

DDS

Data Distribution Service

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DDS Standard



Data Distribution Service for Real-Time Systems

- Adopted in June 2003
- Finalized in June 2004
- Joint submission (RTI, THALES, MITRE, OIS)
- API specification for Data-Centric Publish-Subscribe communication for distributed real-time systems.

RTI's role

- Member of OMG since 2000
- Co-authors of the original DDS RFP
- Co-authors of the DDS specification adopted in June 2003
- Chair of the DDS Finalization Task Force completed March 2004
- Chair of the DDS Revision Task Force
- Providers of a COTS implementation of the specification (NDDS.4.0)



OMG Middleware standards

CORBA

Distributed object

- Client/server
- Remote method calls
- Reliable transport

Best for

- Remote command processing
- File transfer
- Synchronous transactions

DDS

Distributed data

- Publish/subscribe
- Multicast data
- Configurable QoS

Best for

- Quick dissemination to many nodes
- Dynamic nets
- Flexible delivery requirements

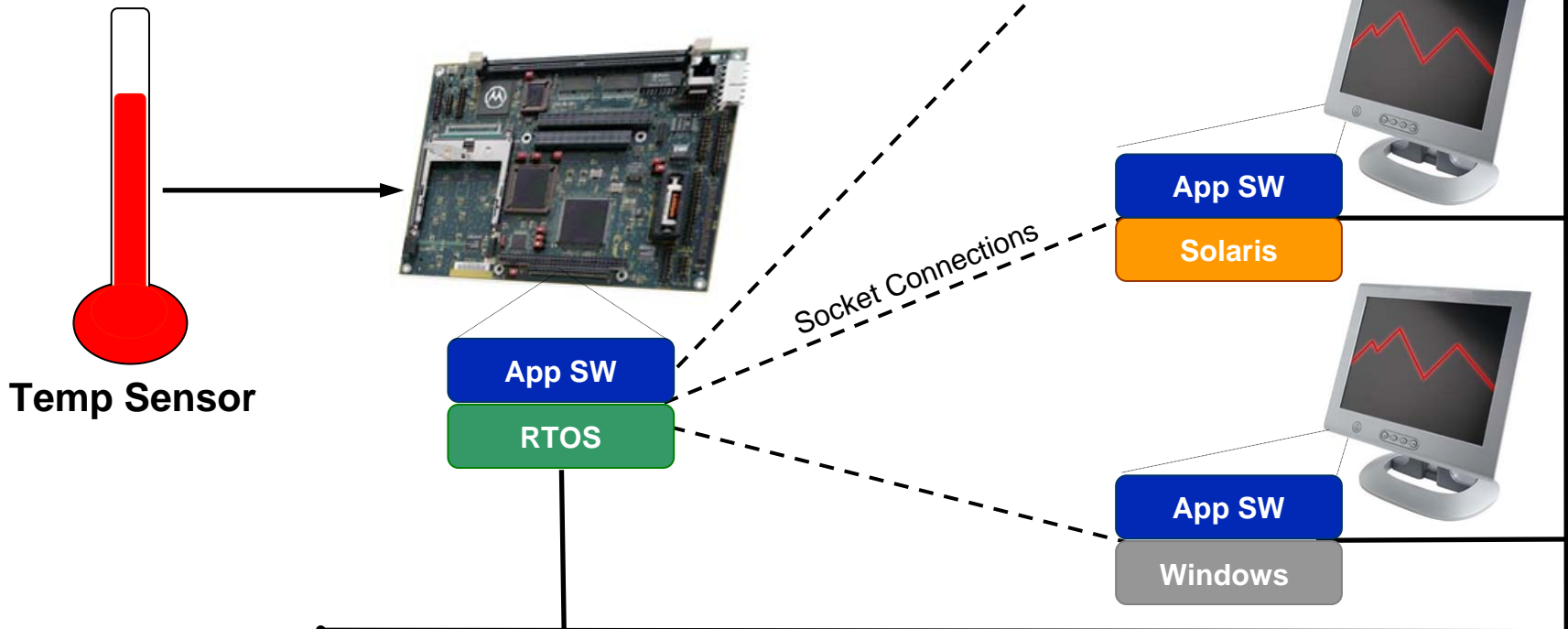
DDS and CORBA address different needs



Complex systems often need both...

More Complex Distributed Application

- New nodes are not dynamically “Discovered”
- Socket connections needed for each path
- Future upgrades require “re-design”
- App SW must perform endian conversion



The net-centric vision

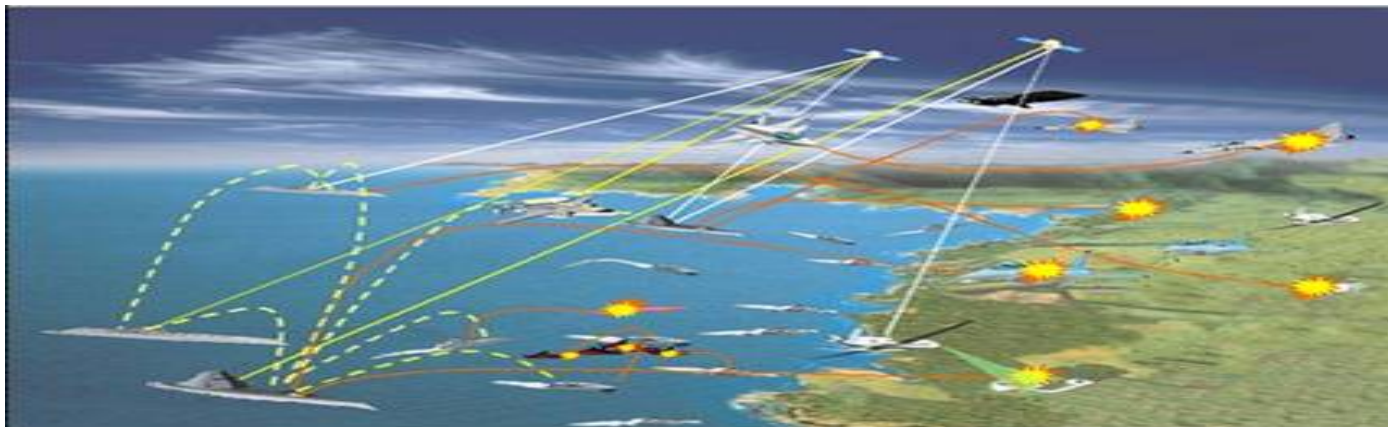
Vision for “net-centric applications”

Total access to information for real-time applications

This vision is enabled by the internet and related network technologies

Challenge:

“Provide the right information at the right place at the right time... no matter what.”



