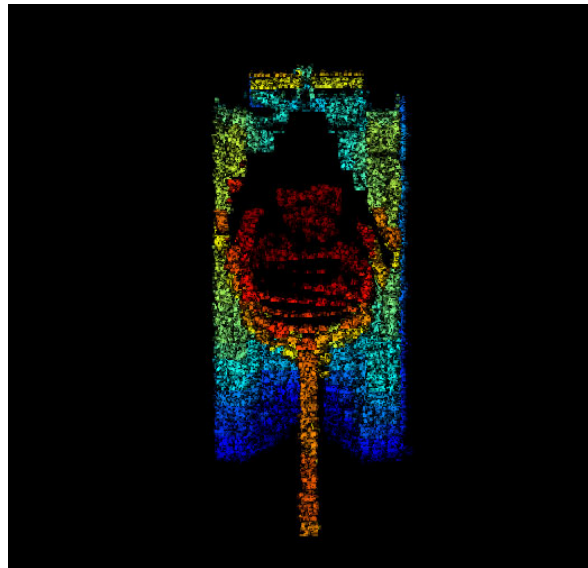
Hyperspectral Imager



“QuickLook” SAR and GMTI processing*



Parallel Coherent Ladar Simulator,
Mark Rubin



pMatlab has been used widely throughout the Lincoln Laboratory from optical SAR simulations to quicklook processing of data in flight.

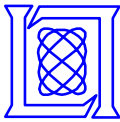
MIT Lincoln Laboratory

pMapper 6 *J. Kepner, T. Currie, H. Kim, A. McCabe, B. Mathew, M. Moore, D. Rabinkin, A. Reuther, A. Rhoades, N. Travinn, and L. Tella, "Deployment of SAR and GMTI Signal Processing on a Boeing 707 Aircraft using pMatlab and a Bladed Linux Cluster," HPEC Workshop 2004, Lexington, MA, September 2004.



Outline

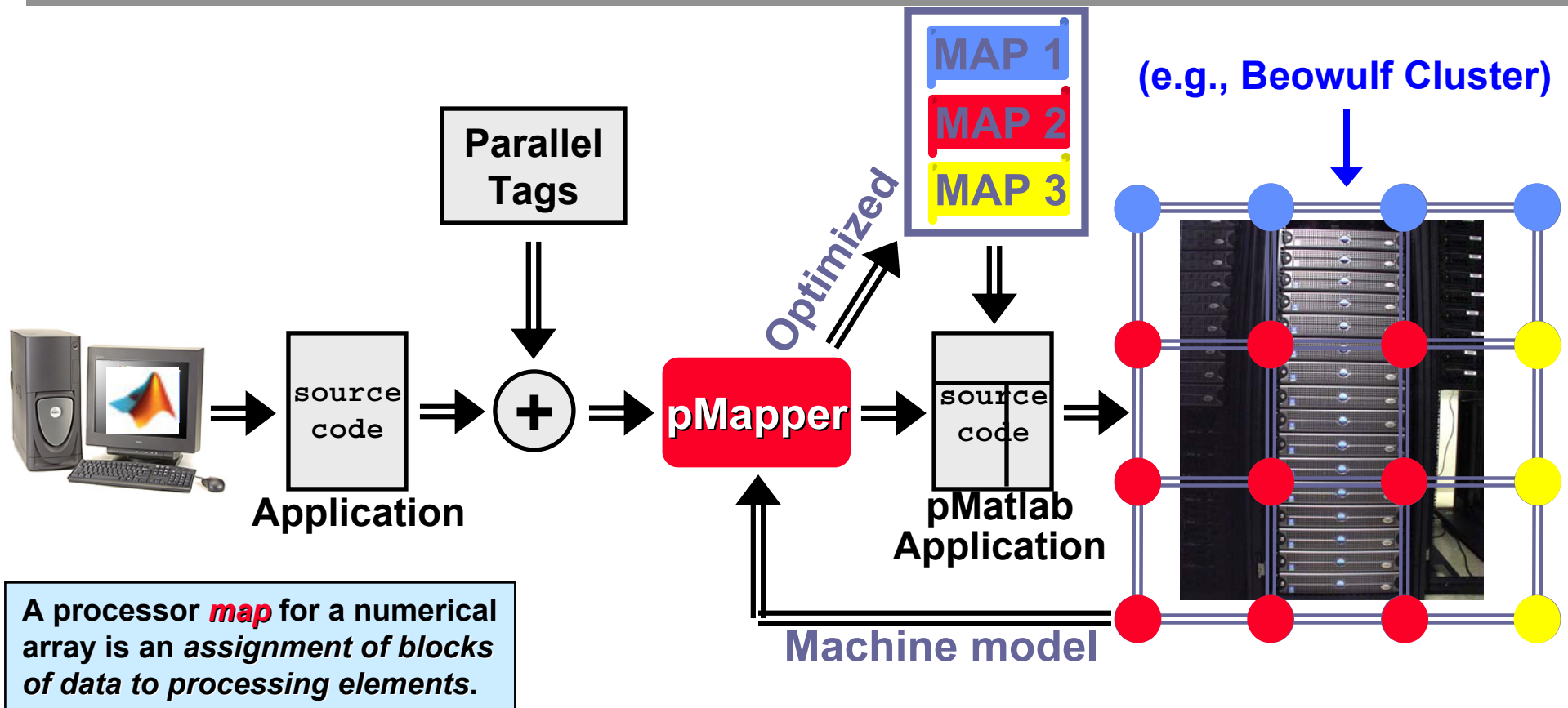
- Introduction
- **Automated Parallel Mapping**
 - Motivation and Goals
 - Architecture
- Preliminary Results
- Summary



pMapper Overview

System for running **large signal processing applications on parallel machines**, satisfying two sub goals:

Faster time to solution (optimized mapping)
Ease of programming (automated mapping)





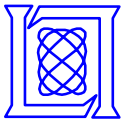
Taxonomy of Automated Mapping Approaches

CONCURRENCY	Serial	Parallel
SUPPORT LAYER	Compiler	Middleware
CODE ANALYSIS	Static	Dynamic
OPTIMIZATION WINDOW	Local/ Peephole	Global/ Program Flow

