

Real-Time Geo-Registration on High-Performance Computers

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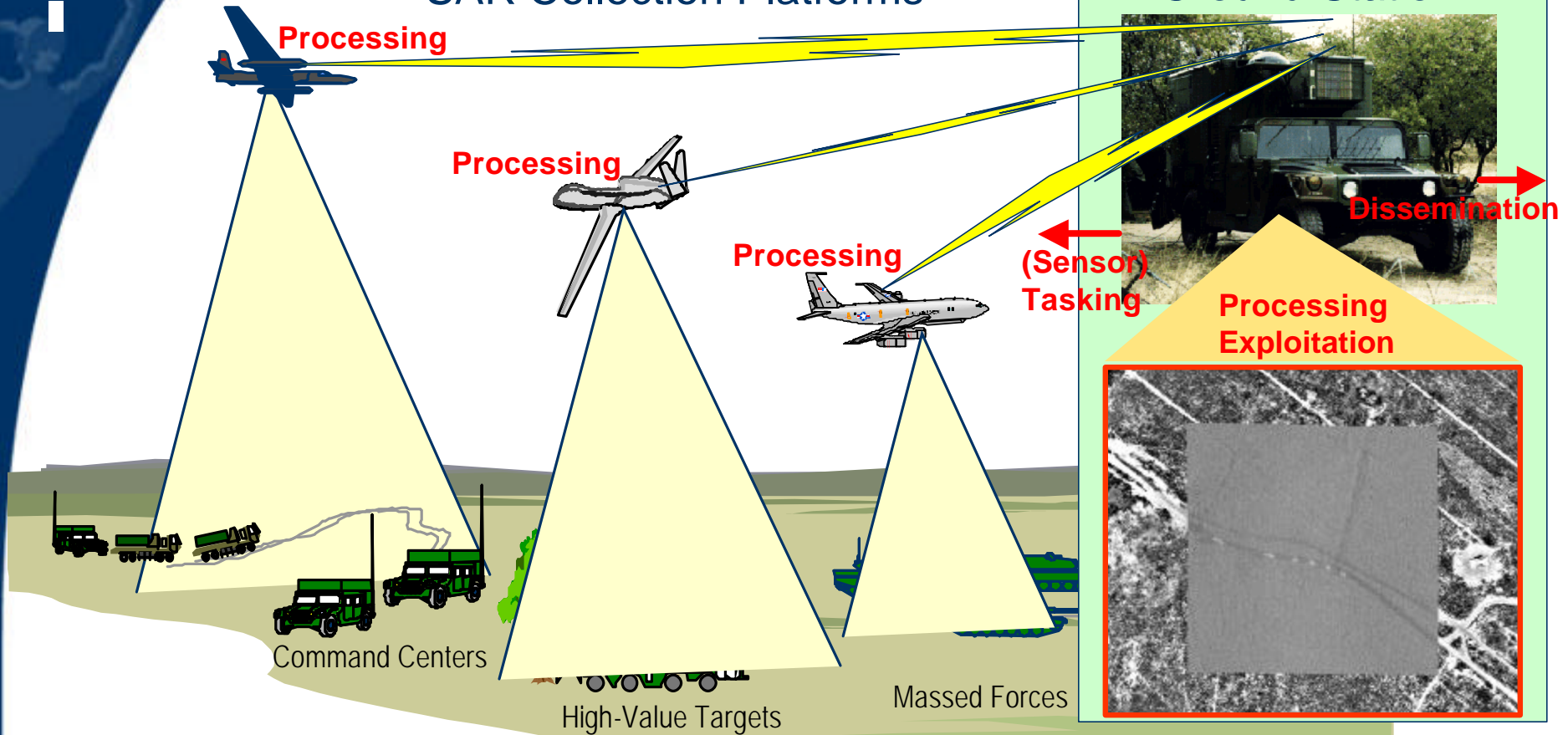
The Ultimate Performance Machine



SAR Image Geo-Registration Desired Capabilities and Constraints

SAR Collection Platforms

Ground Station



- **Objective: prosecute time-critical targets in dynamic battlespace**
- **Requirement: near real-time mensuration and geo-location of targets in collected SAR image**
- **Satisfy space, weight, and power constraints (airborne sensor platforms, mobile ground stations)**