Challenges: Factors driving DDS

Need for speed

- Large networks, multicast
- High data rates
- Natural asynchrony
- Tight latency requirements
- Continuously-refreshed data



Complex data flows

- Controlled QoS: rates, reliability, bandwidth
- Per-node, or per-stream differences
- Varied transports (incl. Unreliable e.g. wireless)

Dynamic configurations

- Fast location transparency

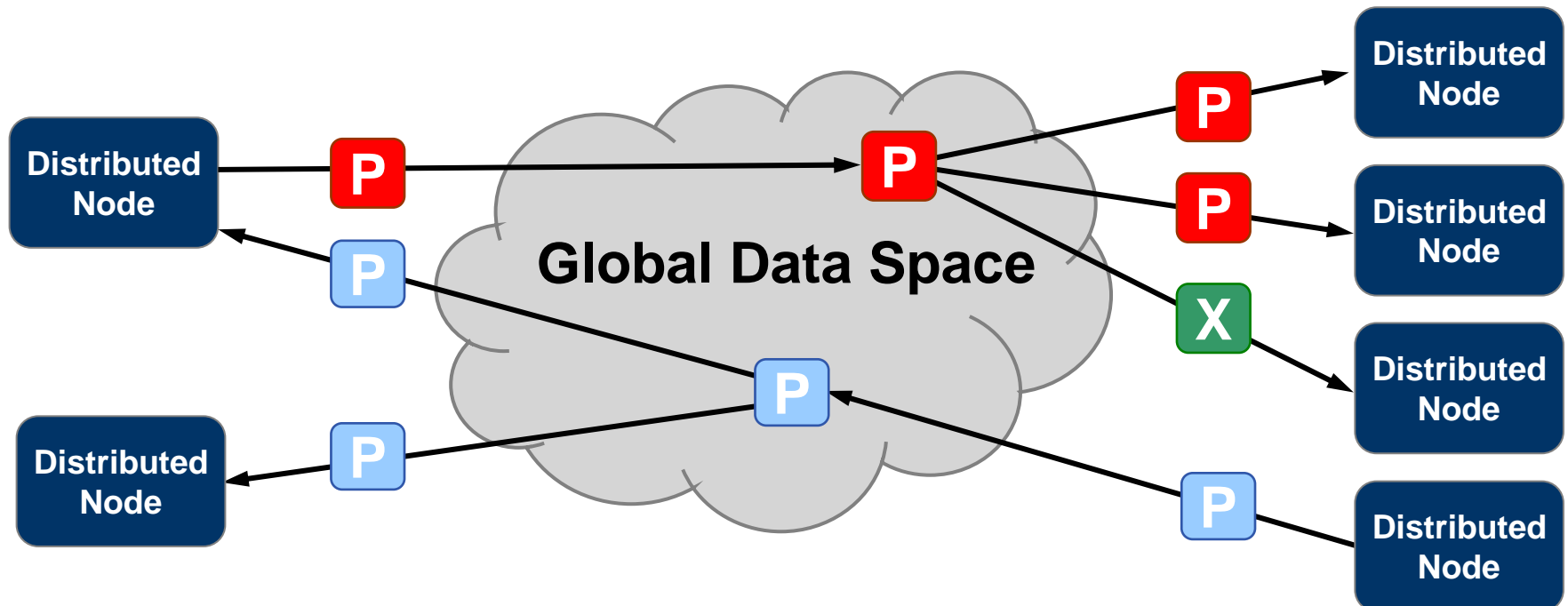
Fault tolerance

- No single-points of failure
- Transparent failover



Provides a “Global Data Space” that is accessible to all interested applications.

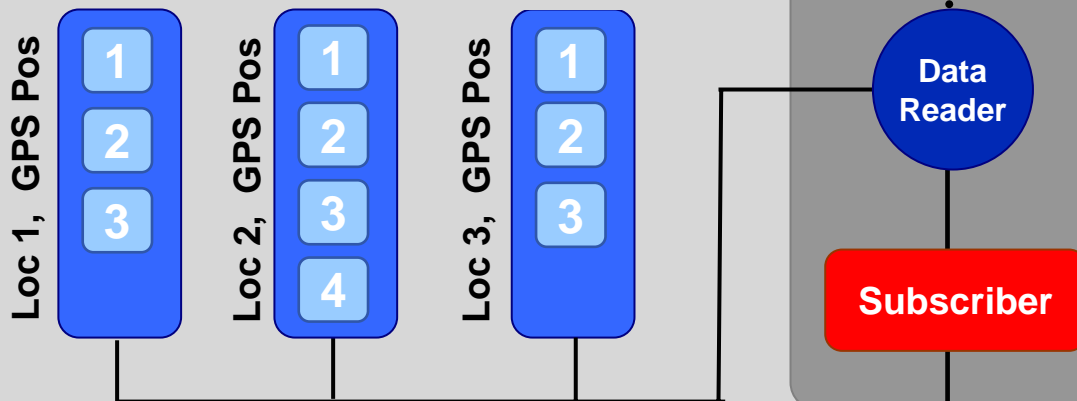
- Data objects addressed by **Topic** and **Key**
- Subscriptions are **decoupled** from Publications
- Contracts established by means of **QoS**
- Automatic **discovery** and configuration



Data object addressing: Keys

Address in Global Data Space = (Topic, Key)
Multiple instances of the same topic

- Used to sort specific instances
- Do not need a separate Topic for each data-object instance



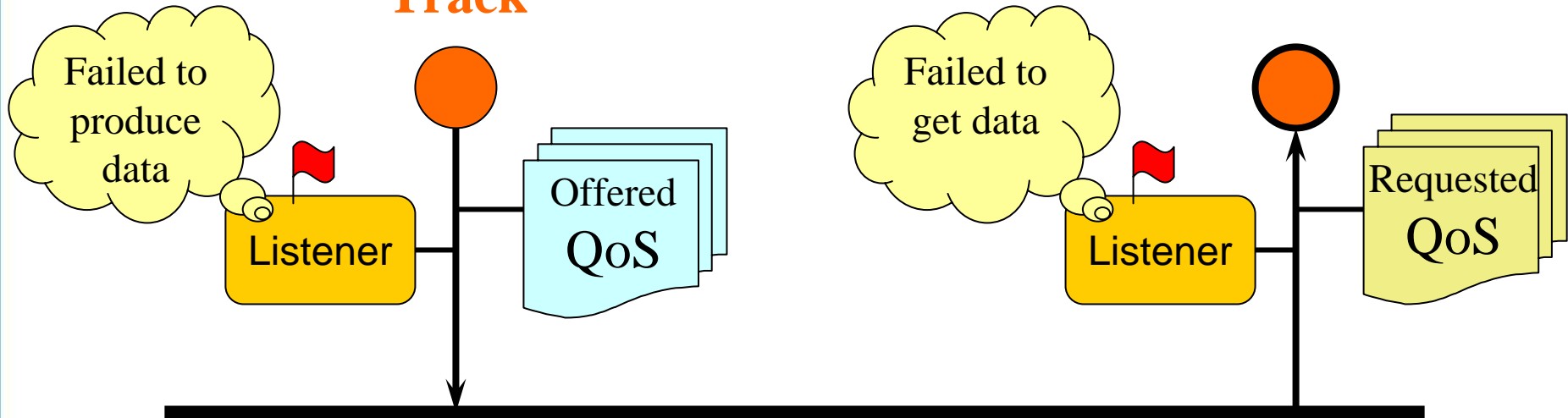
- Topic key can be any field within the Topic.

