



# The Morphware Stable Interface: A Software Framework for Polymorphous Computing Architectures

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# Acknowledgements





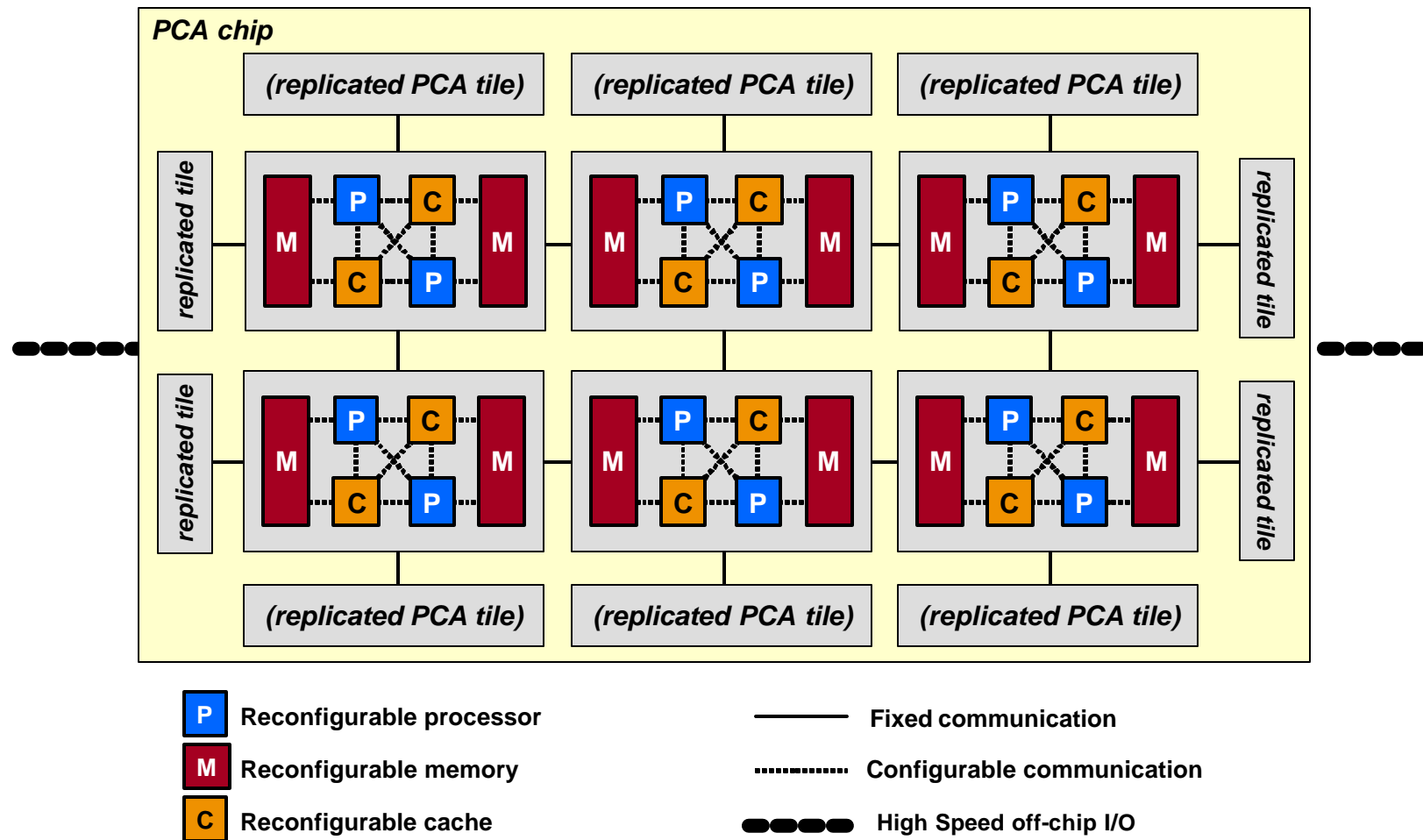
# Polymorphous Computing Architectures



- ✍ **DARPA effort for high performance embedded platforms with strong, rapid, reactive in-mission configurability**
  - ✍ Support dynamic and multi-mission requirements
  - ✍ Support collaborative, information-centric missions
- ✍ **PCA will develop processing architectures that “morph”**
  - ✍ Hardware and software resources reconfigure to balance resource requirements and availability
    - ✍ at multiple levels: micro-architecture, network, system
    - ✍ at multiple time scales: in-mission, between-mission