Signal and Data Processing

● Signal Processing

- ▶ MTI report generation
- ▶ SAR image formation

- Typically on collection platform
- Requires 100s of GFLOPS
 - ▶ Function of input data rate
 - ▶ Data independent
- Real time

● Data Processing (Data Exploitation)

- ▶ Report processing
 - Registration
 - Target tracking
 - Multisensor report fusion
- ▶ Image processing
 - Image-level (geo-registration, mosaicking)
 - Chip-level (ATR)

- Typically on ground station
- Requires 10 to 100 GFLOPS
 - ▶ Function of input data rate
 - ▶ Data dependent
 - ▶ Need to formulate multiple interpretations of data
(perform search)
- Non-real time → Real time

Target Chips: regions (from full image) containing potential targets



Image Geo-Registration

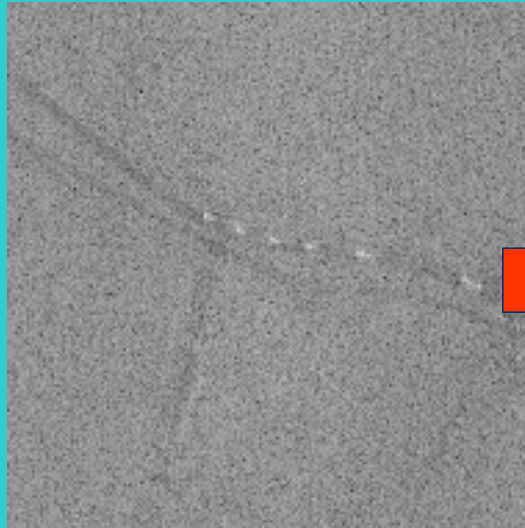
- Objective: determine spatial correspondence between collected image and geo-referenced data

Geo-Referenced Image

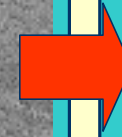


(Ortho-Photo)

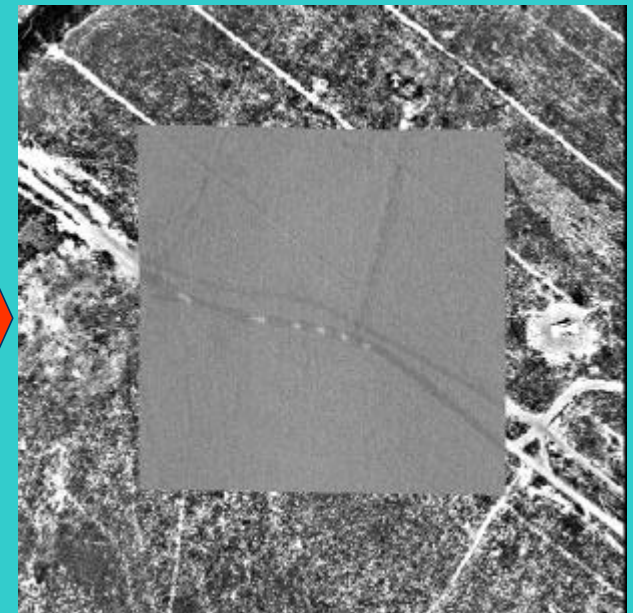
Collected Image



(SAR)