Example:

```
struct LocationInfo  
{  
    int LocID; //key  
    GPSPos pos;  
};
```


DDS communications model

Track



Publisher declares information it has and specifies the Topic

- ... and the offered QoS contract
- ... and an associated listener to be alerted of any significant status changes

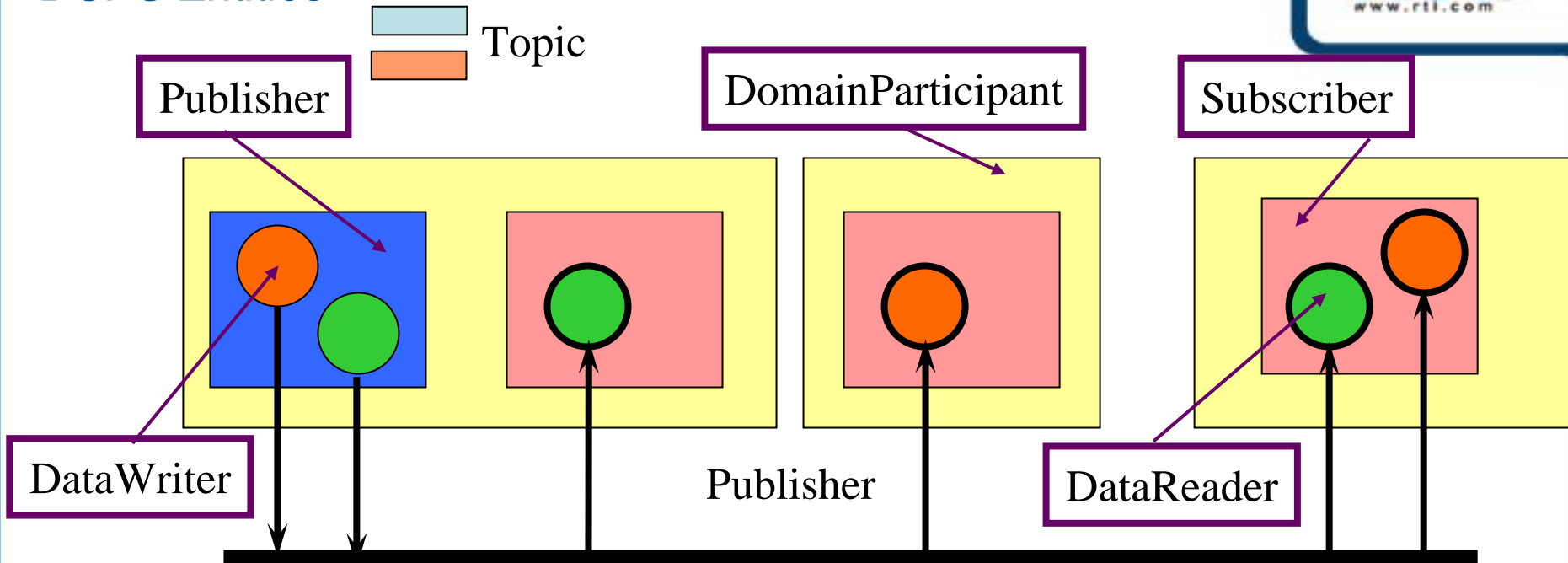
Subscriber declares information it wants and specifies the Topic

- ... and the requested QoS contract
- ... and an associated listener to be alerted of any significant status changes

DDS automatically discovers publishers and subscribers

- DDS ensures QoS matching and alerts of inconsistencies

DCPS Entities



DomainParticipant ~ Represents participation of the application in the communication collective

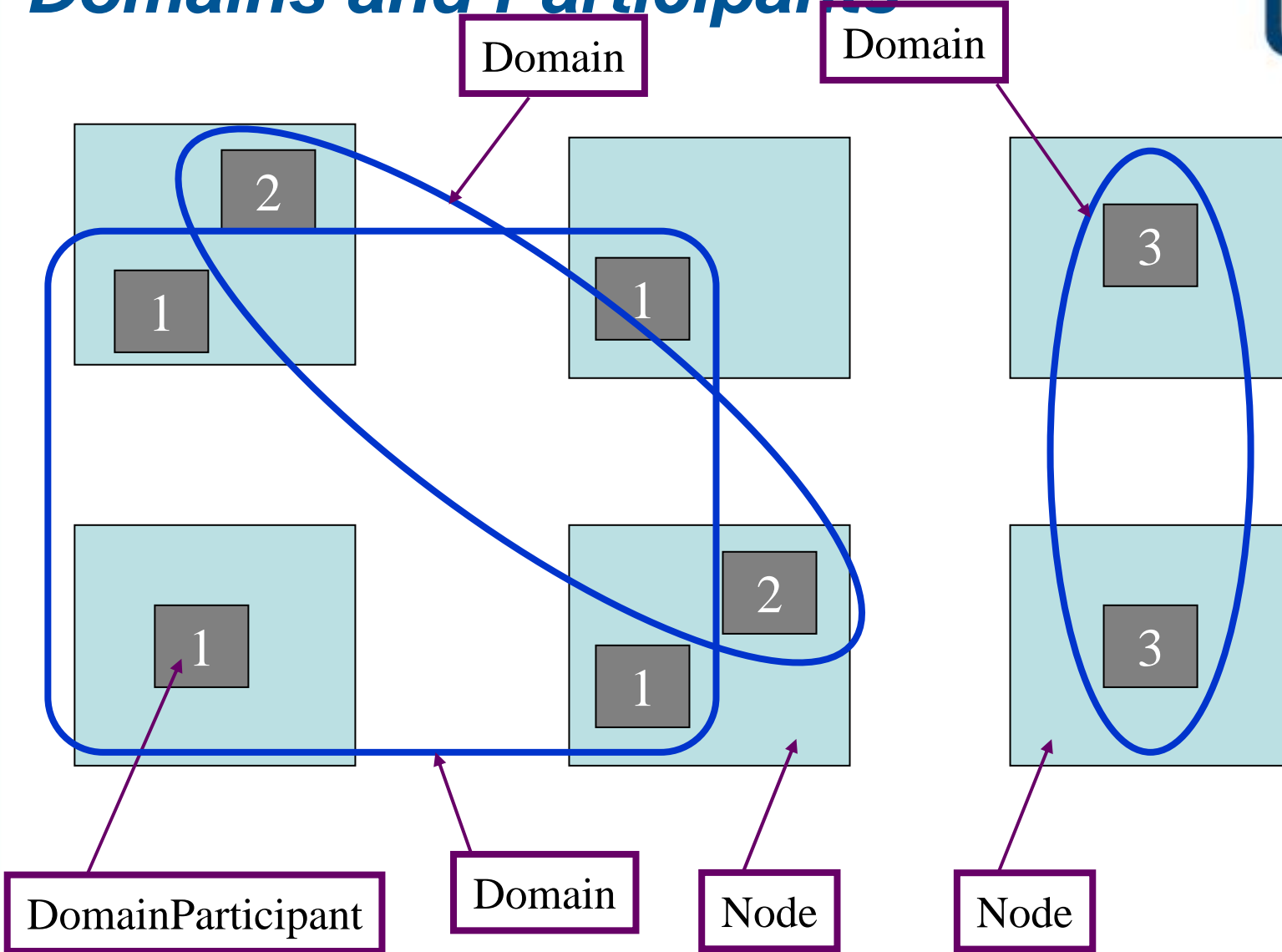
DataWriter ~ Accessor to write typed data on a particular Topic

