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# Development Status of the Vector, Signal, and Image Processing Library (VSIPPL)

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# Acknowledgements

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**U.S. Navy PMS411 & TASP COE**



**Defense Advanced Research Projects Agency**



# VSIPL Goals

Vector Signal  
Processing Application

Matrix Signal  
Processing Application

Image  
Processing Application

Vector, Signal, and Image Processing Library

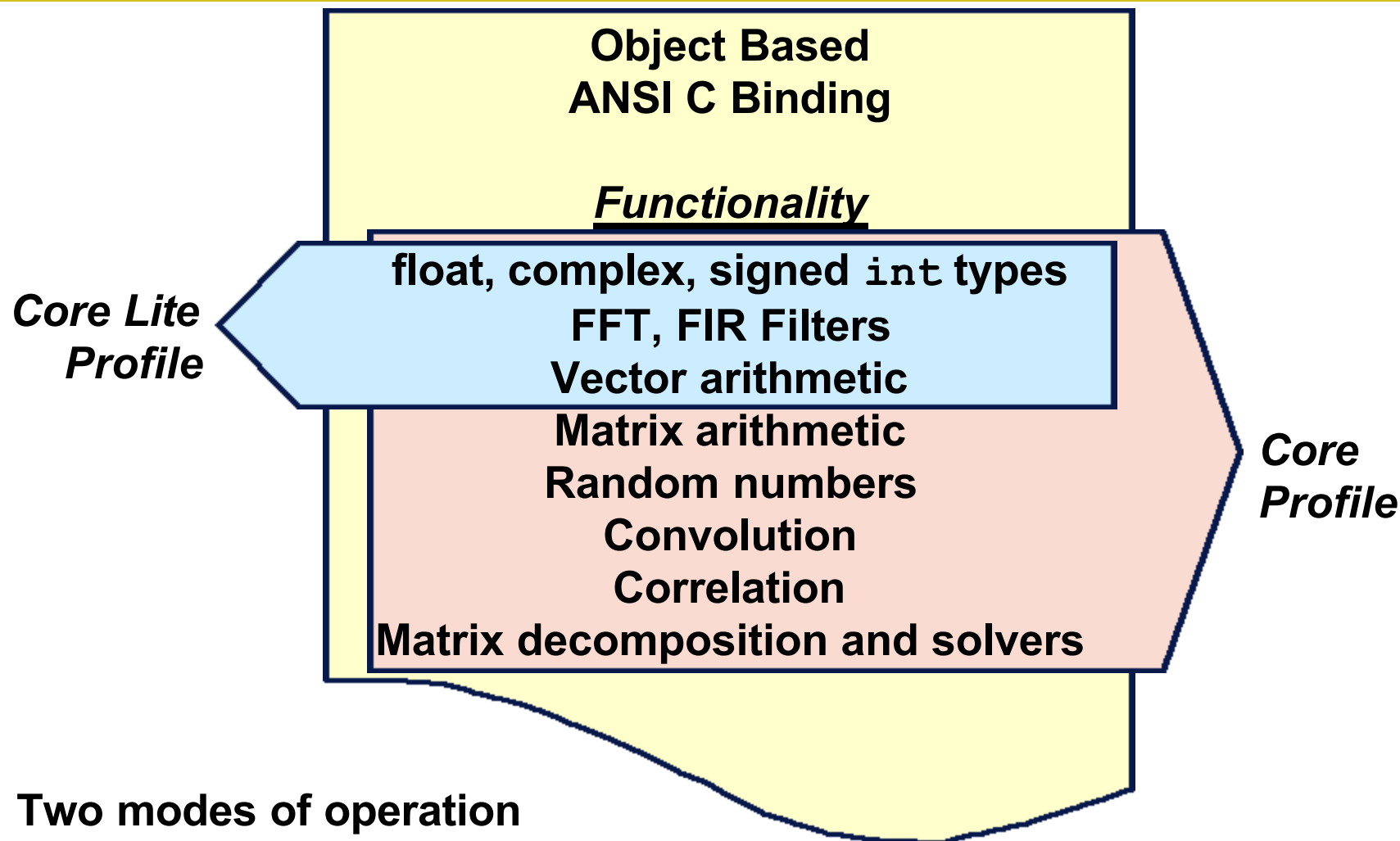


Future  
Upgrade  
Systems

- Portable to workstations, embedded systems, FPGAs with minimal performance cost
- Applicable to simple and complex applications
- Easier upgrade cycle
- Reduced development time and cost