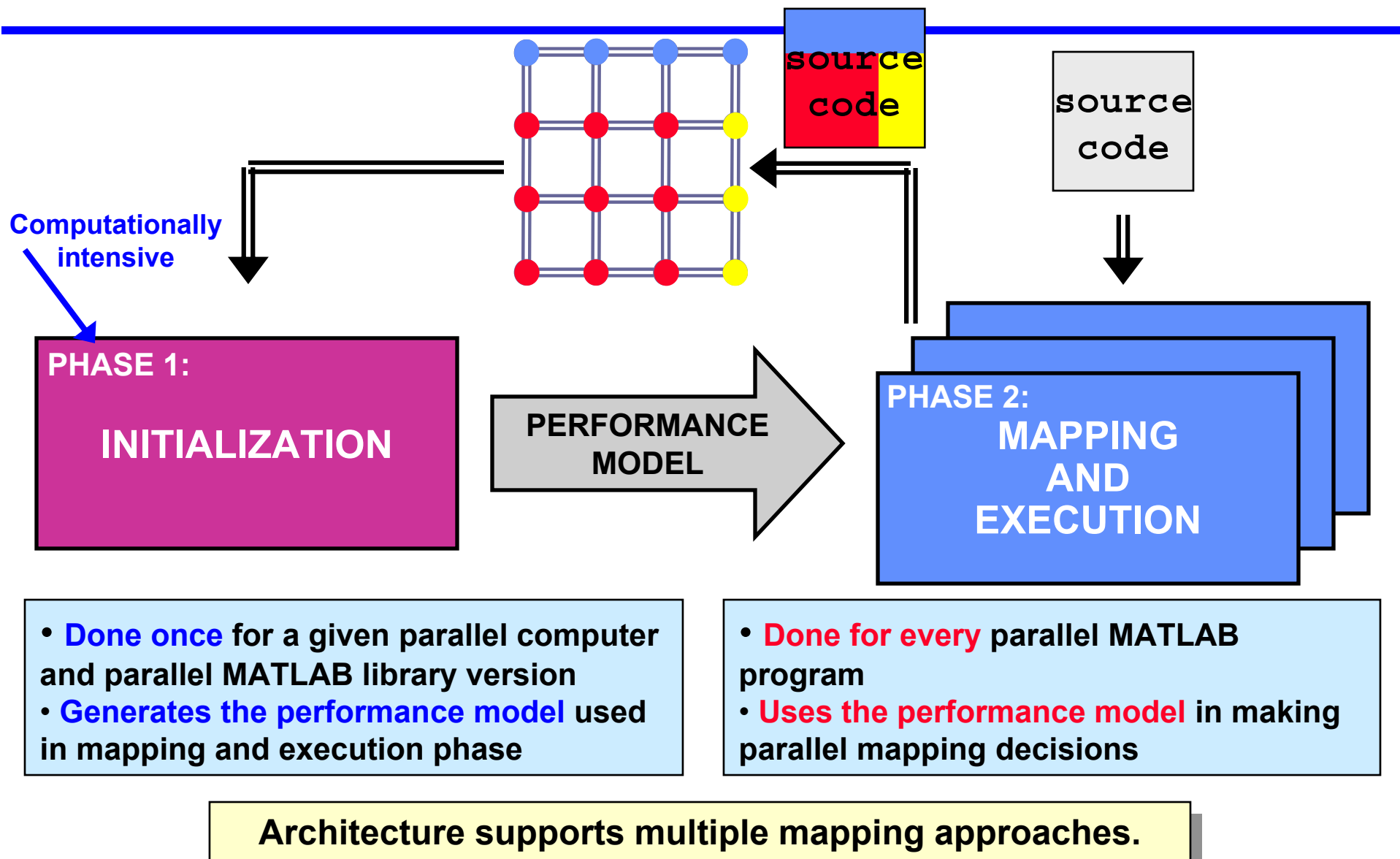
pMapper

Examples

1. FFTW: serial & parallel, compiler, static, local
2. Streamit: parallel, compiler, static, global&local
3. pH: parallel, compiler, static, local
4. ATLAS: serial, middleware, static, local
5. Dynamo: serial, compiler, dynamic, local
6. **pMapper: parallel, middleware, dynamic, global**