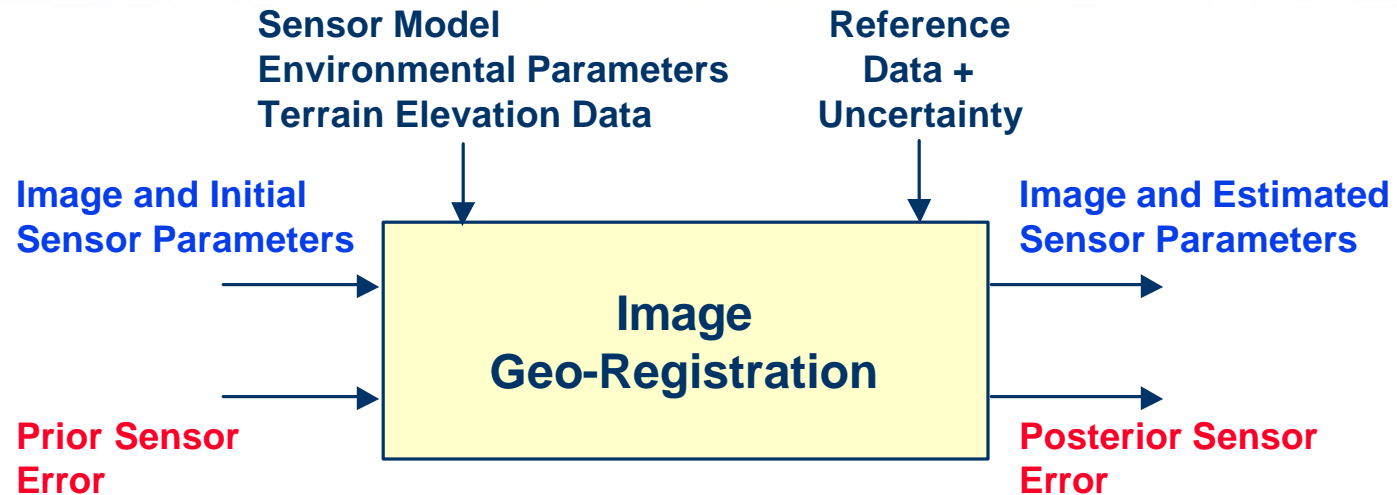
Geo-Registered Image



- Image geo-registration prerequisite for:
 - ▶ Target mensuration and geo-location
 - ▶ Change detection
 - ▶ Fusion of geometric/spectral information across images



Image Geo-Registration Approach



- Registration estimates the most probable location of an image relative to a reference.
- Two coupled sub-problems:
 - ▶ **Feature selection and association:** extracting salient features across data and computing the optimal correspondence between the two sets of features for a given set of image collection parameters.
 - ▶ **Collection parameter estimation:** computing the optimal image collection parameters for a given correspondence between the two sets of features.

Search
Problem



Throughput Requirements

- **Function of**
 - ▶ Feature- or intensity-based approach
 - ▶ Features used (e.g., topological, region, object)
 - ▶ Matching algorithm (e.g., Hausdorff distance, Bayesian metric)
 - ▶ Desired accuracy
- **Preliminary Estimates**
 - ▶ Intensity-based algorithm for SAR image registration
 - ▶ 1800 x 1800 pixel SAR image
 - ▶ ~60 Giga operations
 - ▶ High throughput driven by high-input rate and requirements for search
 - ▶ Need multiprocessor implementation