# Generic PCA Microarchitecture





# Generic PCA Microarchitecture



## ✍ Tiled structure

- ✍ Fully capable computing cores
- ✍ Configurable memory and cache
- ✍ Configurable data paths, network interfaces, and I/O
- ✍ Streaming and Threaded modes
- ✍ Methods to aggregate tiles into larger processing units

## ✍ Core projects differ in

- ✍ aggregation mechanisms
- ✍ relative emphasis on processor, memory, or comm design

## ✍ Performance on the order of (per chip)

- ✍ 4 – 64 GFLOPS / 4 – 16 GOPS
- ✍ 25 – 32 GB/s off-chip I/O



# Software and PCA



- ✍ **Increased hardware flexibility and complexity brings increased software complexity**
  - ✍ If we build target platform reconfigurability and performance info into the application, we lose scalability and portability
  - ✍ If we don't, the build and run-time systems will be entirely responsible for leveraging the platform capability, and we still lose fine-grain morphability
  - ✍ Applications must be reactive to feedback from the hardware
    - ✍ resource collisions, SWEPT, faults
- ✍ **Solution: the Morphware Stable Interface (MSI)**



# The Morphware Stable Interface (MSI)



- ✍ **Application Development Framework for PCAs**
- ✍ **Comprised of a software architecture and a suite of open standard APIs**
- ✍ **Goals**
  - ✍ Dynamically optimize PCA resources for application functionality, service requirements, and constraints
  - ✍ Obtain nearly optimal performance from PCA hardware
  - ✍ Be highly reactive to PCA hardware and user inputs
  - ✍ Manage PCA software complexity
  - ✍ Leverage existing and already-developing technologies
- ✍ **Cross-project effort, developed in parallel with the hardware**



# The Morphware Forum



- ✍ Informal consortium of the PCA contractors and other selected participants
- ✍ Organized and led by the Georgia Tech/SPAWAR team
- ✍ Meets quarterly
  - ✍ interim meetings and activities as required
- ✍ Propose, debate, develop, test, validate, document, and demonstrate standards that define the MSI