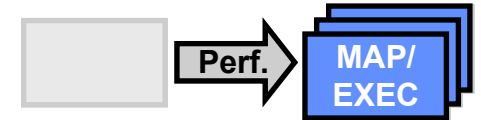


2 Phase Mapping Architecture

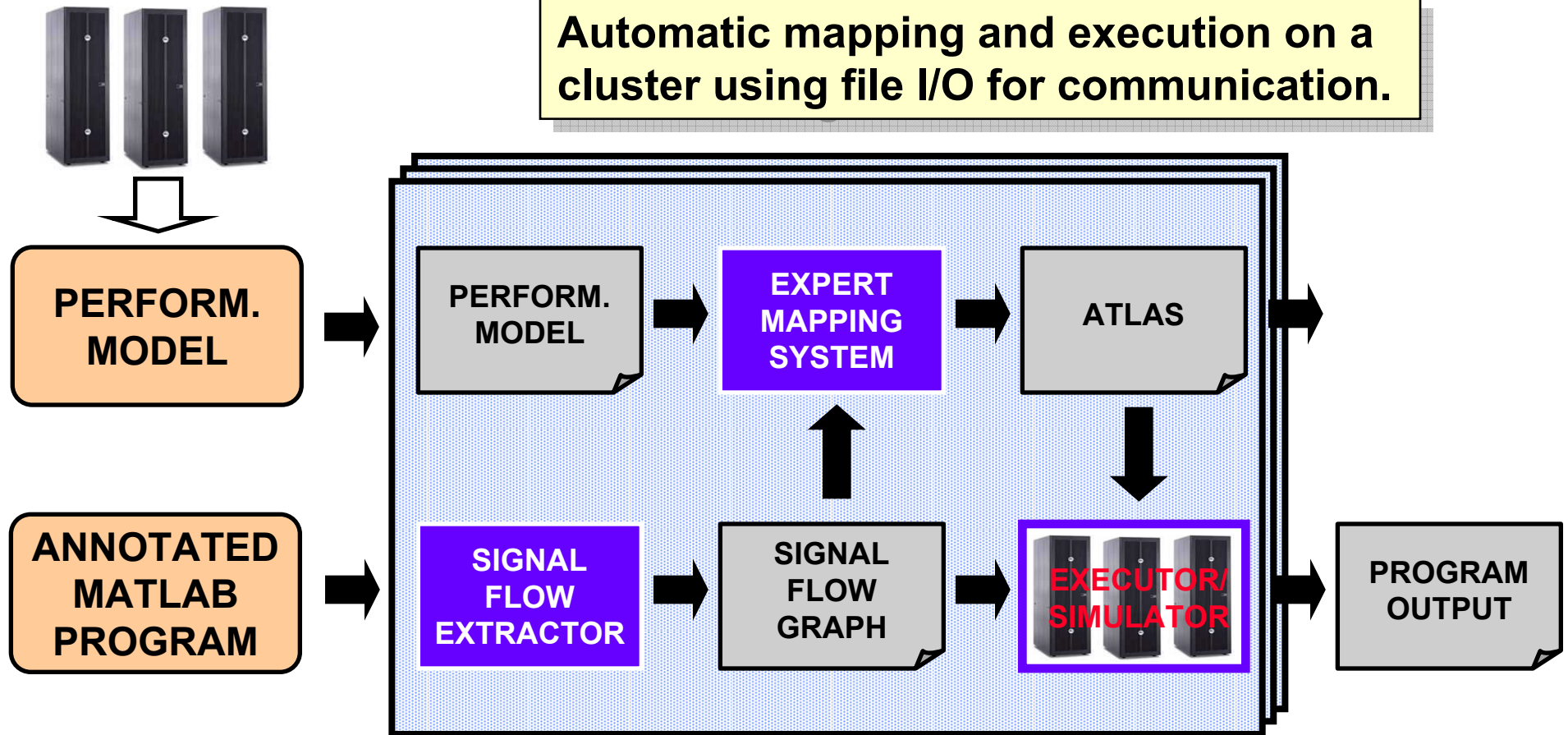


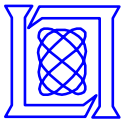


Mapping and Execution Phase 2



Automatic mapping and execution on a cluster using file I/O for communication.





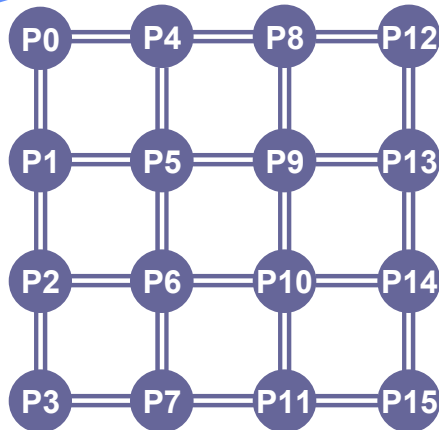
Signal Processing Mapping Challenges

Multi-stage Application

```
B(:, :) = fft(A, [], 1);  
C(:, :) = fft(B, [], 2);  
C
```

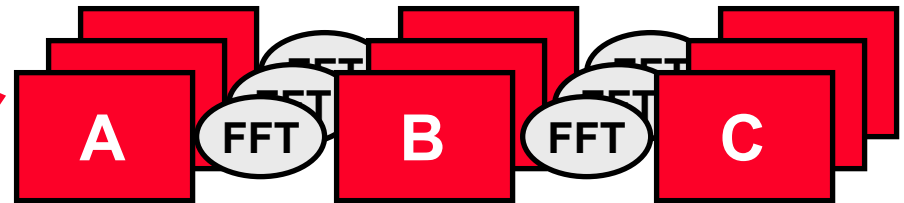


Generates a **chain** signal flow graph

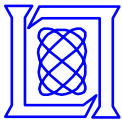


Multi-pipeline Application

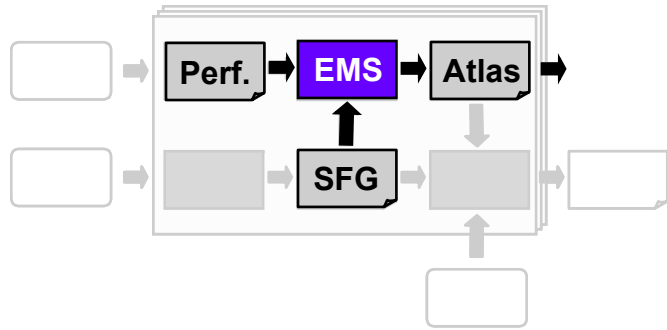
```
for i = 1:M  
    B(:, :, i) = fft(A(:, :, i), [], 1);  
    C(:, :, i) = fft(B(:, :, i), [], 2);  
end  
C
```



Generates a **tree** signal flow graph, adding an extra level of complexity.



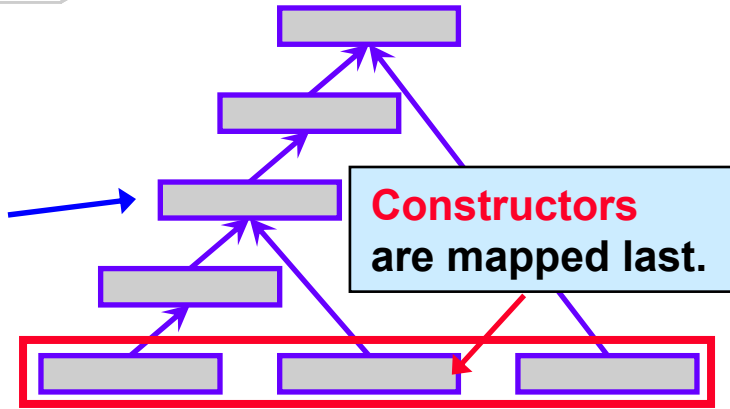
Multi-stage Mapping Algorithm



The **Expert Mapping System** produces an **atlas** for the signal flow graph.

fft		
mtimes		
subsasgn		

Cell (i,j) contains the best atlas for the first i **SFG nodes** mapped on j processors.



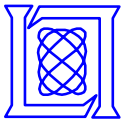
Quality of each **atlas** is determined by the **performance model**.

	1	2	3	4	...
1	□	□			
2	□□	□□			
...	□□□				
	□□□□				

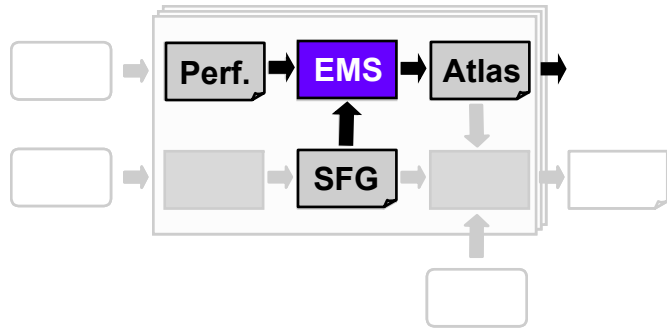
Number of processors →

SFG Nodes ↓

Table is built with an algorithm based on **dynamic programming**. Each **new** entry is generated **based on** **previously** generated entries.