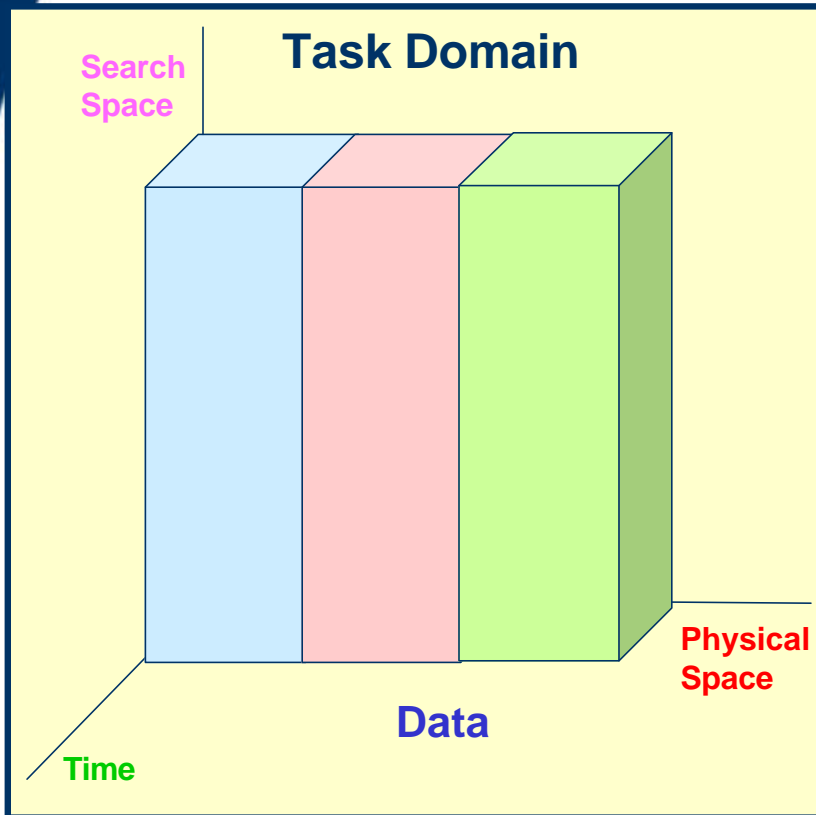
Mapping Approach

- **General Techniques**
 - ▶ Round-robin scheduling (process replication)
 - ▶ Pipeline processing (process partitioning)
 - ▶ Data parallel processing (process replication with partitioned data)
- **Data Parallel Processing Applicable for Data Exploitation Algorithms**
 - ▶ Partition data sets in either search or physical space
 - ▶ Select partitions requiring high throughput
 - ▶ Minimize processing latency by distributing parallel tasks over multiple processors
- **Mapping of Image Registration Algorithm**
 - ▶ Evaluation of match metric is compute-intensive
 - ▶ Match metric computation can be performed in parallel

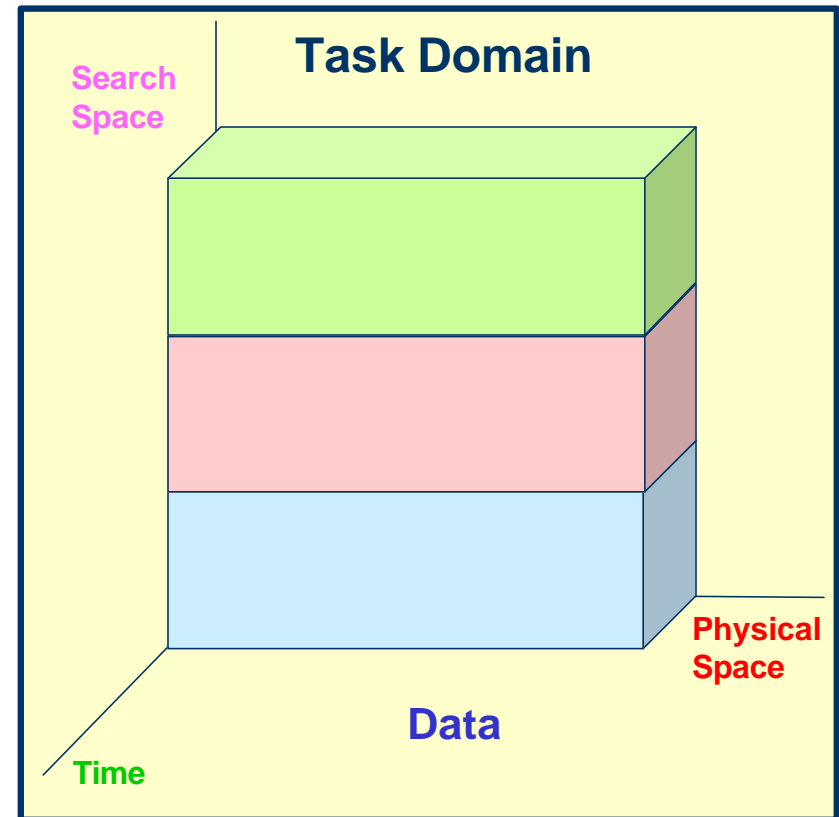


Data Parallel Tasks

- **Data Exploitation Algorithms**
 - ▶ **Contain data-parallel tasks in both physical and search space**



Data Partitions in
Physical Space (e.g., MHT, ATR)



Data Partitions in
Search Space (e.g., Registration)