# The Morphware Forum

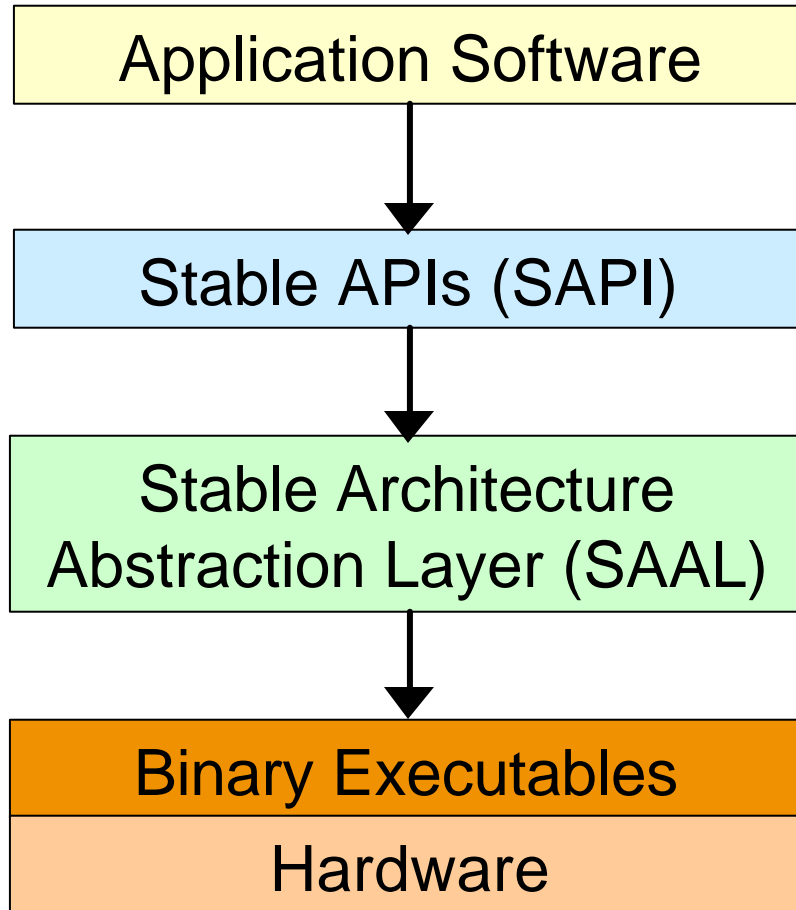


- Applied Photonics
- Georgia Institute of Technology
- George Mason University
- IBM
- Lockheed Martin Company
- Massachusetts Institute of Technology
- MIT/Lincoln Laboratory
- Mercury Computing Systems
- Mississippi State University
- MPI Software Technology, Inc.
- Northrup Grumman
- Reservoir Labs, Inc.
- Raytheon
- SPAWAR
- South West Research
- Stanford University
- University of Texas - Austin
- University of Illinois
- University of Pennsylvania
- University of Southern California
- Vanderbilt University





# Dual Portability Layers



- ✍ **Stable API (SAPI) and Stable Architecture Abstraction Layer (SAAL) provide dual portability layers**
- ✍ **Application SW describes functionality, constraints, and performance requirements**
- ✍ **SAPI is PCA-aware collection of standardized language and service APIs**
- ✍ **SAAL is PCA-aware abstracted low-level machine representations**



# Why SAAL?



- ✍ **Traditional languages based on a machine model increasingly incorrect**
  - ✍ Single program counter
  - ✍ One operation at a time
  - ✍ Data universally local
- ✍ **All modern high performance computing systems battling this issue**
- ✍ **In order to exploit new hardware, core teams developed new languages not based on old model**
- ✍ **New languages based on similar models**
- ✍ **Formalize the models to make it explicit**

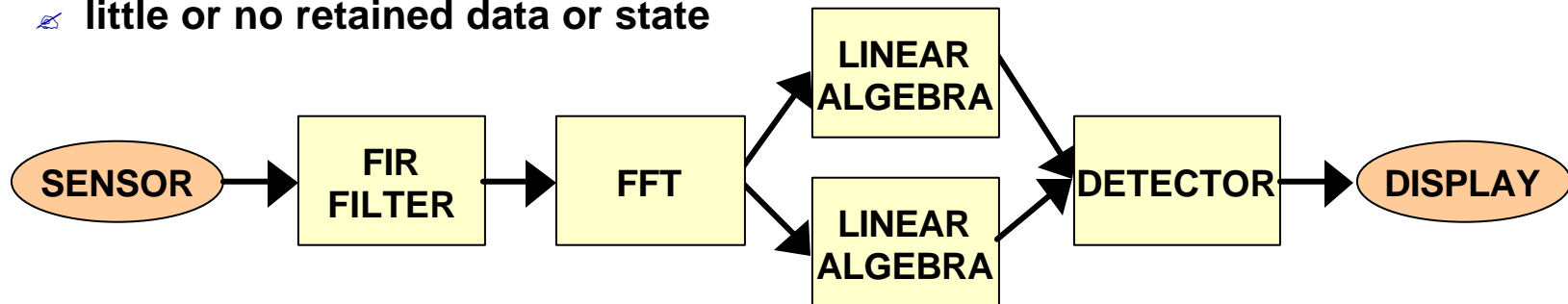


# Stream Languages



## Compute-intensive portions of many applications have characteristics of stream operations

- fixed data flow graph
- large, possibly infinite, data stream
- functional kernels not data-dependent
- functional kernels independent of one another
- little or no retained data or state