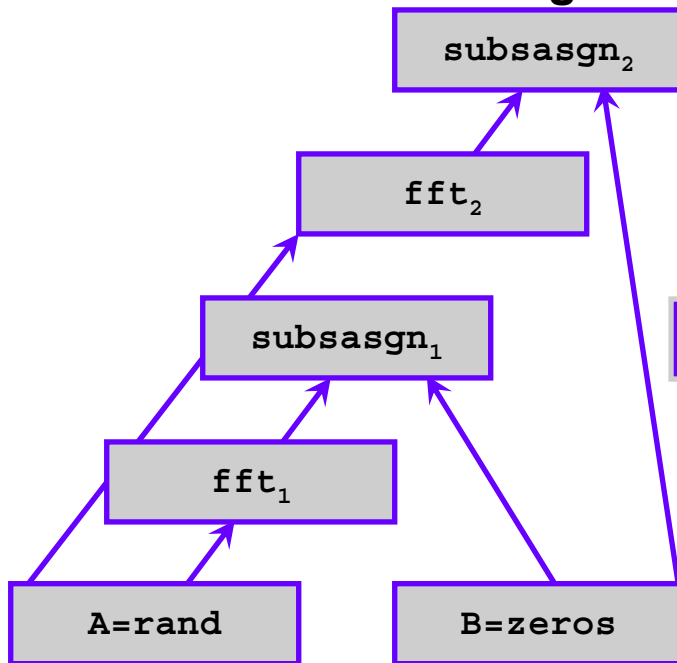


Multi-pipeline Mapping Algorithm



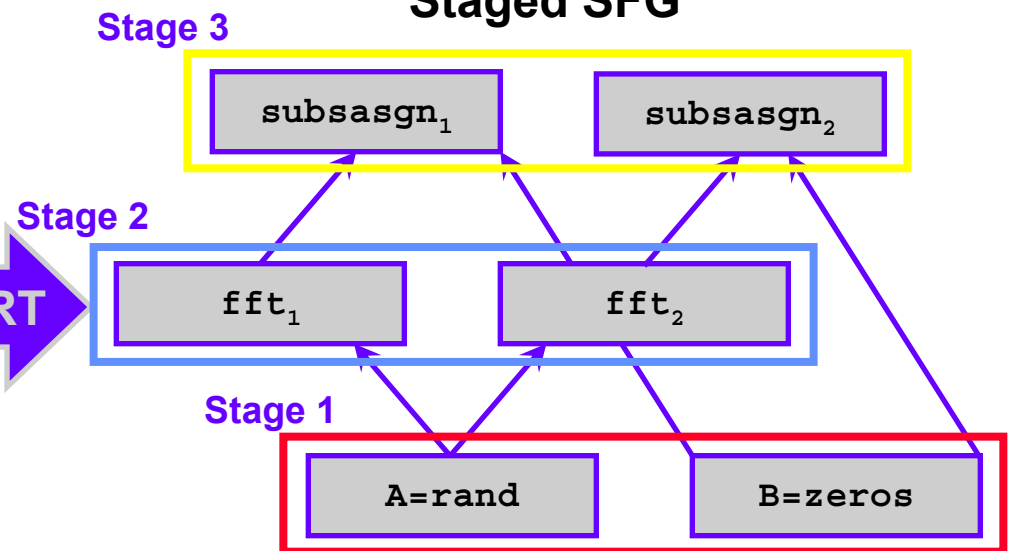
Step 1: Arrange the nodes of the signal flow graph into stages of computation by performing a **topological sort**.

Chronological SFG

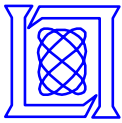


TOPO SORT

Staged SFG

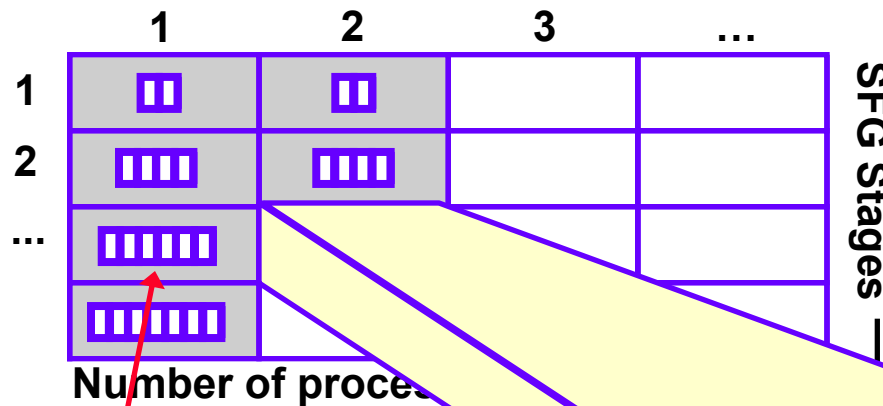


Observation: All of the nodes in stage i can be mapped independently of all the other nodes in stage i .

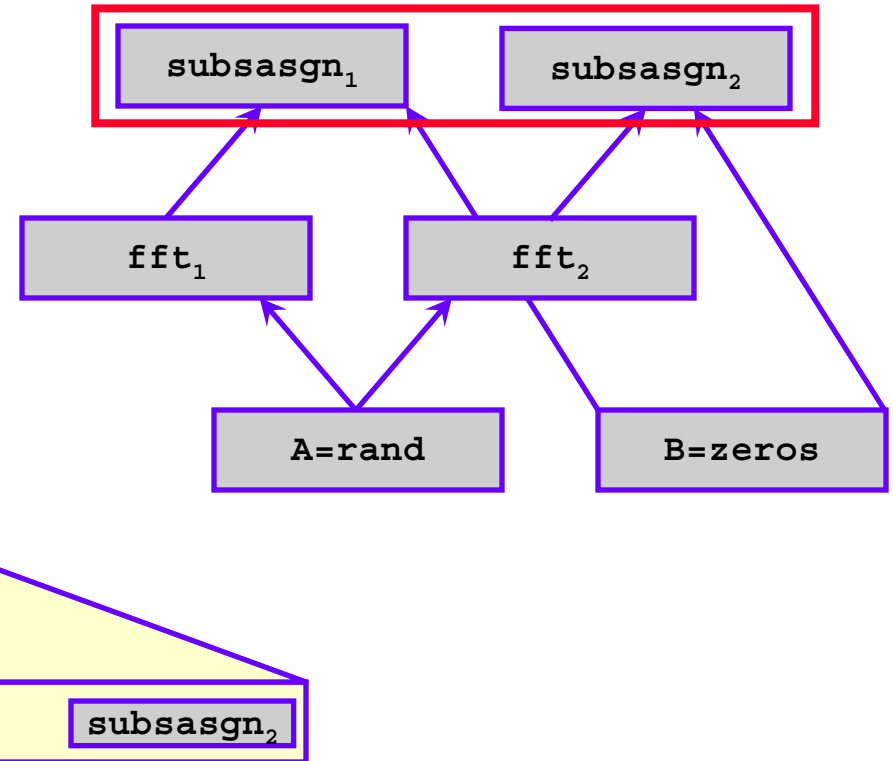


Mapping Algorithm (Cont.)