# VSIPL API Properties



- Two modes of operation
  - Development mode with extensive error checking
  - Performance mode with minimal error checking



# Current VSIPL Forum Products

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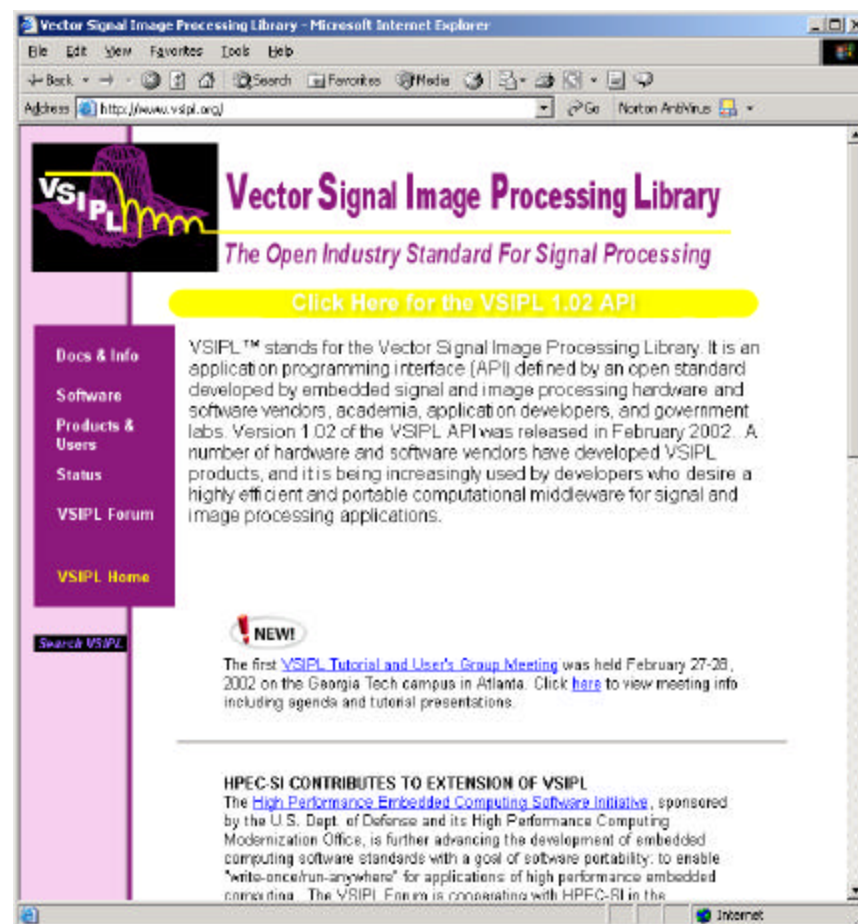
- **Standard API for Vector/Signal Processing**
  - Version 1.02 released February 26, 2002
    - minor corrections and updates to VSIPL 1.01
  - Version 1.1 in final edit, expected 4Q 2002
- **TASP VSIPL demonstration library**
  - Developed by Randy Judd of USN SSC-SD
  - ANSI C production mode implementation
  - Core and Core lite profiles
  - “Core Plus” implementation including additional functionality
- **Portable C Test Suite 1.03**
  - Developed by Dan Campbell of GTRI
  - Tests compliance with Core Lite Profile of VSIPL 1.01 API
  - Does not test performance (speed or memory)

All may be downloaded from VSIPL web site  
<<http://www.vsipl.org>>



## Major Resources Available at vsipl.org

- VSIPPL 1.02 API document
- Feb 2002 VSIPPL Tutorial/User's Group presentations
- Supporting documents
  - VSIPPL basic requirements
  - VSIPPL profile definitions
  - and more ...
- VSIPPL Reference Implementation Software
  - three builds: Core Lite, Core, "Core Plus"
  - VSIPPL Compliance Test Suite 1.03
- Links to VSIPPL Product Vendors
- VSIPPL Forum Information