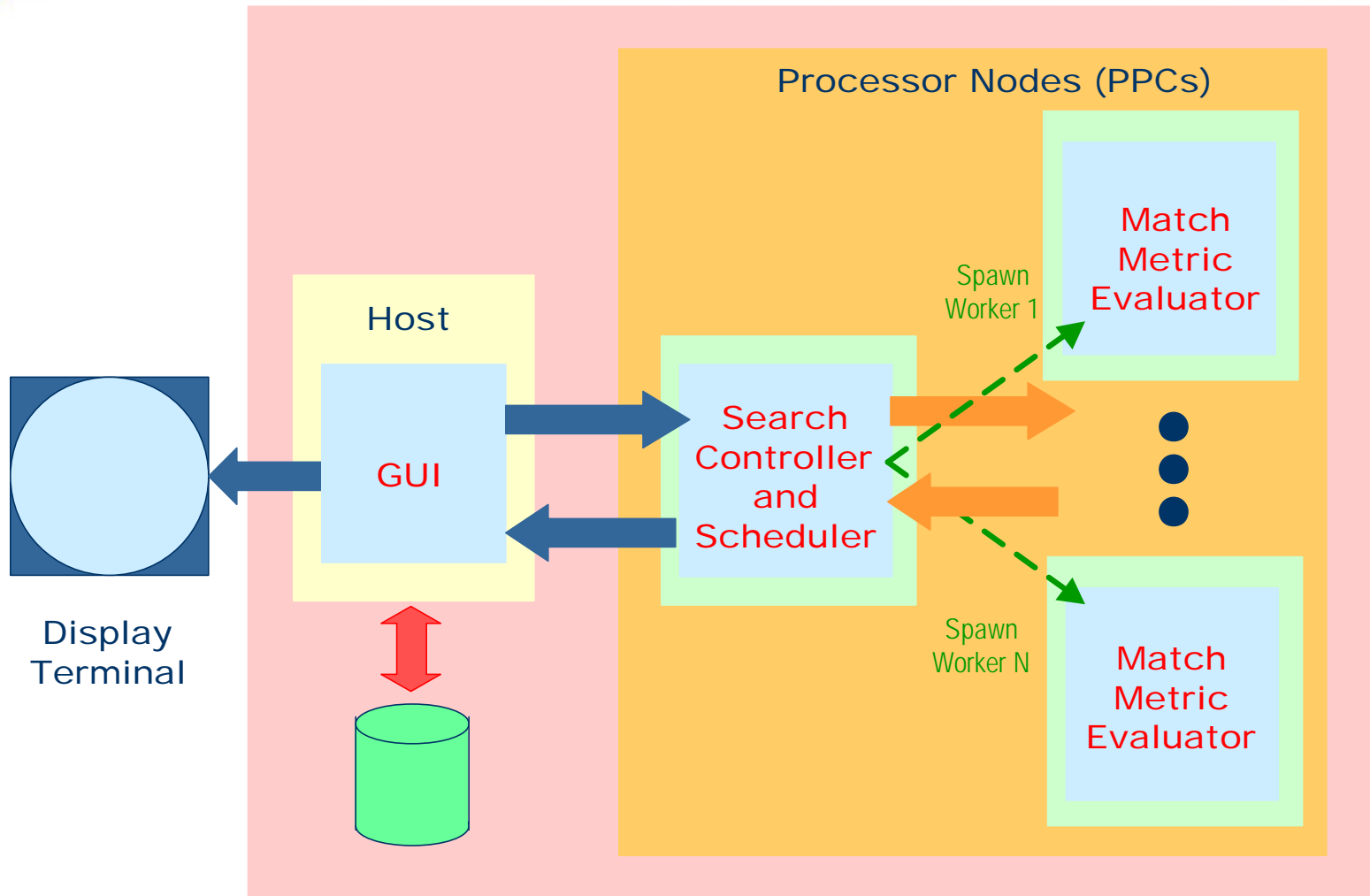


Geo-Registration Implementation

- **Hardware: Mercury VME System**
 - ▶ 1 host board containing host processor (GUI + I/O)
 - ▶ 2 6U boards containing 8 PowerPC processors (geo-registration algorithm)
 - ▶ RACEway Interconnect (ILK-4)
- **Software**
 - ▶ Tcl/Tk (GUI)
 - ▶ C++ (geo-registration algorithm)
- **Middleware**
 - ▶ Efficient distribution of data and tasks to multiple processors, synchronization tools (currently using MPI; plan to use PAS™)
 - ▶ Efficient implementation of standard scientific and image processing functions on PowerPC (plan to use SAL and Pixl™)



Geo-Registration Implementation on Mercury System



Match Metric Evaluator: Mutual Information in Pixel Intensity Distributions



Scalable Geo-Registration Algorithm: Demo Interface

MERCURY REGISTRATION DEMO

REGISTER EXIT

Relative Speedup

Runtime: 0.00 secs

ALPHATECH, INC.