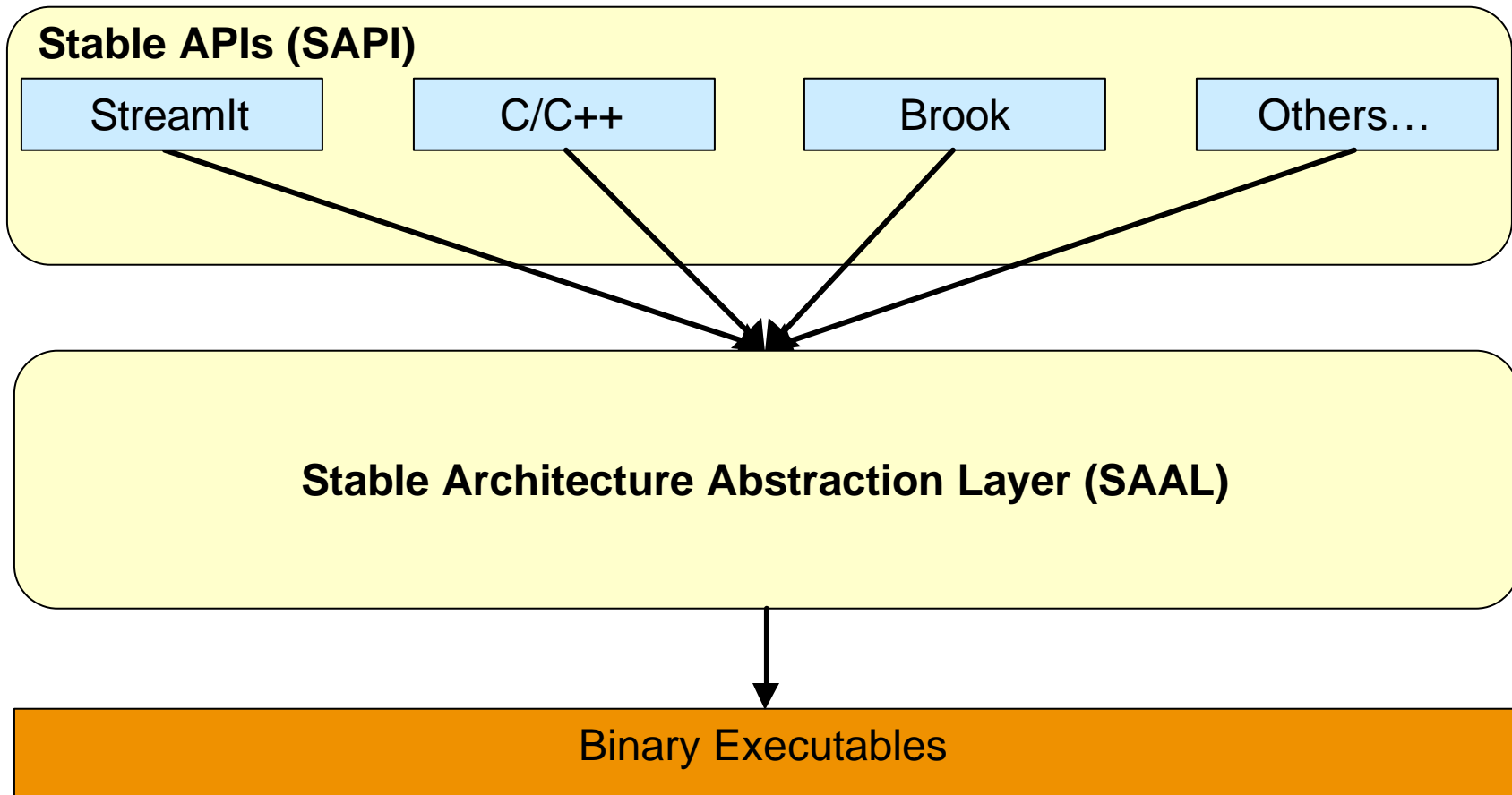


## Representations that enforce these characteristics ideally suit PCA architectures, aid compiler in

- Optimization
- Scheduling
- Resource allocation
- Data Locality



# Morphware Languages





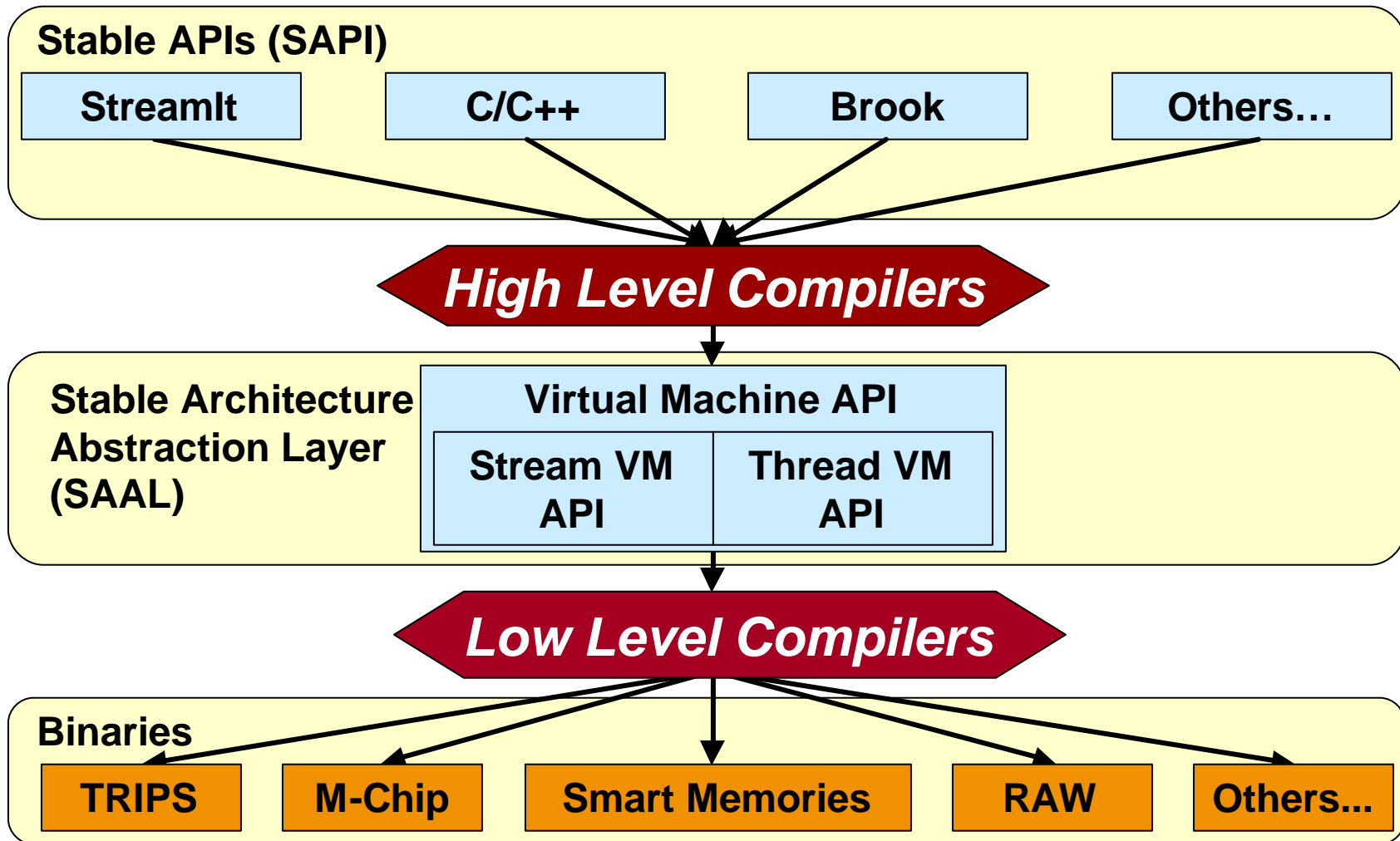
# SAAL Instantiation



- ✍ **Traditional languages have an implicit SAAL layer**
- ✍ **MSI has an explicit SAAL layer, a portable API that exposes the virtual resources typical of PCA systems**
  - ✍ **Sacrifices some tool chain flexibility for simpler, more defined, more analyzable build chain**
  - ✍ **Factors deployment of new languages and hardware**
  - ✍ **Allows explicit consideration of model of computer**
  - ✍ **Formalizes and augments existing model**
- ✍ **Creates a two-stage compile process**
- ✍ **Example constructs: kernel, stream, processor, etc**