<http://www.vsipl.org>











# Changes in VSIPPL 1.1

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- **Correction of various errata**
- **New functions**
  - **Singular value decomposition,  $A = USV^H$** 
    - includes functionality to extract subspaces corresponding to the highest or lowest singular values
    - supports pre- and post multiplication of a matrix by U or V
  - **Windowed FFT**
    - Defines window as part of the FFT object
    - Integrates data taper and FFT calculation
  - **New I/O functions to**
    - Operate on VSIPPL vendor-dependent objects (e.g., FFT, QR, LUD)
      - differ from block objects because the data associated with them is implementation-dependent
    - Allow objects to be communicated, saved to files, etc.



# Current Commercial Implementations (Aug. 2002)

	<i>Vendor</i>	<i>Implementation*</i>
	CSPI	Core Lite <i>also resell VSI-Pro for Core</i>
	DNA Computing Solutions <i>supported under VxWorks and Linux</i>	Core
	MCCI Autocoding Toolset	Core Lite
	Mercury Computer Systems	Core Lite + some 2D
	MPI Software Technology, Inc. <i>Licensed by Thales, Radstone, Concurrent, CSPI; Supports G4 under VxWorks, LynxOS, Linux, MacOS, Linux PPC, and Windows</i>	Core
	Sky Computers	“Core Plus”, multiple data types
	Synergy Microsystems	Core Lite
	Transtech DSP	Core

*\* Most vendors also accommodate specific customer requirements*





# VSIP L Activities

## Recent

*1<sup>st</sup> VSIP L User's  
Group Meeting  
(Feb 2002)*

## Near- to Mid-term

**VSIP L 1.1  
Extension  
(4Q 2002)**

## Long-term

**C++ Binding**

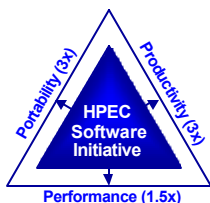
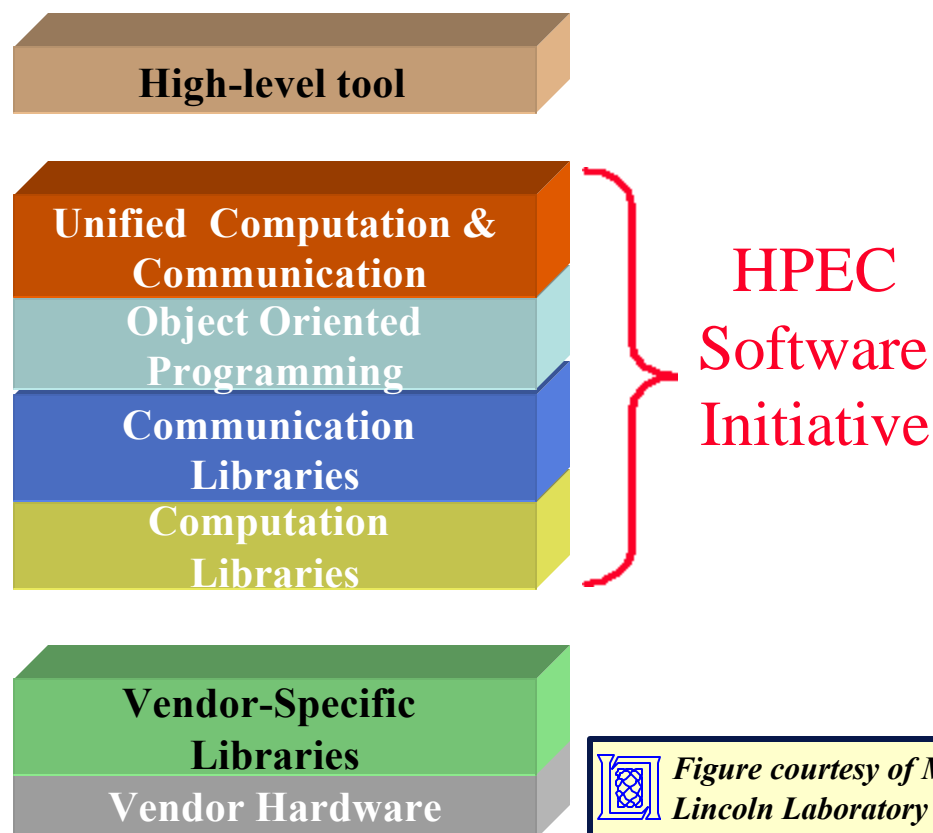
**Parallel VSIP L**