Publisher ~ Aggregation of DataWriter objects. Responsible for disseminating information.

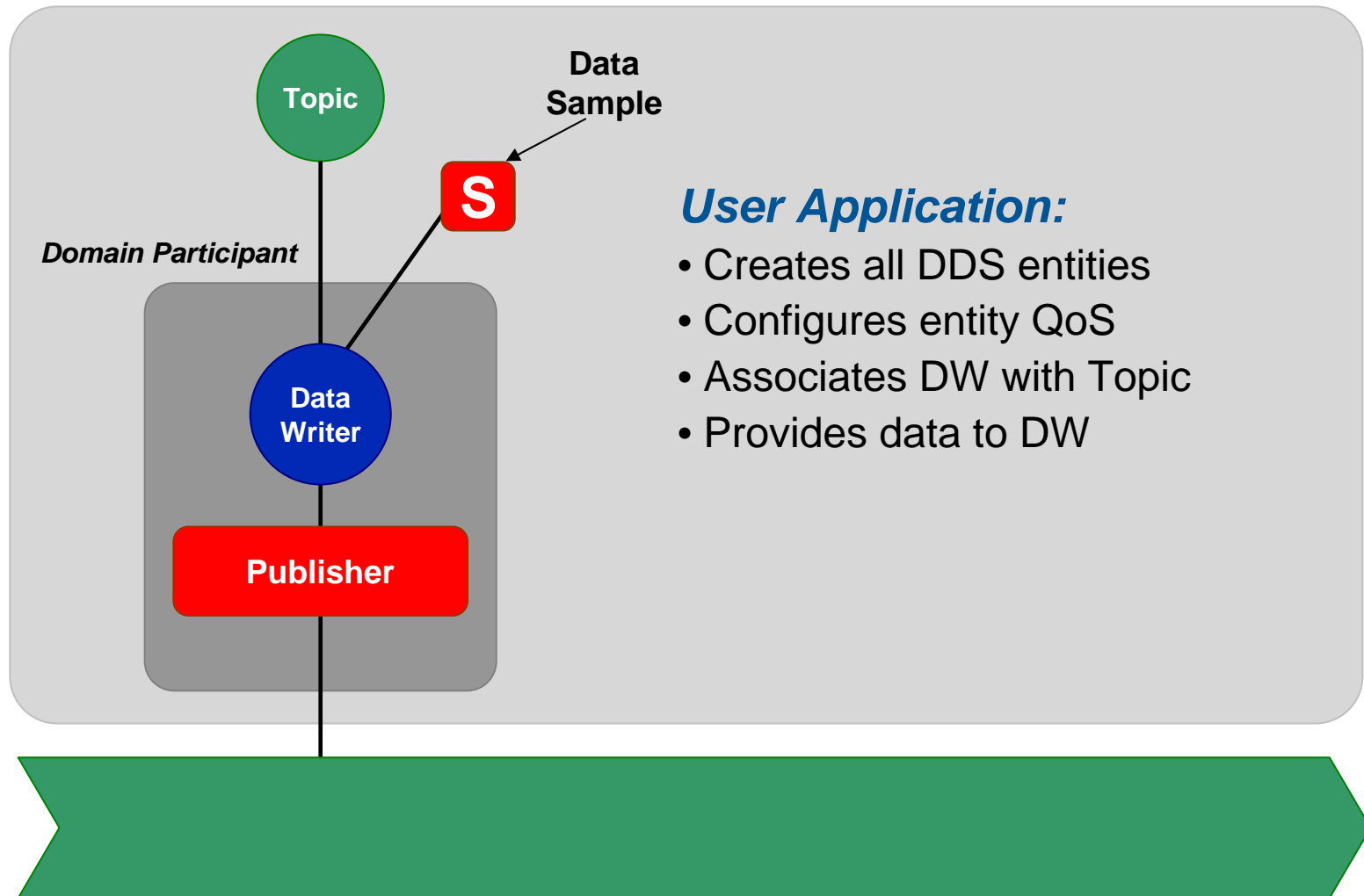
DataReader ~ Accessor to read typed data regarding a specific Topic

Subscriber ~ Aggregation of DataReader objects. Responsible for receiving information

Domains and Participants



DDS Publication



User Application:

- Creates all DDS entities
- Configures entity QoS
- Associates DW with Topic
- Provides data to DW

Example: Publication

```
Publisher publisher = domain->create_publisher(  
    publisher_qos,  
    publisher_listener);
```

```
Topic topic = domain->create_topic(  
    "Track", "TrackStruct",  
    topic_qos, topic_listener);
```

```
DataWriter writer = publisher->create_datawriter(  
    topic, writer_qos, writer_listener);  
TrackStructDataWriter twriter =  
    TrackStructDataWriter::narrow(writer);
```