# Morphware Compilation





# Metadata in Morphware



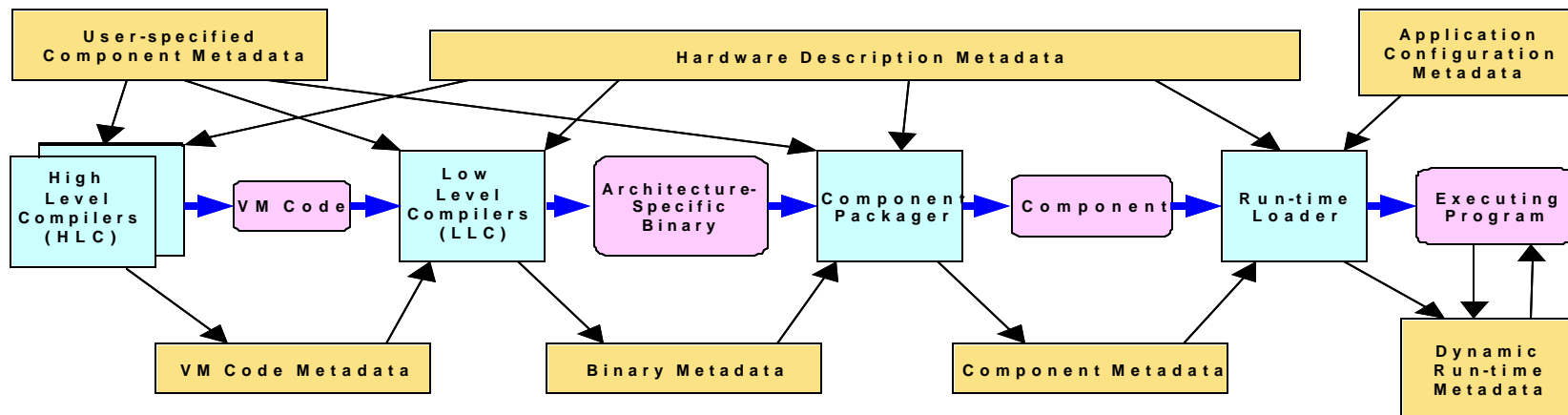
- ✍ **PCA Hardware is complex and changing**
- ✍ **PCA Missions are complex and changing**
- ✍ **Large amount of configuration, constraints, requirements, etc. information in addition to functional requirement**
- ✍ **Extracting and encapsulating this information**
  - ✍ **Increases portability, scalability**
  - ✍ **Facilitates Reconfiguration, Repurposing, Redeployment**
  - ✍ **Is an important goal of most modern software systems**