Step 2: Map each stage by assigning the number and ranks of processors.



Cell (i,j) contains the best atlas for the first i SFG stages mapped on j processors.

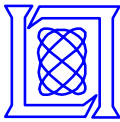


Step 3: Map each node in the stage using the benchmark database (performance model) and the previously best found solution.

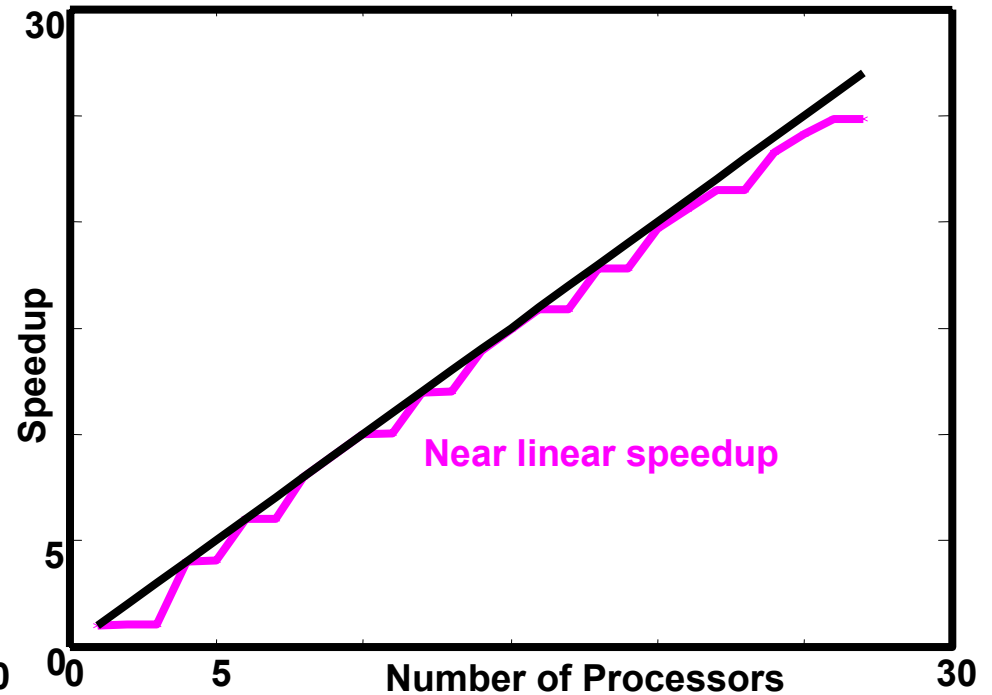
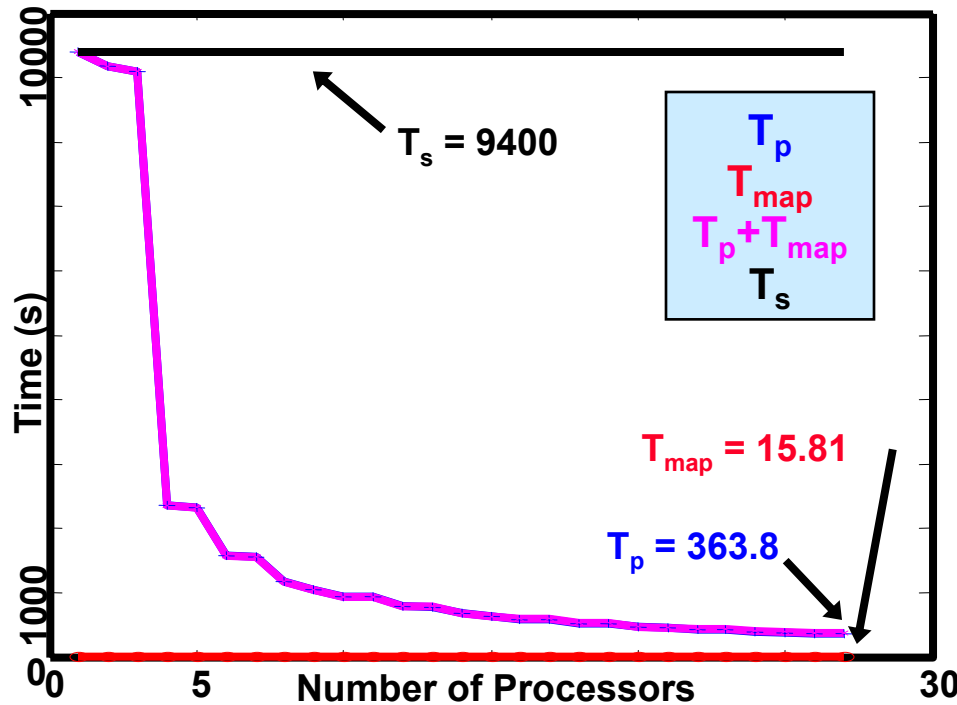


Outline

- Motivation and Goals
- Architecture
- **Preliminary Results**
 - Multi-stage application
 - Multi-pipeline application
- Summary



Multi-stage Application



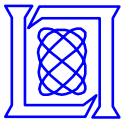
```
A = rand(M,N,p);  
B = zeros(M,N,p);  
C = zeros(M,N,p);  
D = rand(M,N,p);  
E = zeros(M,N,p);
```

```
B = fft(A, [], 1);  
C = fft(B, [], 2);  
E = D*C;
```