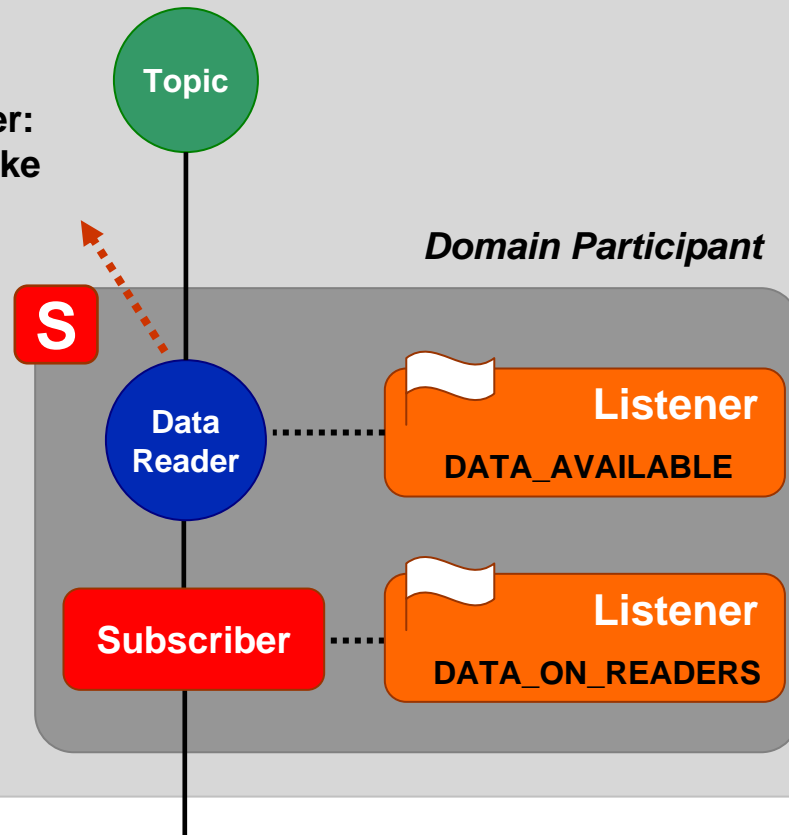
```
TrackStruct my_track;  
twriter->write(&my_track);
```

DDS Subscription Listener

User Application:

- Creates all DDS entities
- Configures entity QoS
- Associates DR with Topic
- Receives Data from DR using a Listener

Listener:
read,take



Example: Subscription

```
Subscriber subs = domain->create_subscriber(  
    subscriber_qos, subscriber_listener);
```

```
Topic topic = domain->create_topic(  
    "Track", "TrackStruct",  
    topic_qos, topic_listener);
```

```
DataReader reader = subscriber->create_datareader(  
    topic, reader_qos, reader_listener);
```

```
// Use listener-based or wait-based access
```

How to get data (listener-based)

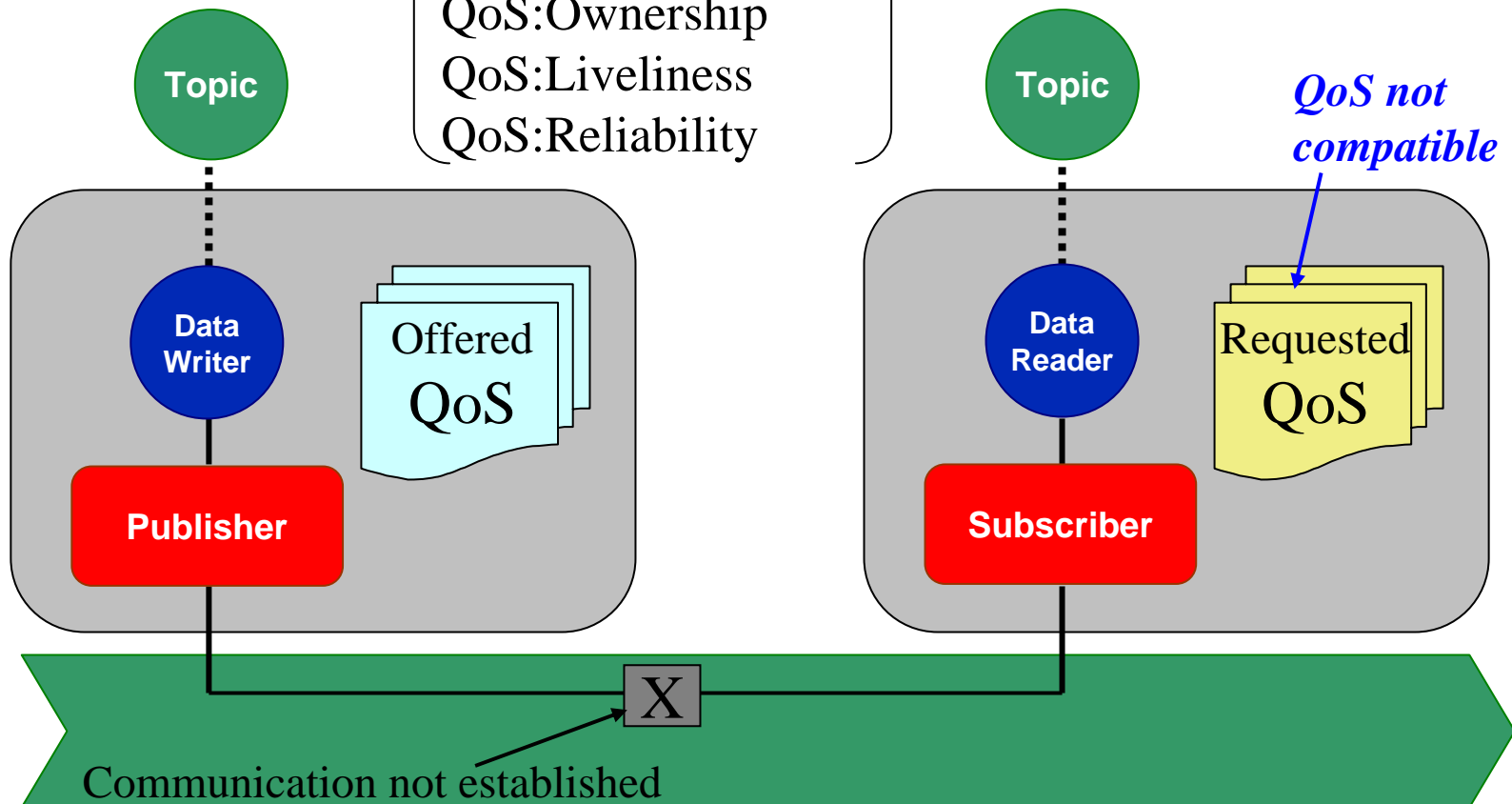
```
Listener listener = new MyListener();  
reader->set_listener(listener);
```

```
MyListener::on_data_available( DataReader reader )  
{  
    TrackStructSeq received_data;  
    SampleInfoSeq sample_info;  
    TrackStructDataReader treader =  
        TrackStructDataReader::narrow(reader);  
  
    treader->take( &received_data,  
                 &sample_info, ...)  
  
    // Use received_data  
}
```


QoS Contract “Request / Offered”

QoS:Durability
 QoS:Presentation
 QoS:Deadline
 QoS:Latency_Budget
 QoS:Ownership
 QoS:Liveliness
 QoS:Reliability

QoS Request / Offered:
 Ensure that the compatible
 QoS parameters are set.