INPUTS

SPEED CONTROLS

Active CEs

1

1 9 17 25 33 41 49 57

METADATA

Latitude Hypo 30.640936

Longitude Hypo -86.321917

Aimpt. Latitude 30.640936

Aimpt. Longitude -86.321917

Heading 225.00

Squint 45.00

Depression 7.20

Range 0.20

XRange 0.20

MAIN

DATA

ANALYSIS

Scalability
Results

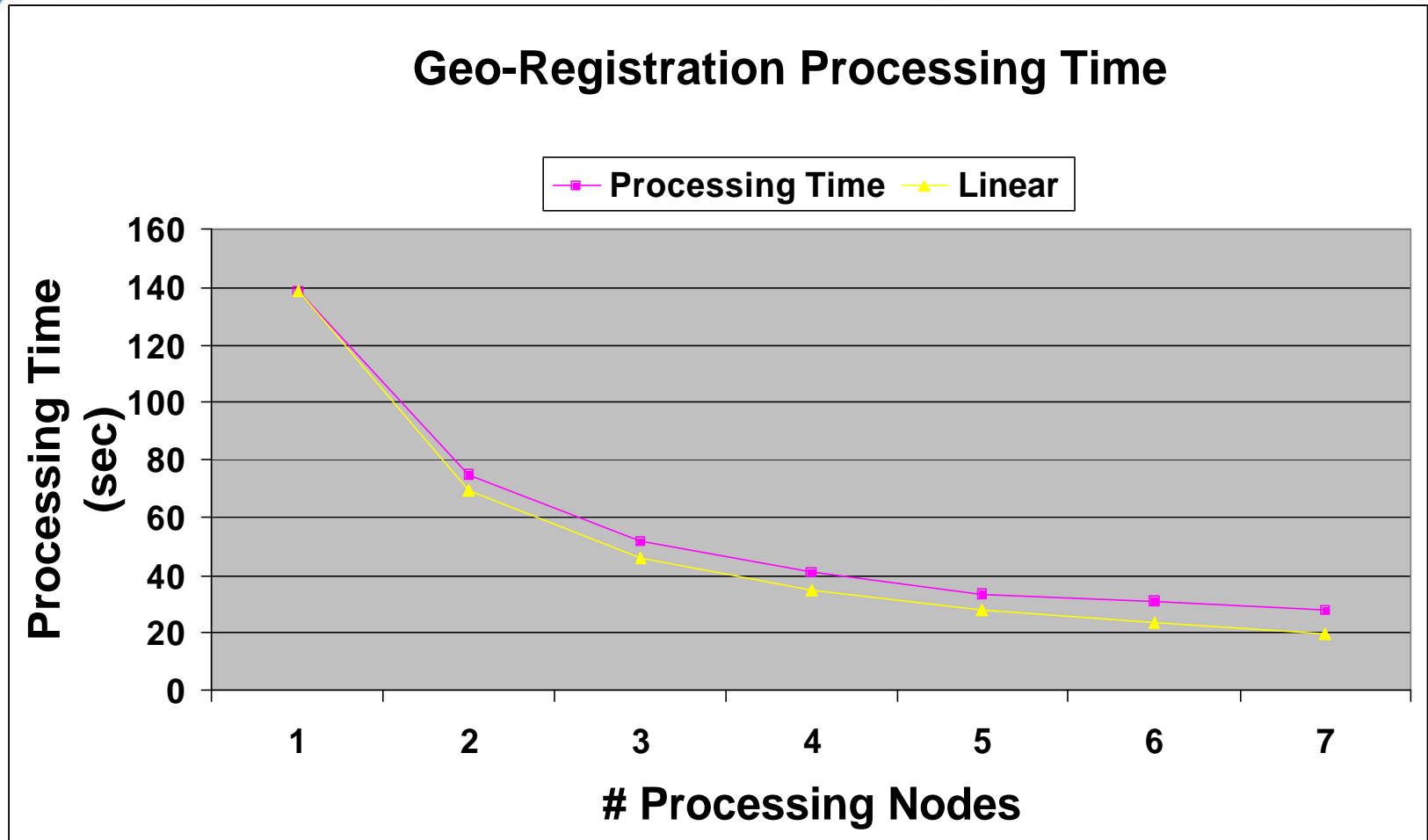
Number of
Processors

Test Image
Metadata

Test Image

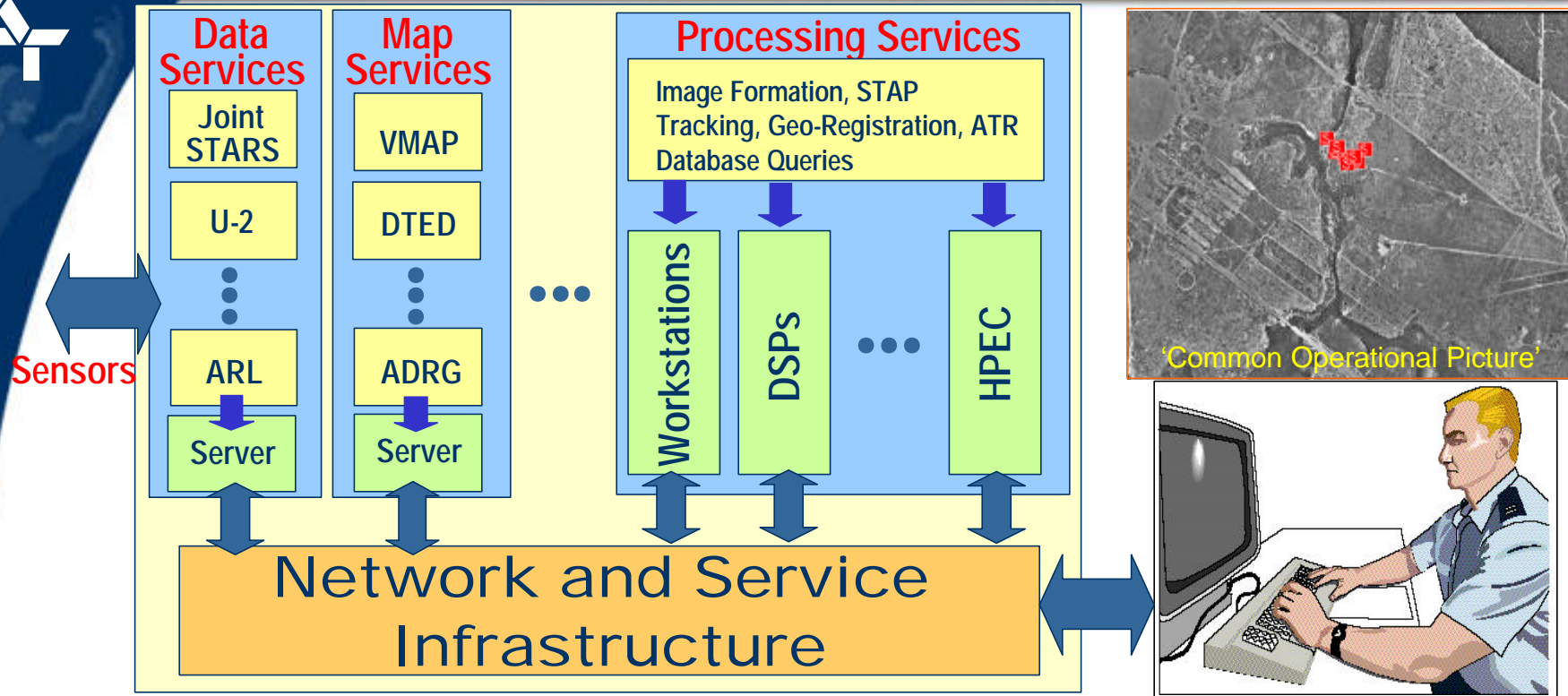


Computational Scalability



- Implementation demonstrates close to linear scalability
- For 64-processor system: ~ 2.2 seconds (estimated)

Network-Centric, Service-Oriented Architecture for ISR Systems



- **Role of High-Performance Embedded Computers**
 - ▶ Provide multiple ISR processing services (STAP, Tracker, ATR, etc.)
 - ▶ Parallel algorithms enable the surveillance operator to specify desired QoS for each service
- **Mercury/ALPHATECH Developing Scalable High-Performance Data Exploitation Algorithms for ISR Systems**