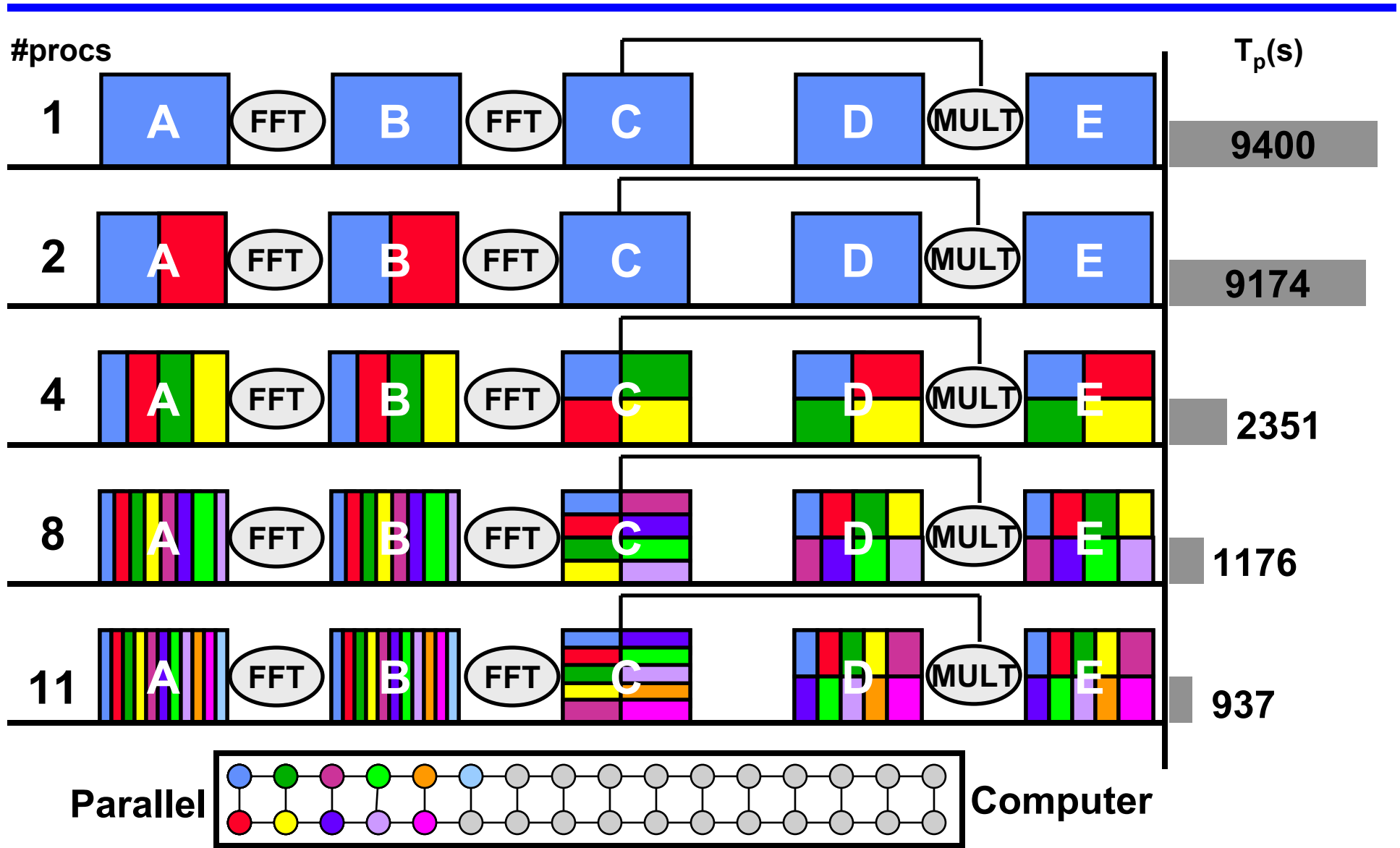
$M, N = 2^{15}$

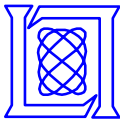
Simulator used for both mapping and execution

- Models the underlying architecture
- Allows for testing on very large problems

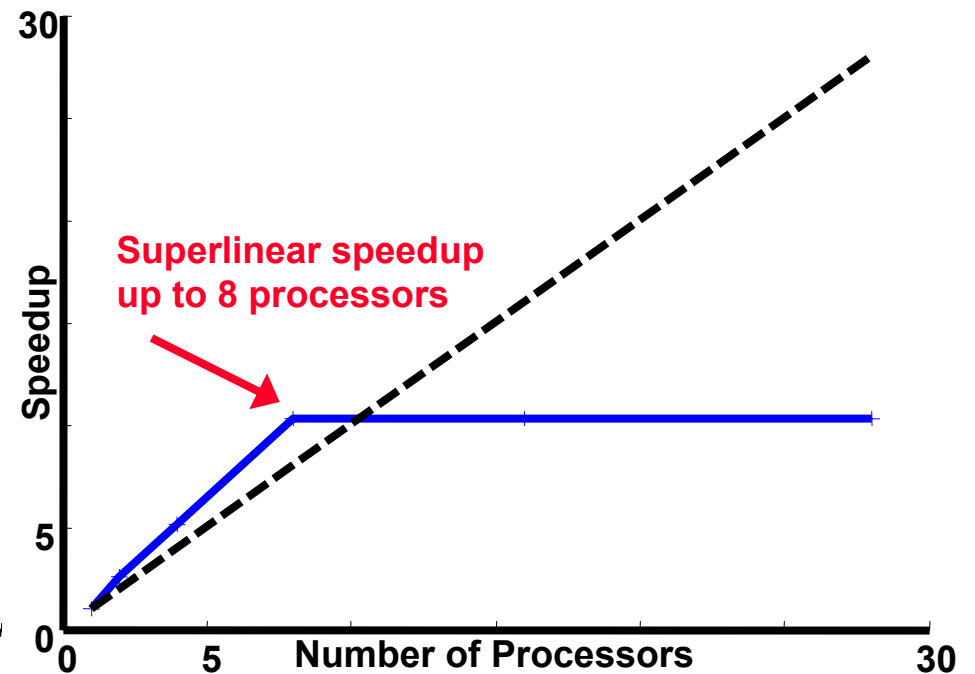
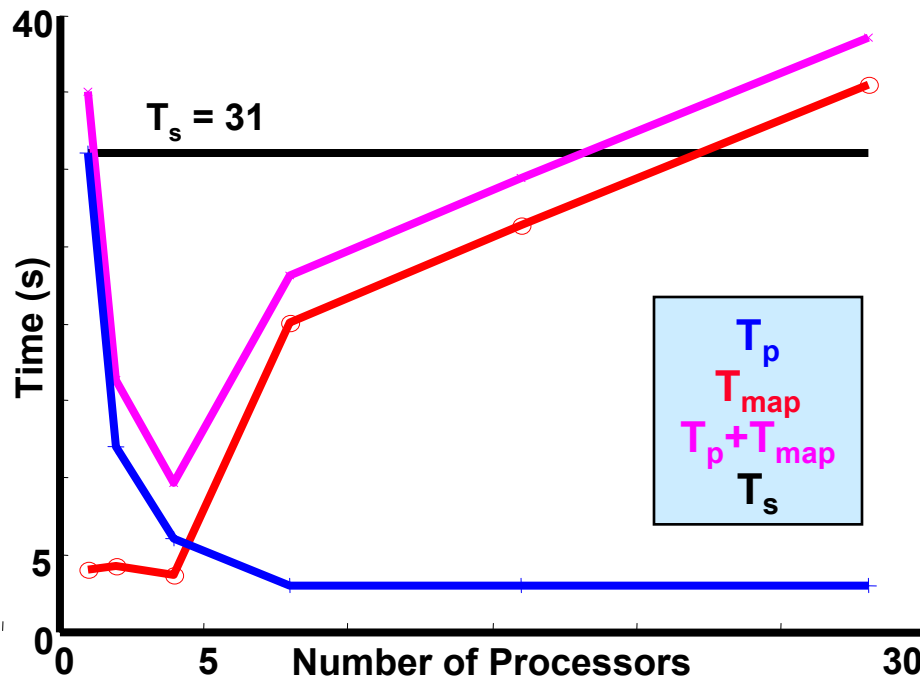