# Metadata System

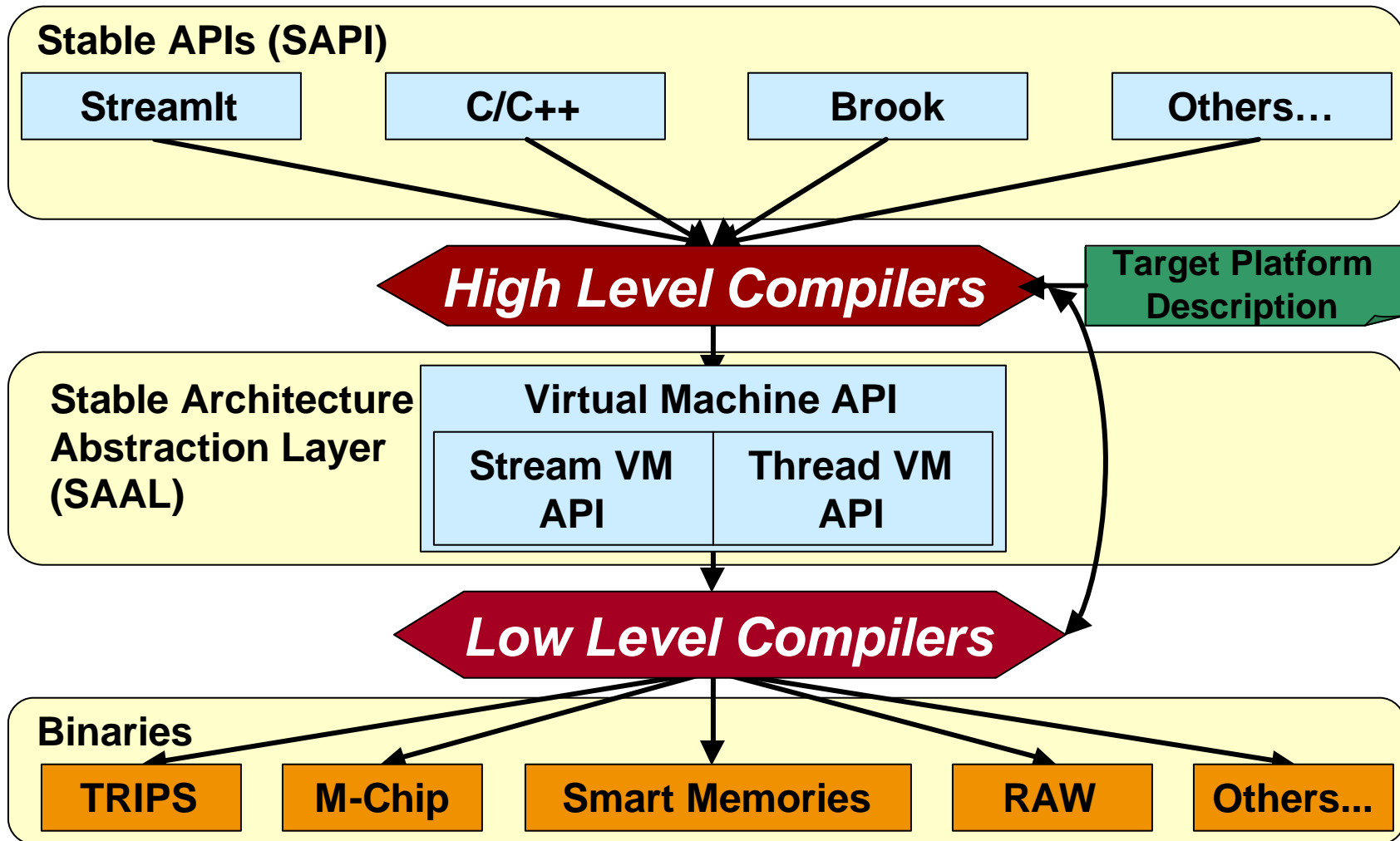


- Metadata needed throughout the PCA system
  - Several contexts
  - Consistent method of representation & query preferred
  - Needed to enable processor and compiler developers to progress
- Current system stores metadata as XML
  - Metadata is expressed as relational, hierarchical object oriented structure
  - Instantiated as XML
  - Contexts are defined by a Schema and Documentation
  - Accommodates procedural or static representation queries
  - Accessible to wide range of API's, tools, etc.





# Use of Metadata





# Platform Description Context



- ✍ **Needed by HLC to improve VM output**
  - ✍ Helps allow coarse grain partitioning of applications into appropriate sized pieces
- ✍ **Nearly complete, minor fixes remain**
- ✍ **Describes target platform using common dictionary of virtual resources and attributes**
  - ✍ **Processors:** type, frequency, max-IPC, latency...
  - ✍ **Memories:** type, size, cache-linesize, associativity...
  - ✍ **Net-Links:** senders, receivers, latency, bandwidth



# Dynamic Configuration



## ✍ Model so far good for flexible resources, goals & constraints

- ✍ Two level compile
- ✍ structured VM code
- ✍ Well defined metadata
- ✍ Good compilers

## ✍ Dynamic resources, goals, & constraints much harder problem




- ✍ Builds have (nearly) infinite time to analyze & search the solution space, run-time changes must happen quickly
- ✍ Static, configurable build parameters a hard, but tenable task
- ✍ Support for dynamic criteria explodes the solution space







# Alternate Monoliths






## Build with several parameters

-  Traverse build chain with a defined set of constraints, goals, resources expected
-  Deploy binaries for each set
-  Select the best-fit binary at run-time

## Benefits

-  Build chain sooner
-  Easier problem, faster builds
-  Known, testable states
-  Better optimization for known states

## Problems

-  Problems with unexpected hardware states
-  Not as flexible as the hardware
-  Only optimal for expected states