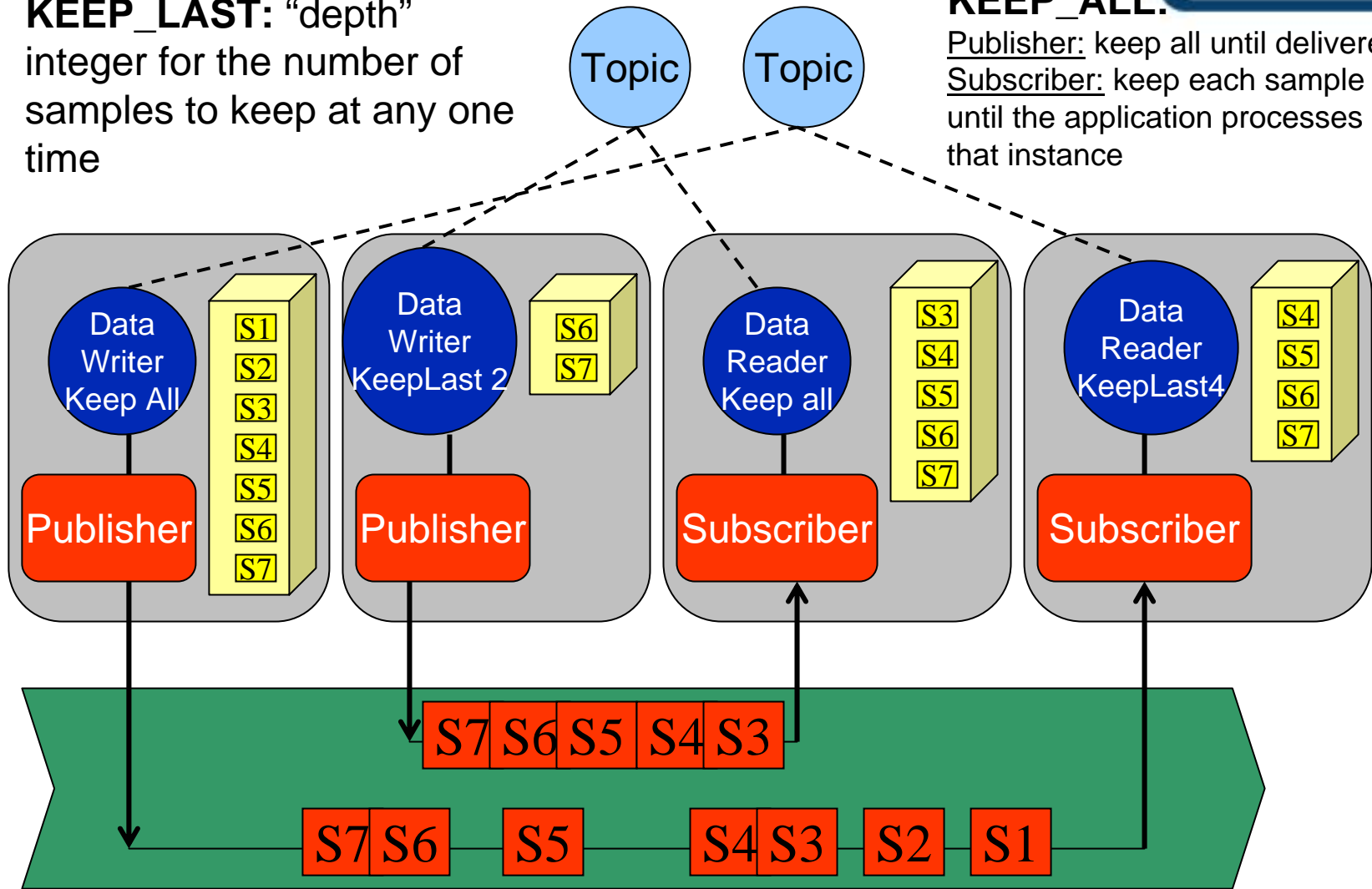


QoS: History: Last x or All

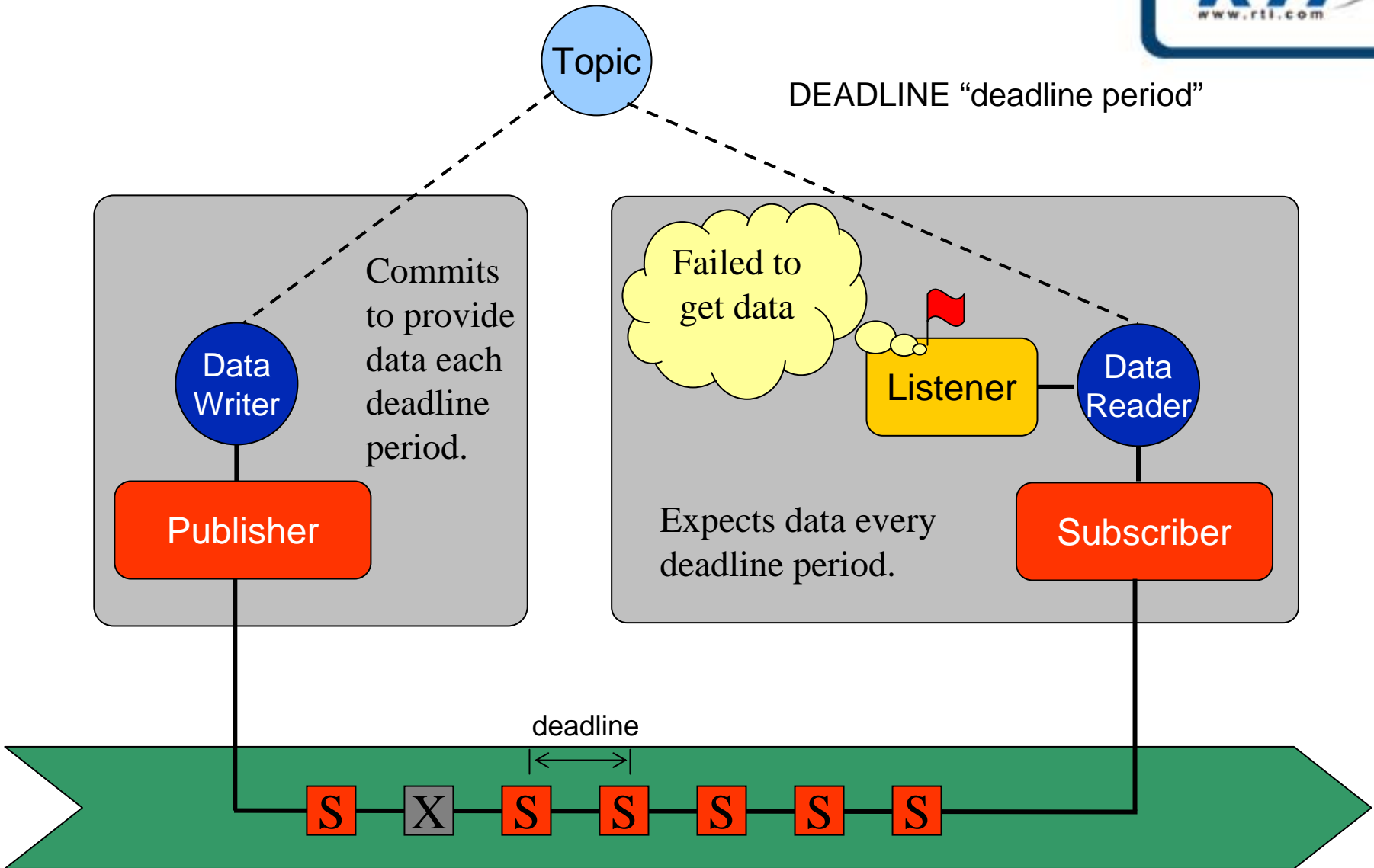
KEEP_LAST: “depth”
integer for the number of
samples to keep at any one
time