Multi-stage Application: Output Maps





Multi-pipeline Application

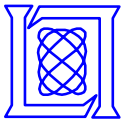


```
A = rand(N,N,M,p);
B = zeros(N,N,M,p);
C = zeros(N,N,M,p);

for i = 1:M
    B(:, :, i) = fft(A(:, :, i), [], 1);
    C(:, :, i) = fft(B(:, :, i), [], 2);
end
C
```

N=2¹¹
M=2³

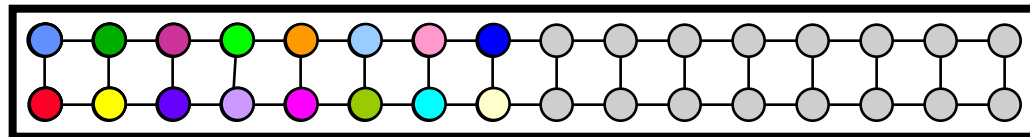
Demonstrated end-to-end functionality



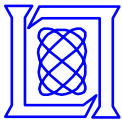
Multi-pipeline Application: Output Maps

#procs				$T_p(s)$		
1						31
2						12
4						6
8						3
16						3

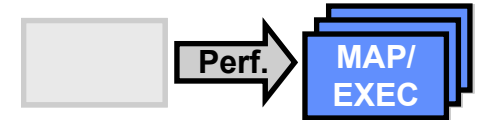
Parallel



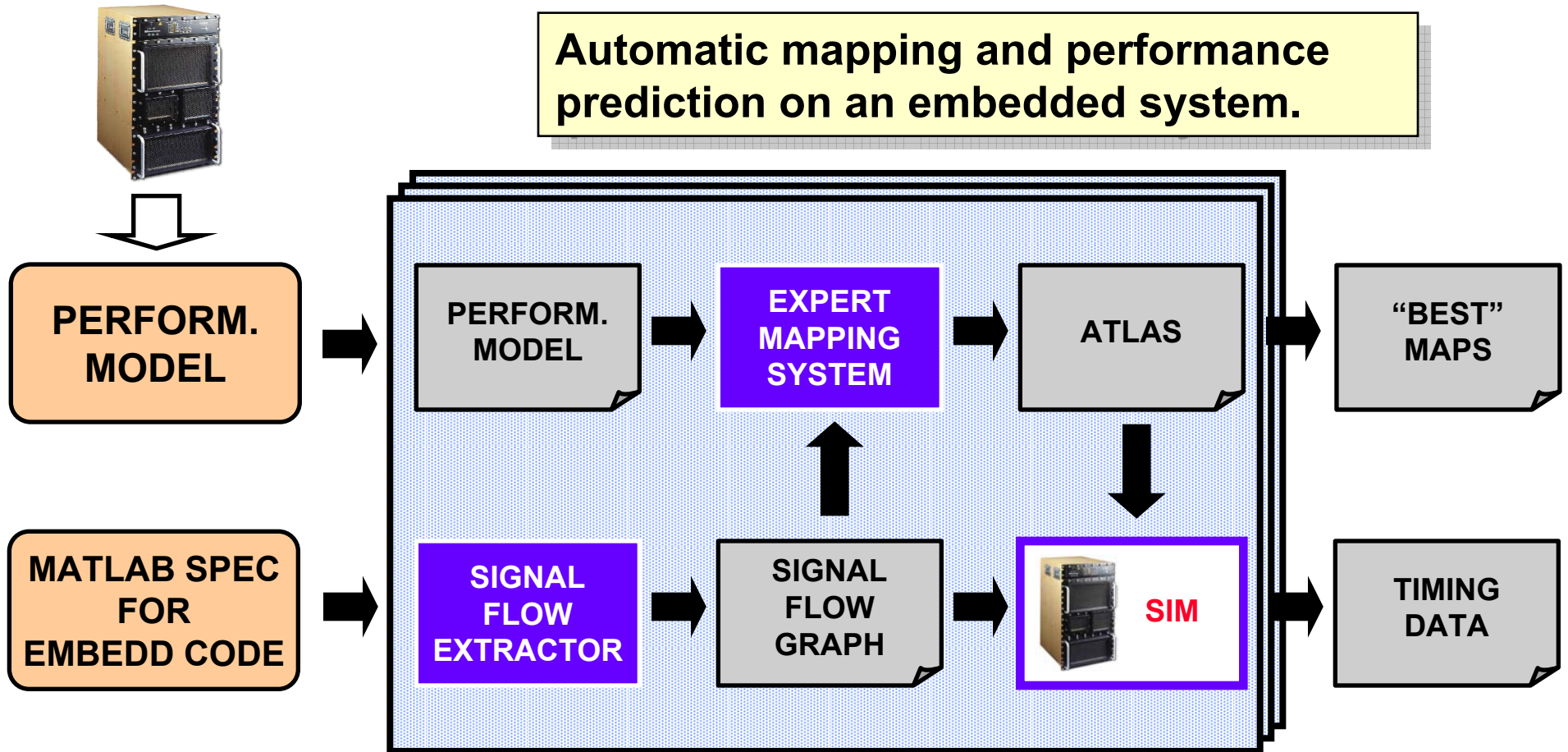
Computer

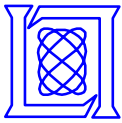


Mapping and Execution Phase 2

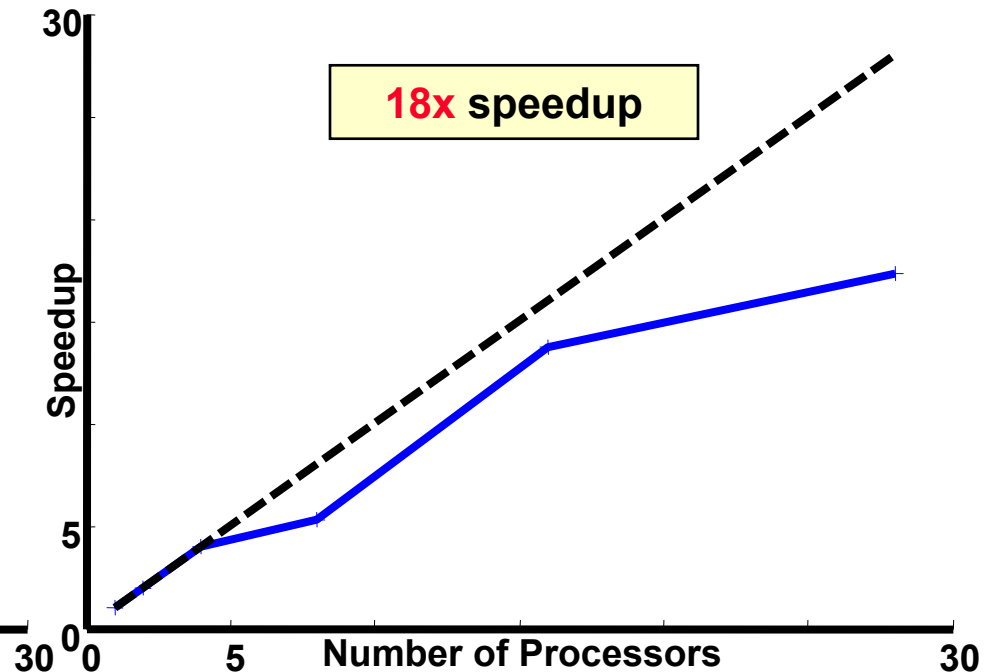
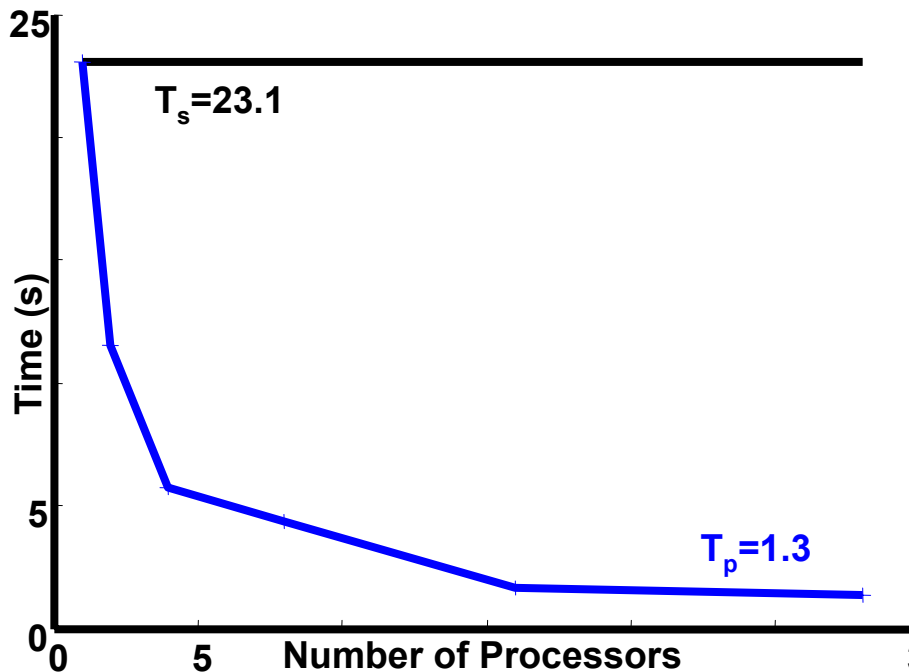


Automatic mapping and performance prediction on an embedded system.





pMapper on Embedded Systems



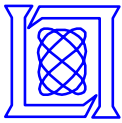
```
A = rand(N,N,M,p);
B = zeros(N,N,M,p);
C = zeros(N,N,M,p);

for i = 1:M
    B(:, :, i) = fft(A(:, :, i), [], 1);
    C(:, :, i) = fft(B(:, :, i), [], 2);
end
C
```

N=2¹²
M=2²

Explore **finer grained** architectures

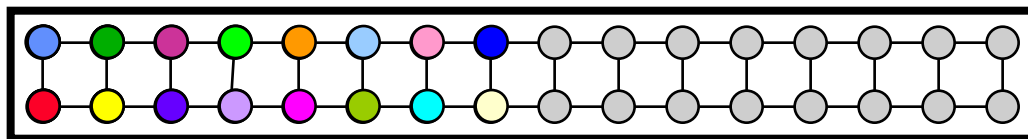
- Use only simulated timing data for mapping
- Execution using simulator



pMapper on Embedded Systems

#procs				$T_p(s)$
1				23
2				11.5
4				5.8
8				4.3
16				1.7

Parallel