**HPEC-SI**



# High Performance Embedded Computing Software Initiative

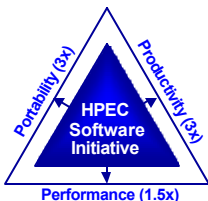
- HPEC-SI seeks to bridge the gap between high level tools and embedded hardware by building and extending on existing open standards such as VSIP, MPI, DRI, *etc.*
- HPEC-SI extensions will extend VSIP into embedded niches not currently addressed
  - C++ binding
  - parallel data distribution and computational algorithms





# VSIP L++

- **C++ binding offers benefits over C binding**
  - much more compact code
  - drastic reduction in number of function prototypes
  - enables use of template and generic programming techniques to gain performance improvements similar to early binding
- **HPEC-SI program serving as forum for defining VSIP L++ concepts and 0.1 spec**
  - CodeSourcery implementing detailed specification and reference library
- **Goal is to have a 0.1 draft specification and prototype software in Fall 2002**





# Parallel VSIP L

- **Standard VSIP L machine model is a single threaded uniprocessor**
- **Efficient parallel algorithms require**
  - coordinated data distribution and parallel algorithms strategies
  - user control of data distribution
  - scalability of algorithm to different machine sizes and layouts

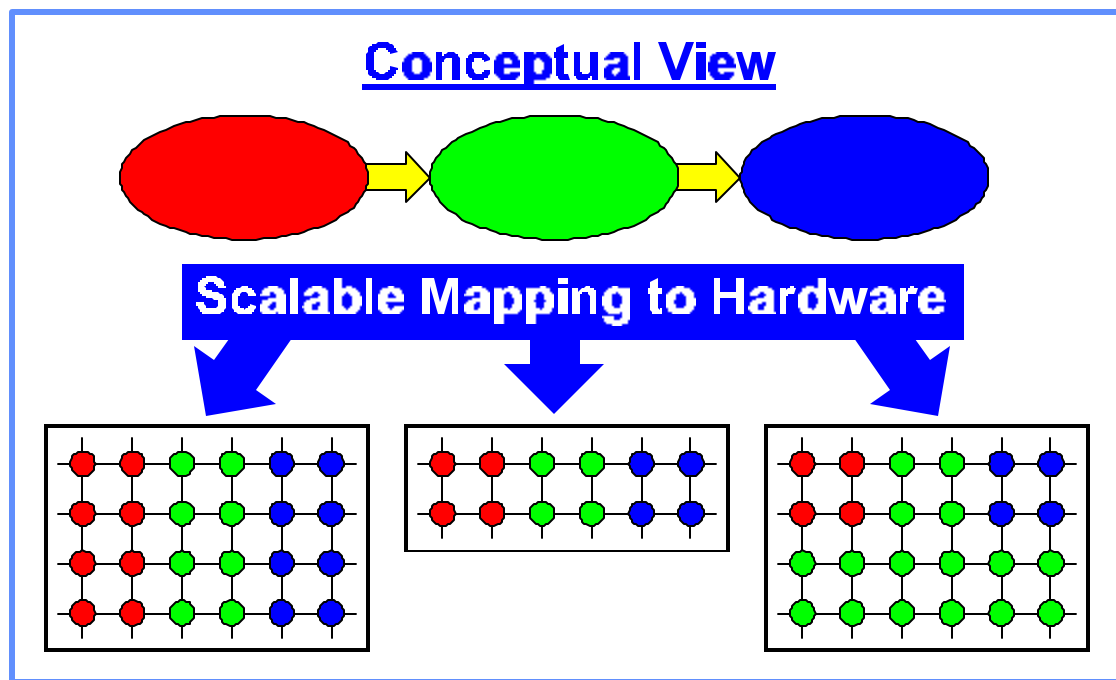
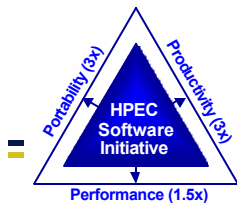