KEEP_ALL:

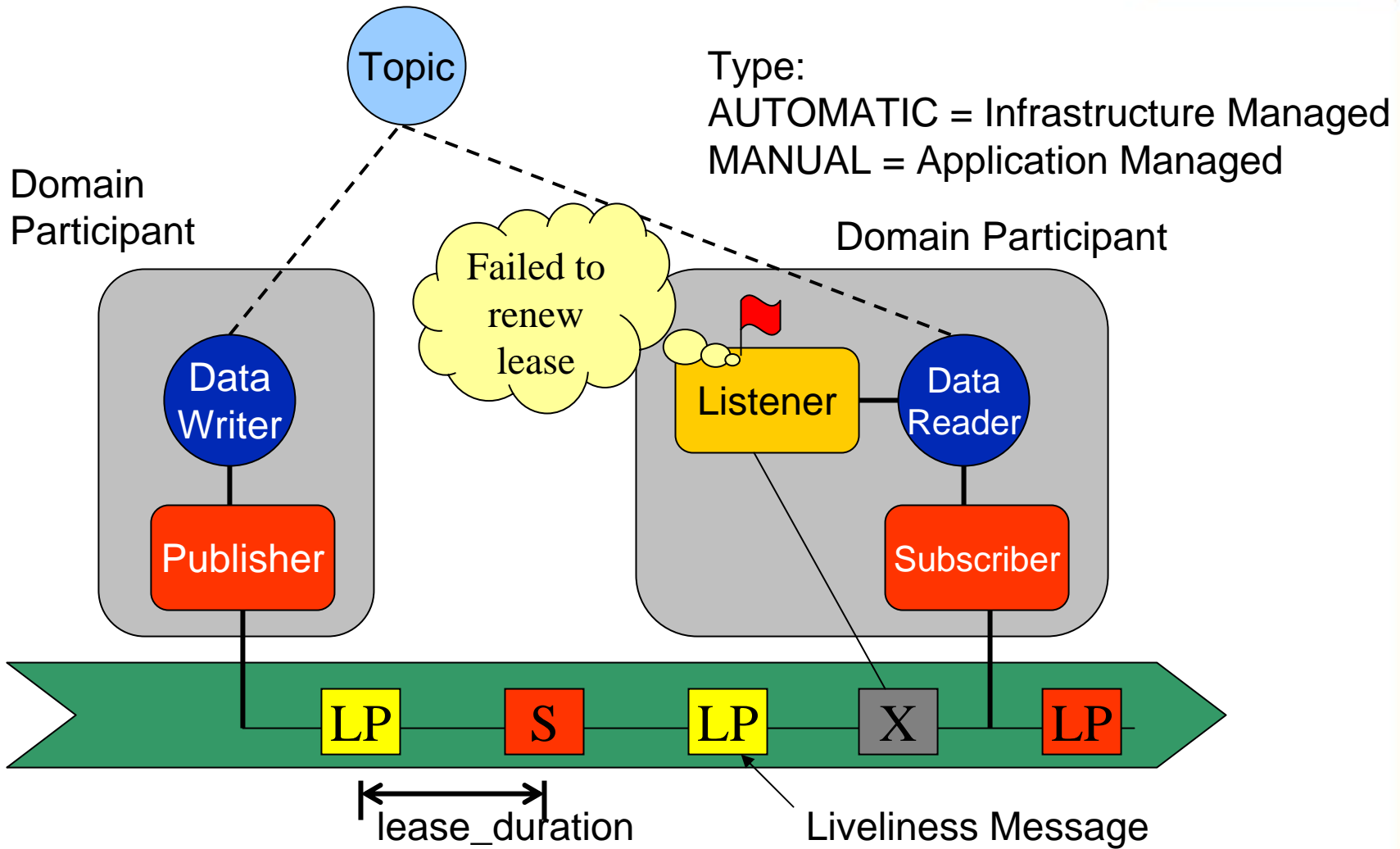
Publisher: keep all until delivered
Subscriber: keep each sample
until the application processes
that instance