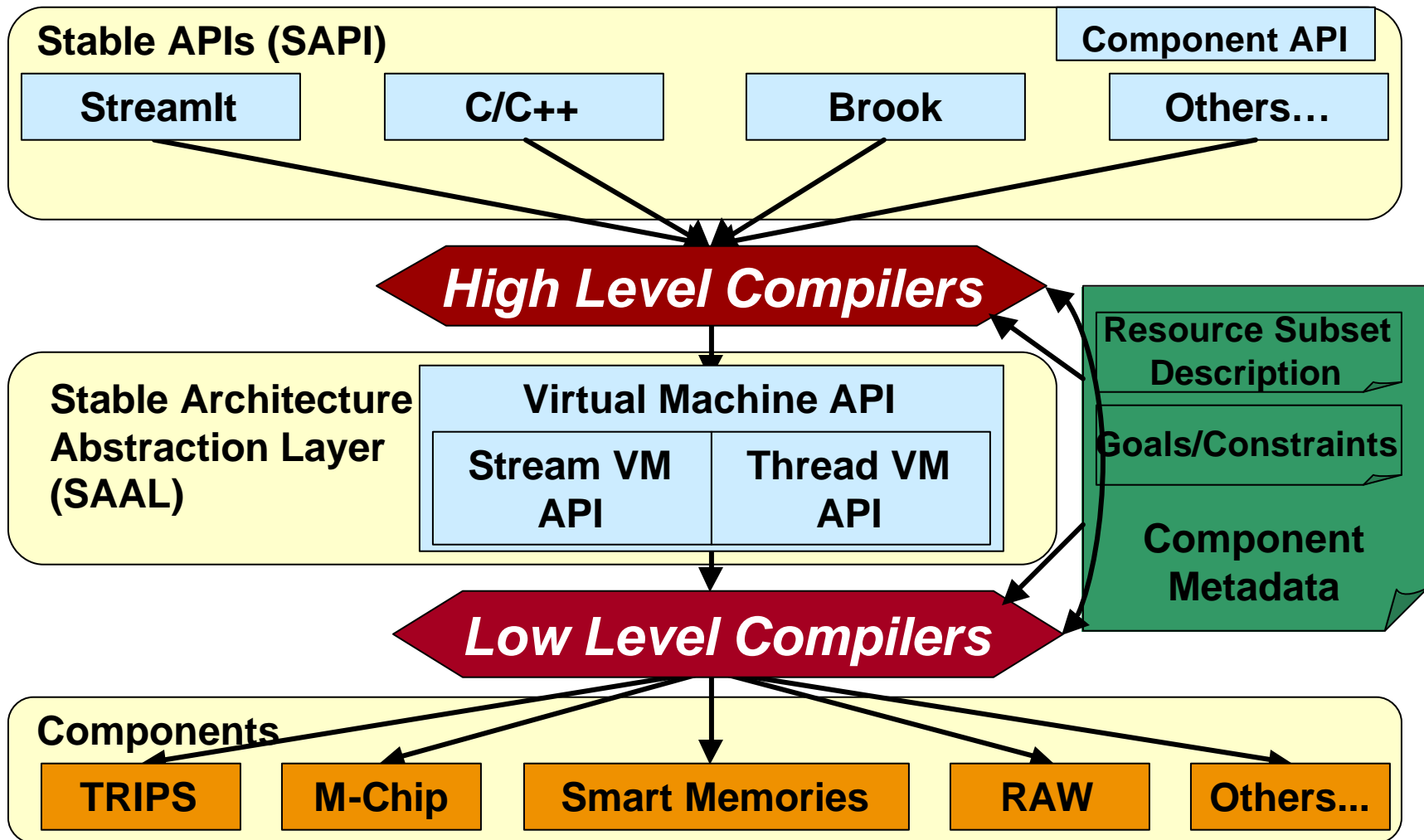
# Component-Based Approach



- ✍ **Flexibility & resilience gained by partitioning physical resources**
- ✍ **Configure each partition independently**
- ✍ **Build binaries for each partition in various states**
- ✍ **Benefits:**
  - ✍ **Smaller problem makes flexible build criteria more feasible**
  - ✍ **Hierarchical approach factors the problem of resource management**
  - ✍ **Able to match run-time needs more closely**
  - ✍ **Able to achieve top performance in more situations**
  - ✍ **More easily respond to hardware failures & changes**
- ✍ **Problems**
  - ✍ **Requires a more robust run-time system to fully exploit**
  - ✍ **Many states possible – complicates testing**
  - ✍ **Framework bloat**



# Component-Building





# Morphware Forum Steps



- ✍ **Priority: End-to-End framework that allows an application that can reconfigure it's platform**
- ✍ **Immediate priorities:**
  - ✍ **Finish TVM**
  - ✍ **Finish HWMD**
  - ✍ **Define HLC / LLC Interaction**
  - ✍ **Determine run-time services**
    - ✍ **Load, unload, configure, measure, etc.**
  - ✍ **Consider component-based approaches**
- ✍ **Continue regular activities**
  - ✍ **Quarterly meetings, interims, draft documents, etc**



[www.morphware.org](http://www.morphware.org)



- ✍ The Morphware Forum web site provides some public information
  - ✍ Selected public papers & briefings
  - ✍ Links to PCA project sites and related links
  - ✍ Link to DARPA PCA
  - ✍ This paper and presentation, soon
- ✍ In the future, it will provide one-stop public dissemination of MSI documents