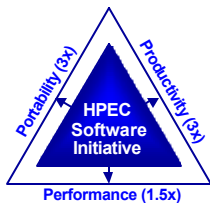
Figure courtesy of  
Dennis Cottel,  
USN SSC-SD





# Parallel VSIPL Status

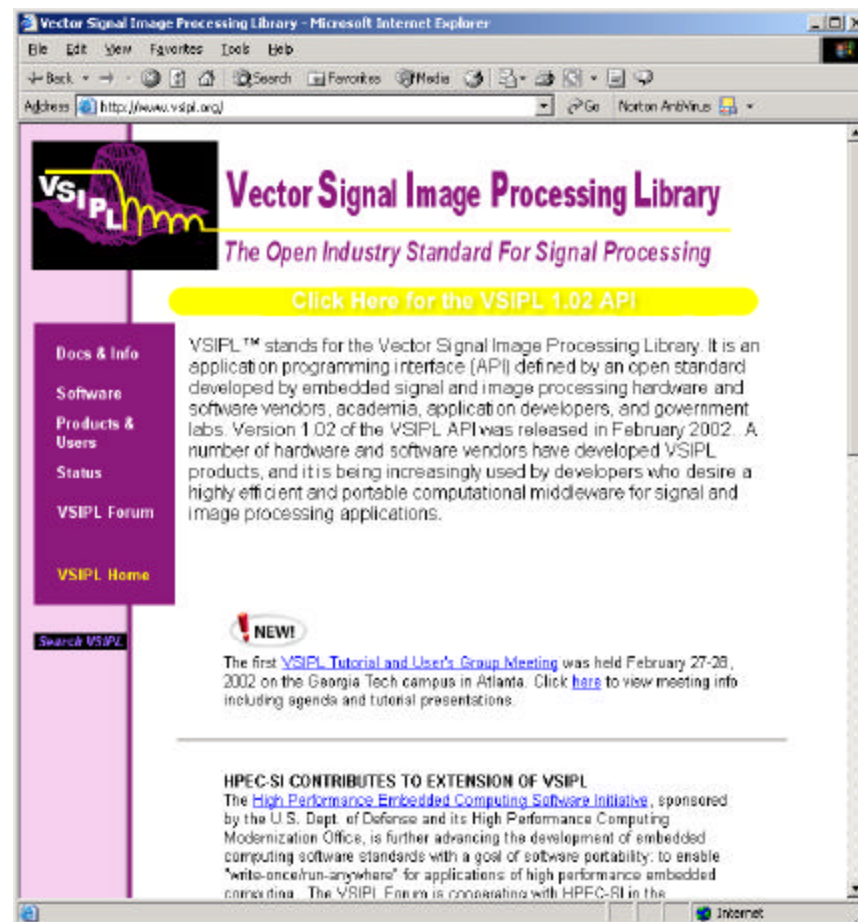
- **HPEC-SI is researching approaches to development of parallel VSIPL**
  - key issue is memory management strategy (blocks and views)
- **Candidate components to build on include:**
  - Data Reorganization Interface (DRI)
  - MIT/LL-Lockheed Martin Parallel Vector Library (PVL)
  - USN SSC-SD Scalable Programming Environment (SPE)
  - Commercial products such as GEDAE, MCCI Autocoder, Raytheon Sage
- **Goal is to have a 0.1 draft specification and prototype software in Spring – Summer 2003**





# Summary

- VSIP L 1.02 is available
- VSIP L 1.1 in final edit, due 4Q CY2002
- Implementations are here
- VSIP L development is continuing
  - HPEC-SI leading extension to VSIP L++ and “Parallel VSIP L”



[www.vsipl.org](http://www.vsipl.org)

VSIP L Forum