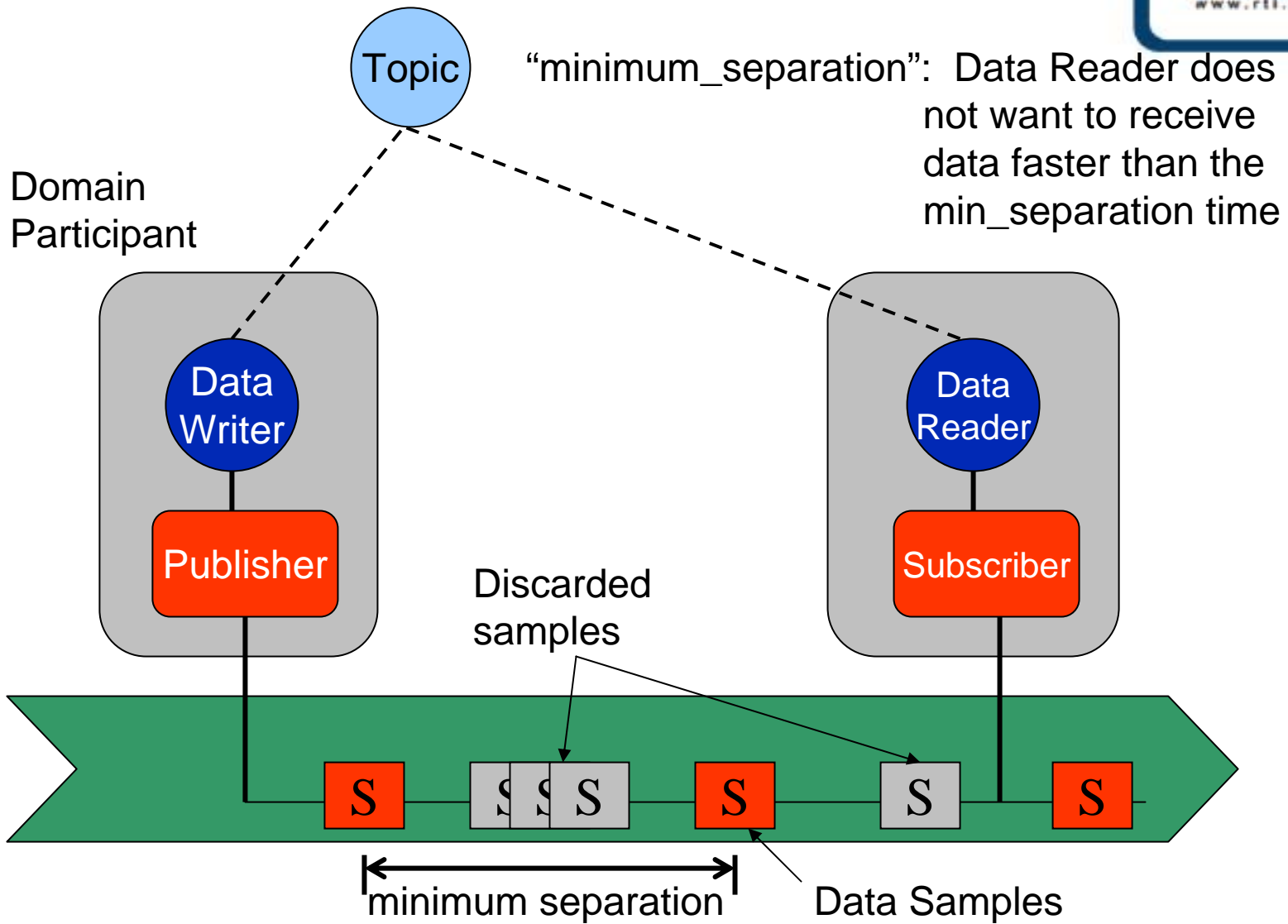
QoS: Deadline



QoS: Liveliness – Type, Duration



QoS: Time_Based_Filter



QoS: Quality of Service (1/2)



QoS Policy	Concerns	RxO	Changeable
<i>DEADLINE</i>	<i>T,DR,DW</i>	<i>YES</i>	<i>YES</i>
<i>LATENCY BUDGET</i>	<i>T,DR,DW</i>	<i>YES</i>	<i>YES</i>
<i>READER DATA LIFECYCLE</i>	<i>DR</i>	<i>N/A</i>	<i>YES</i>
<i>WRITER DATA LIFECYCLE</i>	<i>DW</i>	<i>N/A</i>	<i>YES</i>
<i>TRANSPORT PRIORITY</i>	<i>T,DW</i>	<i>N/A</i>	<i>YES</i>
<i>LIFESPAN</i>	<i>T,DW</i>	<i>N/A</i>	<i>YES</i>
<i>LIVELINESS</i>	<i>T,DR,DW</i>	<i>YES</i>	<i>NO</i>
<i>TIME BASED FILTER</i>	<i>DR</i>	<i>N/A</i>	<i>YES</i>
<i>RELIABILITY</i>	<i>T,DR,DW</i>	<i>YES</i>	<i>NO</i>
<i>DESTINATION ORDER</i>	<i>T,DR</i>	<i>NO</i>	<i>NO</i>

QoS: Quality of Service (2/2)



QoS Policy	Concerns	RxO	Changeable
USER DATA	DP,DR,DW	NO	YES
TOPIC DATA	T	NO	YES
GROUP DATA	P,S	NO	YES
ENTITY FACTORY	DP, P, S	NO	YES
PRESENTATION	P,S	YES	NO
OWNERSHIP	T	YES	NO
OWNERSHIP STRENGTH	DW	N/A	YES
PARTITION	P,S	NO	YES
DURABILITY	T,DR,DW	YES	NO
HISTORY	T,DR,DW	NO	NO
RESOURCE LIMITS	T,DR,DW	NO	NO

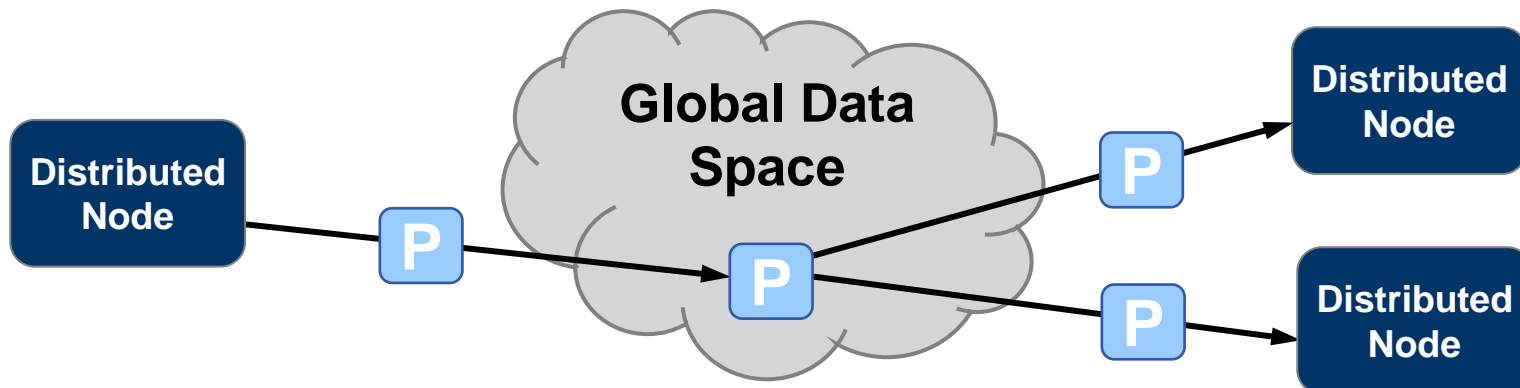
Summary

DDS targets applications that need to distribute data in a real-time environment

DDS is highly configurable by QoS settings

DDS provides a shared “global data space”

- Any application can publish data it has
- Any application can subscribe to data it needs
- Automatic discovery
- Facilities for fault tolerance
- Heterogeneous systems easily accommodated



Thank you

References:

OMG DDS specification:

<http://www.omg.org/cgi-bin/doc?ptc/04-04-12>

General material on DDS and RTI's implementation:

<http://www.rti.com/dds>

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