Computer



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- Motivation and Goals
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- **Summary**



Summary

- **pMatlab is a parallel Matlab library which is being used widely at Lincoln Laboratory (www.ll.mit.edu/pmatlab)**
- **pMapper raises the level of abstraction in parallel programming by automatically mapping the analyst's code**
- **Preliminary experiments have demonstrated both the effectiveness and feasibility of the approach**
- **pMapper shows promise for mapping applications to embedded systems and future processor architectures**



References

- [1] A. Petitet, R.C. Whaley, J.J. Dongarra, “Automated Empirical Optimizations of Software and the ATLAS Project,” *HPEC 2000 Workshop*.
- [2] J. Moura, M. Pueschel, M. Veloso, J.R. Johnson, R.W. Johnson, D. Padua, V. Prasanna, “SPIRAL: Automatic Implementation of Signal Processing Algorithms,” *HPEC 2000 Workshop*.
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- [6] J. Kepner, “Parallel Programming with MatlabMPI,” *HPEC 2001 Workshop*.
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- [9] Hank Hoffmann, Jeremy Kepner, Bob Bond, “S3P: Automatic, Optimized Mapping of Signal Processing Applications to Parallel Architectures,” *HPEC 2001 Workshop*.
- [10] Ron Choy, “Matlab*P”, <http://supertech.lcs.mit.edu/~cly/matlabp.html>.